

The 27 MHz clock, the encoding split, and the four jitter/drift limits - on one page.

What a PCR is

PCR Program clock reference - a periodic snapshot of the encoder 27 MHz clock.
Job Lets the decoder rebuild the clock; PTS/DTS are read against it.

The clock

Master clock 27,000,000 ticks/s (27 MHz). One tick ~ 37 ns.
90 kHz clock 27,000,000 / 300 = 90,000 - the PTS/DTS domain.
Tolerance 27,000,000 +/- 810 Hz = +/- 30 ppm. Stay inside or playback breaks.

How the value is built

Size 42 data bits in a 48-bit field (6 bits reserved).
PCR base 33 bits, 90 kHz units = $(t / 300) \bmod 2^{33}$. Same as a PTS.
PCR ext 9 bits, 27 MHz remainder = $t \bmod 300$. Range 0-299.
Formula PCR = base x 300 + ext. Carried in the adaptation field.

When the heartbeat goes wrong

Accuracy / jitter	+/- 500 ns (MPEG-2)	Wobbly clock; micro-stutter.
Drift rate	< 75 mHz/s (DVB)	Slow lip-sync drift over a long program.
Frequency offset	within +/- 30 ppm	Buffer fills/empties; frame drop or freeze.
Interval too long	<= 100 ms; <= 40 ms DVB	Loose, drifting recovered clock.

Remember

- The PCR is the clock; PTS and DTS are positions read against it.
- It samples a 27 MHz master clock; the 90 kHz timestamp clock is that / 300.
- A PCR is 42 bits: a 33-bit 90 kHz base plus a 9-bit 27 MHz extension.
- PCRs ride in the adaptation field, every <= 100 ms (<= 40 ms in DVB).
- The decoder locks a PLL to the PCRs to recover its system time clock (STC).
- Jitter, drift, or offset causes stutter, freezes, or slow lip-sync drift.
- Re-stamp PCRs on any remux that moves packets - old values become a lie.
- MPEG-TS endures because it survives bad one-way channels; PCR is its heartbeat.