MONOGRAM ORTHOPAEDICS JOB DESCRIPTION CONFIDENTIAL AND PROPRIETARY INFORMATION

Job Title: Senior UI/UX Designer

Job Location: Austin, TX

Reports To: Senior Manager of Systems Engineering & Product Management

Job Summary

A Senior UI/UX Designer will be responsible for creating visually appealing and user-friendly interfaces for our digital products. He or she will work closely with our product development and design teams to bring concepts to life and maintain a consistent brand identity across all our platforms.

Qualifications and Work Experience Required

- Proven experience as a UI/UX Designer or similar role, showcasing a strong portfolio of design projects demonstrating proficiency in the Adobe Creative Suite, user-centered design principles and best practices.
- Proficiency in creating wireframes, mockups, and interactive prototypes.
- Strong visual design skills with an eye for typography, color, and composition.
- Familiarity with current design trends, tools, and technologies.
- Excellent communication skills and ability to present and defend design decisions based on user feedback and data.
- Strong attention to detail and ability to work in a fast-paced, collaborative environment.
- Bachelor's degree in Graphic Design, Interaction Design, or a related field is preferred but not mandatory.
- Working knowledge of FDA 21 CFR Part 820, ISO 13485, and Good Documentation Practices
- Strong attention to detail, organization, and ability to manage multiple tasks in a fast-paced environment.
- Excellent communication skills and ability to work with cross-functional teams.

Essential Duties & Responsibilities

- Work with the Product Team to implement findings from user needs and use this data to inform user-centric design decisions. Create wireframes and prototypes to visualize and validate design concepts.
- Visual Design: Utilize your Adobe Creative Suite expertise to craft stunning and intuitive user interfaces that align with our brand guidelines and design principles.
- Multimedia Design: Leverage your proficiency in InDesign, Premiere, and After Effects to create
 engaging multimedia content, including promotional videos, animations, and interactive
 presentations.
- 3D: Knowledge in 3D rendering using programs like Solidworks or Blender is a huge plus.
- Web Design: Utilize services like webflow to maintain and add visually impactful material to our company website.
- Collaboration: Work collaboratively with cross-functional teams, including product managers, developers, and engineers, to translate requirements into cohesive design solutions.
- Usability Testing: Conduct usability tests to gather user feedback and identify areas for improvement and use these insights to refine and iterate on designs.

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