# Domenic Patruno

Sr. UX/UI Designer

## PROFESSIONAL SUMMARY

Senior UX/UI Designer with 7+ years of experience in finance, real estate, health, and ed tech. Focused on design systems, user research, and data-informed UX. Skilled in wireframing, prototyping, and usability testing. Collaborates with cross-functional teams to deliver accessible, user-centered solutions that drive engagement and product growth.

## **CONTACT INFORMATION**



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#### SOCIAL PROFILES





## SKILLS

**DESIGN SYSTEMS** 

**UX RESEARCH** 

**FIGMA** 

**DISCOVERY** 

**JIRA** 

HI-FI MOCKUPS

**COLLABORATION** 

## PROFESSIONAL EXPERIENCE



# **EngagedMD**

Sr. UX/UI Designer

March 2024 - Present

- Developed and maintained a scalable design system, enhancing UI consistency and accessibility, reducing design iteration time by 30%.
- Led UX research initiatives, conducting usability testing and data-driven improvements, increasing user satisfaction by 25%.
- Collaborated cross-functionally with product managers and engineers to launch user-centered design solutions for healthcare applications.



## **SMArtX**

Sr. UX/UI Designer

April 2022 - March 2024

- Designed and delivered high-fidelity wireframes, user flows, and prototypes optimized for mobile, tablet, and desktop experiences.
- Created and maintained a comprehensive design system, standardizing UI components and improving development efficiency by 40%.
- Managed multiple UX projects simultaneously, ensuring on-time delivery while aligning with business goals and user needs.



## Acxiom

Sr. UX/UI Designer

April 2021 - April 2022

- Conducted UX audits and usability testing for internal applications, websites, and software, identifying design improvements that increased task efficiency by 20%.
- Collaborated with developers to implement design best practices, reducing frontend inconsistencies and streamlining user interactions.



## MassiveU

Lead UX/UI Designer

March 2019 - April 2021

- Led end-to-end UX design for digital learning products, translating concepts into wireframes, prototypes, and user flows.
- Defined and executed research-driven UX strategies, increasing student engagement and retention rates by 30%.
- Implemented a scalable design system, enabling faster iterations and maintaining UI consistency across platforms.



# CityBldr

Lead UX/UI Designer

December 2017 - March 2019

- Designed and optimized user experiences for real estate tech platforms, improving property valuation workflows and enhancing data visualization.
- Collaborated with engineers to develop responsive UI components, ensuring seamless experiences across desktop and mobile devices.