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Problem

Spending and sending money abroad sucks



Expensive



Inconvenient



Sneaky



This industry is not disrupted yet.

Market Size



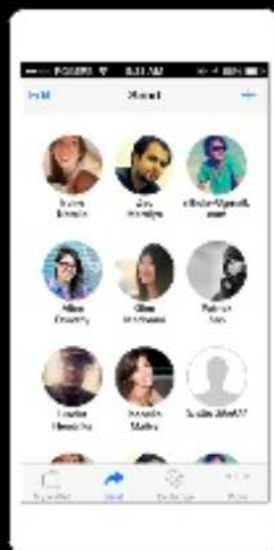
Solution



Exchange



Send



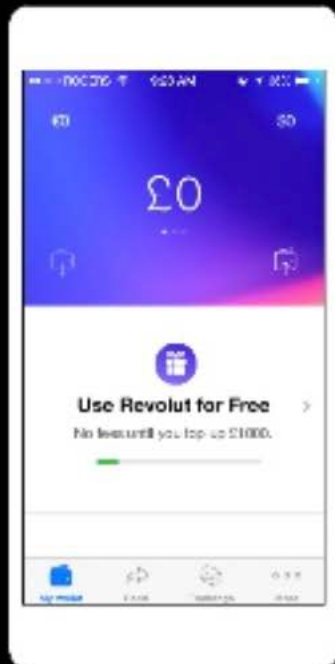
Spend



1-minute explanatory video <https://revolut.com>

Business model

Freemium



Viral



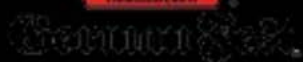
- ➔ free currency exchange & money transfers up to £500
- ➔ if you need more, invite friends or choose one of the pricing plans
- ➔ download the app, receive money instantly & get rewarded

Marketing

Early Adopters
(80k+)



Events
(1m+)



Partnerships
(10m+)

Booking.com

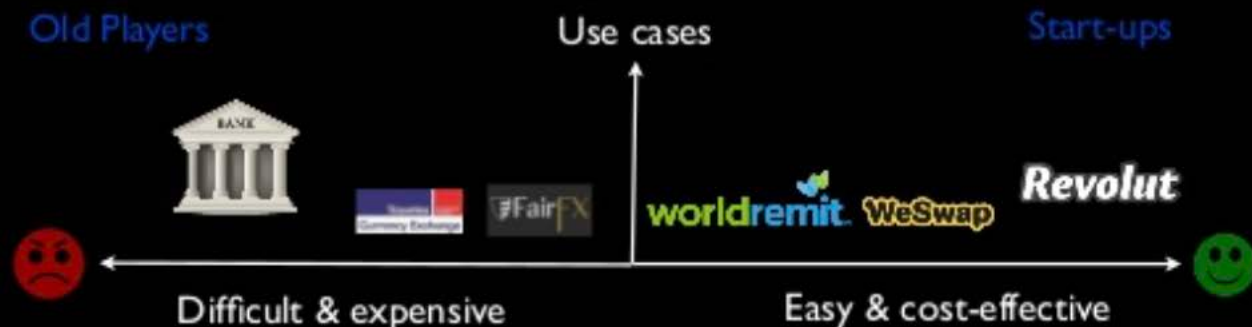


Hacks
(?)



Initially, we target London Tech City with 80k members through start-up communities.

Competition



Example of use cases:

- I go to US. Cash is inconvenient, cards are costly.
- I want to send \$ instantly without complicated IBANs.
- I want to have Euros without Euro bank account.
- I want to exchange money instantly, not in 1-3 days.
- I want to transfer at the exchange rate that is now.

	Revolut	WeSwap	worldremit.	FairFX
I go to US. Cash is inconvenient, cards are costly.	✓	✓		
I want to send \$ instantly without complicated IBANs.	✓			
I want to have Euros without Euro bank account.	✓			
I want to exchange money instantly, not in 1-3 days.	✓			
I want to transfer at the exchange rate that is now.	✓		✓	✓

➔ The only product that solves the full cycle of a customer pain.

Why we are better



Interbank Rates



Freemium Model



Viral Features



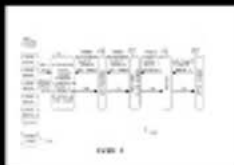
Easy-To-Use



Own Infrastructure



Patent Pending



Traction



4.8k pre-product subscribers within one month



9 deals including MasterCard for implementation



Finalist at Finovate Europe

Team



CEO - Nikolay Storonsky, former trading @
Credit-Suisse & Lehman Brothers



CTO - Vlad Yatsenko, former development @
Credit-Suisse & Deutsche Bank



VP Development - Tom Reay, development @
Expedia & Ocado



Short movie about us: <http://vimeo.com/114599259>

Projections & Our Ask

KEY SUMMARY DATA					
Newly Acquired Customers	20,000	40,000	80,000	120,000	160,000
Total Number of Customers	20,000	60,000	140,000	260,000	420,000
Paying Customers	5,000	18,000	42,000	78,000	126,000
Average Annual Top-Up	£5,000	£5,000	£5,000	£5,000	£5,000
GROSS REVENUES:					
Use/Non-Use of Card	Year 1	Year 2	Year 3	Year 4	Year 4
1. Interchange Revenue	£90,000	£270,000	£630,000	£1,170,000	£1,890,000
2. Subscription Revenue	£600,000	£2,160,000	£5,040,000	£9,360,000	£15,120,000
Total Revenues	£690,000	£2,430,000	£5,670,000	£10,530,000	£17,010,000
Transaction Costs:					
1. Transaction Costs	£60,000	£180,000	£420,000	£420,000	£420,000
2. ATM Costs	£60,000	£180,000	£420,000	£780,000	£1,260,000
3. Load Costs	£84,000	£252,000	£588,000	£1,092,000	£1,764,000
4. Foreign Exchange Costs	£10,000	£30,000	£70,000	£130,000	£210,000
5. Bank out Costs	£240,000	£720,000	£720,000	£720,000	£720,000
6. Settlement Costs	£7,650	£7,650	£7,650	£7,650	£7,650
Total Direct Costs	£461,650	£1,369,650	£2,225,650	£3,149,650	£4,381,650
Gross Profit	£228,350	£1,060,350	£3,444,350	£7,380,350	£12,628,350
Total Operating Expenses	£250,000	£500,000	£1,000,000	£2,000,000	£2,000,000
	£550,000	£1,100,000	£2,200,000	£3,800,000	£4,400,000
User Acquisition Expenses	£300,000	£600,000	£1,200,000	£1,800,000	£2,400,000
Net Profit (Loss)	-£321,650	-£39,650	£1,244,350	£3,580,350	£8,228,350



We need £1.5m to make it happen.

Use of funds

 **Build** a Team (3 developers, designer & marketer)

 **Fund** Freemium model to 60,000 MAU's

 **Prepare** model for a big £££ series A round