

Lumion Keyboard Shortcuts

65 shortcuts · grouped by workflow

MyArchitectAI

Enhance your Lumion renders in one click

Camera & Navigation 13

Move forward Or up arrow	W
Move backward Or down arrow	S
Move left Or left arrow	A
Move right Or right arrow	D
Move up Lift the camera vertically	Q
Move down Drop the camera vertically	E
Speed up movement Multiplies move speed roughly 10x	Hold Shift
Slow down movement Reduces move speed for precise framing	Hold Spacebar
Look around Free-look the camera without moving position	Hold Right mouse + drag
Pan camera Or O + drag while holding left mouse	Hold Middle mouse + drag
Orbit around point Orbit the camera around the cursor target	O + Left mouse drag
Reset camera to ground Returns camera to a sane horizontal level	H
Toggle ortho/perspective Available in the Camera tab UI (no default key)	—

Camera Viewpoints 17

Save viewpoint 1 Stores current camera position	Ctrl + F1
Save viewpoint 2	Ctrl + F2
Save viewpoint 3	Ctrl + F3
Save viewpoint 4	Ctrl + F4
Save viewpoint 5	Ctrl + F5
Save viewpoint 6	Ctrl + F6
Save viewpoint 7	Ctrl + F7
Save viewpoint 8	Ctrl + F8
Save viewpoint 9	Ctrl + F9
Save viewpoint 10	Ctrl + F10
Save viewpoint 11	Ctrl + F11
Recall viewpoint 1 Snaps to saved camera position	F1
Recall viewpoint 2	F2
Recall viewpoint 3	F3
Recall viewpoint 4	F4
Recall viewpoint 5	F5
Recall viewpoint 11 11 viewpoint slots total	F11

Editor Modes 5

Build mode Place / move / edit objects	1
Materials mode Edit imported model materials	2
Landscape mode Terrain sculpt	3
Weather mode Sun	4
Effects mode Photo / Movie modes use their own UI (no number key)	—

Object Manipulation 10

Move selected object Drag with M held	M + Left mouse drag
Rotate selected object (Y axis) Yaw rotation around vertical	R + Left mouse drag
Scale selected object Drag up/down to scale	L + Left mouse drag
Drop to ground Snaps object onto landscape height	G
Random rotation Y Randomizes the Y rotation	F
Reset rotation Resets all rotation axes to zero	Z
Tilt (pitch) Tilt forward/backward	P + Left mouse drag
Bank (roll) Roll left/right	B + Left mouse drag
Hold Alt to duplicate Drag while holding Alt to clone the selected object	Hold Alt + drag
Snap to grid Constrains placement to the grid	Hold Ctrl while moving

Mass Placement 4

Mass Placement tool Opens the Mass Placement panel	K
Select all of a type No default key — use right-click on the object	Right-click context menu
Group selected objects Combines into a group object	Ctrl + G
Ungroup Breaks a group back to individual objects	Ctrl + Shift + G

File & Project

11

New project

Starts a fresh scene

Ctrl + N

Open project

Open a Lumion file

Ctrl + O

Save project

Saves the current scene

Ctrl + S

Save as

Save with a new name

Ctrl + Shift + S

Undo

Step back through changes

Ctrl + Z

Redo

Re-apply undone change

Ctrl + Y

Cut object

Cut selection to clipboard

Ctrl + X

Copy object

Copy selection to clipboard

Ctrl + C

Paste object

Paste at last position

Ctrl + V

Delete selected

Removes selected object

Delete

Exit Lumion

Standard Windows close

Alt + F4

Display & View

5

Toggle high-quality preview

Cycle preview quality

Tab

Show / hide UI

Hide overlay for clean screenshots

F11

Take screenshot

Saves the current view to disk

Print Screen

Toggle wireframe

Available in the View dropdown (no default key)

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Fullscreen toggle

Set in Lumion startup options (no in-app shortcut)

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