

Opeyemi Animashaun

Front-End Engineer

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EXPERIENCE

Lead UX Game Engineer

09/2022 - 02/2025

DePaul University

Chicago, IL

- Developed test plans to check game implementation structure and test gamer performance during play-testing sessions.
- Assisted instructors and students in solving problems related to game features, usability and technical issues.
- Constructed a responsive web-based game using **Javascript**, **HTML**, **CSS** to inform students about different classroom modalities offered at DePaul.
- Developed **web components** using **React** and designed interface element interactions for web components using **CSS**.
- Collaborated cross-functionally with game programmers, designers other stakeholders to define user requirements and game specifications in an agile environment.
- Led design of **wireframes**, **prototypes** and high-fidelity mockups of user interfaces in **Figma** and **Axure** to guide game programmers and designers.

CPQ Cloud Engineer

09/2018 - 06/2021

Oracle America Inc.

Deerfield, IL

- Debugged **RESTful** requests between Oracle CPQ Cloud and external APIs like Salesforce and DocuSign to ensure accurate **JSON** responses.
- Implemented agile sprint strategy leading to a significant reduction in open helpdesk service requests older than 30 days.
- Customized web components of CPQ cloud using CSS to meet client requirements.
- Successfully identified user issues and designed implementation solutions and workarounds for over 35+ clients.
- Debugged and resolved custom coding issues with configurators and integrations using **HTML**, **CSS**, **XSL/XML**, **Javascript** and **Java**.
- Conducted thorough testing of upcoming releases, identifying and reporting defects to the QA team.

ITAP Intern

08/2015 - 05/2018

DePauw University

Greencastle, IN

- Created and updated technical documentation (e.g. **process flows**) for students and faculty to use **Java** and **Python** programs for work projects.
- Created and **organized** content for webpages on **content management systems(CMS)** such as Wordpress and Contentful.
- Constructed **user research interviews** to uncover resources and opportunities most desired by students to redesign student engagement resources.
- Designed illustrations and other content to emphasize resources and opportunities available for international students.

EDUCATION

DePaul University

MSc. (09/2021 - 03/2024)

Major: Human Computer-Interaction

GPA: 3.9

DePauw University

BA. (08/2014 - 05/2018)

Major: Computer Science

GPA: 3.0

LEADERSHIP & AFFILIATIONS

Graduate Assistant

DIGI Lab(DePaul) (09/2021- 03/2024)

- Cleaned and joined 500 GB of survey/interview data using Spark on Databricks, then published curated tables to Azure SQL for HCI researchers.
- Automated ARM template deployments and resource tagging with PowerShell/Azure CLI.

DePaul's Honor Society

Upsilon Pi Epsilon (UPE) (09/2022 - present)

SKILLS

Prototyping & Coding:

Figma, Adobe Suite, Axure, Mural, Unity, HTML, CSS, Javascript, Typescript, Java, R, jQuery, SQL, REST APIs, React, Python, Node.js, Bootstrap

User Research & Design Methodology:

User Interviews, Storyboarding, Wireframing, Flow Diagrams, Customer Journey Map, Card Sorting, Tree testing, Design Systems, Information Architecture, Data Visualization, Playtesting, Observational Studies, Affinity Diagrams, Personas, Web Accessibility Standards, Heuristic Evaluations, Cognitive Walkthrough, Surveys, Diary Studies, Competitive Analysis, Usability testing, A/B testing, Benchmark studies.

CERTIFICATIONS

AWS Certified Cloud Practitioner

by Amazon Web Services(AWS) (09/2024 - 11/2028)

AWS Certified Solutions Architect - Associate

by Amazon Web Services(AWS) (11/2025 - 11/2028)

Collaborative Institutional Training

by CITI program(03/2023)