

Tristian Davis

Junior Web Developer

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<https://github.com/TebariousBag>

Motivated junior developer with a passion for technology, eager to contribute problem-solving skills and creativity to a collaborative development team while continuously learning and growing.

EDUCATION

Diploma in Computer Science and Full-Stack Web Development Expected: 12/2025 Atlas School, Tulsa, OK

A peer and project-based 20-month software engineering school in Tulsa, Oklahoma. The curriculum began with the fundamentals of software engineering, starting in C, and worked up to Full Stack Web Development covering Front-End, and Back-End engineering principles.

EXPERIENCE

General Manager 10/2017-06/2023 Andolini's Pizzeria, Tulsa, OK

Gained valuable leadership, organizational, and interpersonal skills by managing staff, operations, and customer relations in a high-volume restaurant setting.

SKILLS

Languages: HTML, CSS, JavaScript, Python, C

Frameworks & Tools: Bootstrap, Flask, Git, GitHub, Figma, VS Code

PROJECTS

The Joy of Painting API, <https://github.com/TebariousBag/atlas-the-joy-of-painting-api> 07/2025 Solo Project

- Built an ETL pipeline using Node.js to parse episode datasets and load clean, structured data into a PostgreSQL database, ensuring consistent and accurate data relationships
- Developed a RESTful API with Express.js to support flexible filtering (e.g. month, subject, color), AND/OR logic, and multiple criteria across endpoints
- Demonstrated full-stack proficiency by integrating backend logic with SQL database design, successfully turning raw CSV/text data into a maintainable, queryable web service

Simple Cooking with Chef Tristian, <https://tebariousbag.github.io/atlas-bootstrap/> 03/2025 Solo Project

- Developed a humorous, recipe-themed website from scratch using HTML, CSS, and Bootstrap
- Implemented responsive design principles for multi-device accessibility
- Applied creative problem-solving to merge storytelling with web design

Atlas Headphones, <https://tebariousbag.github.io/atlas-headphones/> 03/2025 Solo Project

- Translated a Figma design into a fully responsive, pixel-perfect webpage
- Used HTML, CSS, and JavaScript to implement layout and interactivity
- Focused on layout fidelity and adaptability across screen sizes