

Phirawat Chansajcha

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Summary

Multidisciplinary UX/UI Designer with **8 years of digital product design experience** and **5 years of leadership experience** across banking, SaaS, marketplace, and web platforms. Strong in UI design, product collaboration, and design delivery, with an engineering background that helps bridge design and technology teams. Experienced in leading a 25-person UX/UI squad for a large-scale Virtual Bank project, CLICX Bank, focusing on team operations, delivery coordination, stakeholder alignment, and workflow improvement.

WORK EXPERIENCE

Arise by INFINITAS Co.,Ltd - CLICX - Virtual Bank

- **Associate Director UX/UI Designer (Full-time)** **Jul 2026 - Present**
 - Led end-to-end feature design from requirement analysis through interaction design, visual design, prototyping, developer handoff, and implementation support.
 - Partnered with Product Owners, Business Analysts, and engineers to translate business requirements and user needs into user flows, wireframes, interactive prototypes, and polished UI designs.
- **UX/UI Squad Lead, Senior Associate UX/UI Designer (Full-time)** **Apr 2024 - Jun 2026**
 - Built and led a 25-person UX/UI design squad for a large-scale project, CLICX Bank, setting up team operations, delivery routines, and collaboration processes from the early stage of the project.
 - Managed workload planning, task distribution, and delivery coordination across multiple design workstreams, helping the team navigate timeline pressure, resource constraints, and shifting priorities.
 - Acted as the cross-functional coordinator for a CLICX Bank project, working closely with product and IT teams, leveraging my UI design expertise and engineering background to resolve delivery blockers, clarify feasibility, and translate priorities and timeline constraints into clear actions.
 - Supported product discovery and decision-making by helping the team frame user problems, evaluate solution directions, and balance customer needs, business requirements, and technical constraints.
 - Coordinated design handoff with engineering teams by preparing clear specifications, reviewing implementation details, and supporting issue resolution before release.
 - Collaborated with other Squad Leads and Head of Design on organizational level improvements to the UX/UI team operations and initiatives that solved larger team problems.
 - Contributed to building an internal AI agent for the organization's UX/UI team to facilitate workflow automation, reduce repetitive workload for designers, and enhance overall team efficiency.

Wawa Service and Marketing Group Co., Ltd. - SaaS and Marketplace Platform

- **Lead UX/UI Designer (Full-time)** **Aug 2022 - Mar 2024**
 - Managed the Product team by aligning the team's work process with the company's vision, allocating responsibilities to each member, taking the lead in the product discovery process, monitoring the team's progress, and evaluating the final outcomes.
 - Led the Design team by supervising and evaluating the overall design output, offering constructive feedback, and providing guidance to enhance team performance.
 - Conducted user research to identify needs and pain points through Continuous Interviewing, converted them into Opportunity Solution Tree, and performed Usability Test on target users.
 - Collaborated with Software Engineers to design wireframes, develop prototypes, and verify functionality before an actual deployment.
 - Coordinated cross-team efforts, resolving minor bugs, measuring product performance via Google Tag Manager and Google Analytics, and organizing the recruitment of designers.

Concept Reach Co., Ltd. - Software Agency

• Lead UX/UI Designer (Full-time)

Aug 2020 - Aug 2022

- Directed Design team-client collaborations, gathering requirements, task delegation, and project deliveries, while overseeing design outcomes to provide constructive feedback and guidance for team.
- Created website mockups in Figma, in accordance with client requirements and brand identity, then built a responsive website using Webflow as per specifications.

• UX/UI Designer (Freelance, Project-based)

Sep 2018 - Aug 2020

- Teamed up with the product manager to design product features and created Figma prototypes based on system requirement specifications.

VenueE Co., Ltd. - Performance Marketing Agency, previously Marketplace Platform

• Web Designer (Part-time, Project-based)

Jan 2021 - Present

- Designed website mockups in Figma based on client's requirement specification and brand identity, and developed a responsive website using Webflow accordingly.

• Product Designer (Part-time)

Aug 2018 - Jan 2021

- Worked closely with Software Developers on designing product features, and developed prototypes using Figma according to business needs.

• Business Development (Internship)

Jun 2018 - Aug 2018

- Analyzed the company's current product and compared it with competitors in order to come up with ideas for further improvements or suggest an entirely new feature.

EDUCATION

Chulalongkorn University - International School of Engineering

Bangkok, Thailand

Bachelor of Engineering, Information and Communication Engineering

2016 - 2020

GPAX: 3.28, Second-Class Honors

CERTIFICATES & COURSES

Intro to Agentic AI and N8N Workflow Automation

2025

Management & Coaching for Leader

2024

OKR Workshop

2024

DESIGN PORTFOLIO

www.davephirawat.design

SKILLS & INTERESTS

Designing: Figma (Expert), Webflow (Expert)

AI Tools: Figma Make, N8N Agentic Workflow, GPT Image, Varoriya AI

Programming: HTML, CSS (Lower-Intermediate), Java, Android Studio, MVC Model, Javascript

Tracking: Google Analytics & Google Tag Manager (Intermediate), Microsoft Clarity, Hotjar

Working Tools: Excel (Intermediate), Microsoft 365, Google Suite, ClickUp, Asana, Discord, Slack

Languages: Thai (Native), English (Proficient), Mandarin Chinese (Conversational)

Interests: DesignOps, US Stock Investment, EV cars, Agentic AI, Twitter Designer Community,

Low-code/No-code development, Gaming, Craft Beer, Music Bar, Party, Chinese Food, Tsukemen