

# LAST ONE STANDING

*Dice*



JUGAR | LIFE

# LAST ONE STANDING DICE

## INSTRUCTIONS

### **Game Objective:**

To be the first player to run out of dice. Each player scores points based on the dice they have left when someone wins.

### **Players:**

3 - 6 players

### **Game Materials:**

- Six six-sided dice per player

### **Gameplay Start:**

Each player starts with six dice.

### **Round Play:**

Players simultaneously count down and roll their dice. Players perform actions based on their roles:

**One:** Move the die to the centre.

**Two:** Pass the die to the left.

**Three, Four:** Keep the die.

**Five:** Pass the die to the right.

**Six:** Perform a physical activity (burpee, squat, or star jump) and announce it.

### **Next Rounds:**

Collect any dice passed to you and dice you kept, and roll again as in the first round.

### **Ending the Game:**

The game ends when a player has no more dice. Each remaining player scores one point per dice left. Multiple games can be played, and the player with the lowest total score wins.

### **Variation:**

Incorporate positive reflection or gratitude prompts when players roll a six, providing a meaningful pause during the game.