

Dice Eliminator Partner Challenge

GIVING



To complete challenges based on dice rolls and eliminate numbers from the game sheet, working cooperatively with a partner and having fun while staying active.



Learning Intentions

I can work together with a partner to complete challenges:

This teaches students the importance of teamwork and communication, helping them cooperate and support each other during the game.



I can think of the best way to solve a problem with my partner:

Students will engage in simple problem-solving as they plan how to complete the challenges and eliminate numbers from their game sheet.

I can stay active and have fun while completing challenges:

Students will participate in physical activities, staying engaged and moving while completing the challenges on their game sheet.



Success Criteria

Teamwork and Communication:

Students work well with their partner, using clear communication and support to complete the challenges together.

Completing Challenges:

Students engage in the game by completing the challenges based on their dice rolls, making progress in eliminating numbers from their game sheet.



Strategic Thinking and Participation:

Students make simple decisions about which challenges to complete and actively participate in each round, helping their team make progress toward finishing all tasks.



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Objective:

To complete challenges based on dice rolls and eliminate numbers from the game sheet, working cooperatively with a partner and having fun while staying active.

Players:

Played in pairs, suitable for small to large groups of students.



Materials:

- Two dice for each pair
- A **Dice Eliminator game sheet** for each pair (with numbers 2-12 and corresponding challenges) (found in resource PDF).

Setup:

1. Pair up students and give each pair two dice and a game sheet.
2. Explain that the goal is to eliminate all the numbers from 2 to 12 by completing the challenges assigned to each number.
3. Review the types of challenges on the game sheet (for example: "Do 5 jumping jacks" for the number 5, "Clap your hands 10 times" for number 10, etc.).

Gameplay:

Rolling the Dice:

Each team rolls both dice. The total of the dice determines which challenge they need to complete based on the game sheet. For example, if the dice roll a 4 and a 3, the total is 7, and the team needs to complete the challenge for the number 7 on their game sheet.

Completing Challenges:

After each roll, students complete the corresponding challenge. If they roll a 7, they might need to do a fun task like hopping on one foot 7 times or another physical task, depending on the game sheet.

Eliminating Numbers:

After completing a challenge, the students can cross off the number they just completed on their game sheet.



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Repeat Rolls:

If a team rolls a number they have already completed, they must perform a **star jump** before rolling again. This ensures they keep active and engaged while they continue to work through the numbers.

Working Together:

Encourage students to communicate with their partner as they complete each task and cheer each other on. They should be having fun and staying positive throughout the game.

Winning the Game:

The first team to cross off all numbers from 2 to 12 on their game sheet wins the game. Celebrate with high fives or a cheer to recognise everyone's efforts!

···· Variations for Different Settings:

Educational Edition:

Adapt the challenges to include simple educational tasks like identifying shapes, naming colours, or solving basic math problems. For example, "Name 3 animals" for the number 3.

Fitness Edition:

Include a variety of physical exercises for each number. For example, "Do 5 push-ups" for number 5, "Jump 8 times" for number 8, or "Run around the room 10 times" for number 10.

Team Building Edition:

Focus on challenges that promote collaboration and problem-solving, such as "Hold hands and skip around the room" or "Work together to balance on one foot for 10 seconds."

Additional Notes:

Dice Eliminator Partner Challenge is a fun, active, and cooperative game that encourages teamwork, communication, and physical fitness. It is a versatile game that can be easily modified for different age groups and settings, making it perfect for classrooms, family activities, or team-building exercises. The game fosters an environment of cooperation, learning, and fun, where students not only work together to complete tasks but also stay physically active and engaged throughout.

