

Three is a Crowd

Quick and Easy

PLAY

Three is a Crowd is a cooperative counting game where family members work together to count as high as possible while following special 'buzz' rules. The aim is to foster teamwork, quick thinking, and concentration in a fun and engaging way.



Family Objects

Enhancing Teamwork and Collaboration:

Family members join forces to achieve a common goal by counting together, supporting each other and working as one tight-knit team.

Developing Quick Thinking and Concentration:

Everyone practises quick thinking and stays focused as they follow the 'buzz' rules, sharpening their concentration and cognitive flexibility.

Encouraging Cooperative Problem-Solving:

By navigating the counting challenge together, the family learns the value of working as a team to overcome obstacles and celebrate shared success.



Success Milestones

Effective Team Communication:

Family members communicate clearly and supportively, helping each other remember the 'buzz' rules and ensuring accurate counting throughout the game.

Accurate Application of 'Buzz' Rules:

Everyone correctly applies the rules by standing up and saying "buzz" at the right moments, demonstrating their focus and quick thinking.

Collective Achievement of a High Count:

The family works together to reach the highest possible number without errors, showing off their teamwork, concentration, and problem-solving skills.



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Objective:

Three is a Crowd is a cooperative counting game where family members work together to count as high as possible while following special 'buzz' rules. The aim is to foster teamwork, quick thinking, and concentration in a fun and engaging way.

Players:

Best played in groups of three or more. The game is easily adaptable for larger groups by adjusting the rules accordingly.

Materials:

- No materials are required—just enough space for everyone to form a circle (or triangle if you're playing with three).

Setup:

1. Form a Circle or Triangle:

- Have the family gather and form a circle (or a triangle if there are just three players), facing each other.

2. Optional Starting Position:

- For an extra bit of fun, all players can start in a squat hold position before the counting begins.

Gameplay for Three Players:

1. Taking Turns to Count:

- Players take turns counting upwards. However, they must skip any multiples of four and any numbers containing the digit four (e.g., 4, 8, 12, 16, 20, 24, 28, 32, 36, 40, 14, and 34).

2. Using the 'Buzz' Rule:

- Instead of saying these forbidden numbers, the player must stand up and say "buzz".
- If a player mistakenly says the number instead of "buzz", or stands up at the wrong time, the count restarts from zero.

3. Mistake Penalty:

- If a mistake is made, the player who erred can share something they're proud of or something they're looking forward to before the family starts the count again.

4. Goal:

- The aim is to reach 40 without mistakes, as numbers in the forties always contain a four and are off-limits.



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Adaptations for More Players:

- **For Four Players:**

Adjust the rules so that players must buzz on multiples of five and any numbers containing a five.

- **For Five Players:**

Use multiples of six and any numbers containing a six, and so on, tailoring the 'buzz' numbers based on the number of players.

- **Advanced Play:**

Replace "buzz" with a category (e.g. countries, foods, sports, etc.). When it's time to buzz, players must quickly name an item from the chosen category—without repeating any items.

Winning the Game:

There are no winners or losers in Three is a Crowd. The real aim is to work together to reach the highest count possible while enjoying the challenge and learning to collaborate as a team.

Variations for Different Settings:

- **Children's Edition:**

Simplify the rules or use fun, easy categories that are more suitable for young kids.

- **Educational Edition:**

Incorporate learning elements, such as using maths or geography-based categories, to make the game both fun and educational.

- **Team-Building Edition:**

Focus on communication and strategy to enhance group dynamics, making it a great icebreaker for family gatherings or even workplace settings.

Additional Notes:

Three is a Crowd is a ripper way to bring smiles, laughter, and connection as family members work together towards a common goal. It's perfect for breaking the ice, energising a group, or simply having fun while practising quick thinking and cooperation. Adapt the game to suit your group's size and skill level, and enjoy the shared challenge and camaraderie that follows!

