Legs 11

Quick and Easy

PLAY

Legs 11 is a fast-paced, connection game where groups of three aim to collectively display exactly eleven fingers in unison—without prior communication—to score points. The game emphasises teamwork, quick thinking, and joyful celebration.

Family Objects

Promoting Teamwork and Non-Verbal Communication:
Family members learn to work together seamlessly without speaking, enhancing their ability to collaborate and read each other's cues.

Encouraging Quick Thinking and Spontaneity:
Everyone develops fast decision-making skills by quickly choosing how many fingers to show, all in a fun, pressure-free setting.

Fostering a Positive and Energetic Group Atmosphere:
This lively game brings loads of laughter and joy, as groups celebrate their successful rounds with creative and enthusiastic cheers.

Success Milestones

Effective Non-Verbal Collaboration:
Groups successfully coordinate to display a total of eleven fingers, demonstrating their ability to work together without any verbal cues.

Active and Enthusiastic Participation:
Family members eagerly join in, showing fingers with gusto and celebrating each win with plenty of energy.

Positive Interaction and Celebration:
Participants engage in fun, joyful celebrations after each successful round, boosting group morale and reinforcing a supportive, happy environment.

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Objective:
Legs 11 is a fast-paced, connection game where groups of three aim to collectively display exactly eleven fingers in unison—without prior communication—to score points. The game emphasises teamwork, quick thinking, and joyful celebration.

Players:
- Suitable for any number of participants, divided into groups of three.
- Works well for family gatherings, classroom icebreakers, or casual get-togethers.

Materials:
- No materials are required—just enough space for small groups to gather comfortably.

Setup:
1. **Form Groups:**
   - Divide participants into groups of three.
2. **Positioning:**
   - Have each group stand together in a circle or a small cluster, ready to play.

Gameplay:
1. **Countdown and Finger Display:**
   - Each group counts down "three, two, one," and on "one," every player simultaneously displays a number of fingers using one hand.
2. **No Communication:**
   - Players must not communicate or plan beforehand about how many fingers they will show. They need to rely on instinct and quick thinking.
3. **Scoring:**
   - The goal is for each group to collectively show exactly eleven fingers. If they achieve this, it counts as a win for that round.
4. **Celebration:**
   - When a group successfully displays eleven fingers, they must celebrate loudly and joyfully—as if they've just won the lottery! The celebration should last for at least ten seconds.
5. **Game Duration:**
   - Play continues for two minutes. During this time, groups try to achieve as many successful eleven-finger displays as possible.

THE SCHOOL OF
PLAY

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Winning the Game:
- The group that accumulates the most successful eleven-finger displays (wins) by the end of the two minutes is declared the champion.

Variations for Different Settings:
- **Children's Edition:**

Add extra fun by incorporating exaggerated celebrations or asking groups to share a short, silly story after each win.
- **Staff Edition:**

Use this game as an icebreaker to break down barriers and encourage light-hearted interaction among colleagues.
- **Educational Edition:**

Integrate basic maths or probability challenges into the game, perhaps asking participants to quickly calculate the odds before the countdown.

Additional Notes:

Legs 11 is an excellent icebreaker that's simple yet engaging, ideal for participants of all ages. It encourages non-verbal collaboration, quick decision-making, and a joyful, supportive group atmosphere. Whether played at home, in the classroom, or at a team-building event, this game is sure to spark laughter and build stronger bonds. Enjoy the game and the lively celebrations that follow each successful round!