

Week Nine

This week's activities engage students in problem-solving, creativity, physical fitness, and gratitude. The *Treasure Hunt* encourages teamwork and exploration. *If I Could Fly* fosters imagination and reflection, *Nursery Rhyme Mash-Up* blends fun storytelling with fitness challenges, and *I Am Thankful For...* promotes gratitude and social sharing. These activities aim to build teamwork, enhance creativity, promote physical activity, and nurture a culture of gratitude within the group.

Learning Intentions

Imagination & Exploration:

- *If I Could Fly* and *Treasure Hunt* engage students' creativity, whether through imagining flight or exploring an environment to find hidden treasures.
- *Nursery Rhyme Mash-Up* allows students to immerse themselves in classic stories while engaging in physical challenges, fostering both imagination and physical fitness.

Teamwork & Social Skills:

- *Treasure Hunt* and *Nursery Rhyme Mash-Up* promote collaboration, encouraging students to work together to solve clues or perform physical activities.
- *I Am Thankful For...* enhances communication and empathy as students listen and share their expressions of gratitude.

Creativity & Reflection:

- *I Am Thankful For...* and *If I Could Fly* provide opportunities for students to reflect on positive aspects of their lives and express their thoughts creatively.
- *Nursery Rhyme Mash-Up* combines creativity with physicality, turning familiar nursery rhymes into fun fitness challenges.

Success Criteria

Engagement & Participation:

- *Treasure Hunt* encourages active participation by following clues and searching for hidden treasures, fostering teamwork and focus.
- *If I Could Fly* and *I Am Thankful For...* motivate students to engage in self-reflection and verbal expression.

Creativity & Imagination:

- *If I Could Fly* nurtures creativity by having students imagine where they would go if they could fly, while *Nursery Rhyme Mash-Up* brings stories to life with physical exercises.
- *I Am Thankful For...* and *Treasure Hunt* encourage students to express gratitude and use problem-solving creatively.



Activity 1: Treasure Hunt

Duration: 10-15 minutes

Objective:

To help students develop problem-solving, teamwork, and exploration skills by following clues to find hidden treasures.

Learning Intentions:

- Develop problem-solving skills by deciphering clues.
- Practice teamwork by collaborating to solve clues and find treasures.
- Foster curiosity by exploring the search area.

Success Criteria:

- Follow clues and search for treasures.
- Work together with teammates to solve clues.
- Share treasures with classmates and support one another.

Gameplay:

- Hide treasures around the room or outdoor space.
- Provide a starting clue and let students follow them to find treasures.
- Encourage teamwork by solving clues together.

Reflection Prompt:

- How did you work with your team to solve the clues?
- What was your favourite part of the hunt?

Activity 2: If I Could Fly

Duration: 10-15 minutes

Objective:

To engage students' imagination and creativity by thinking about where they would go if they could fly.

Learning Intentions:

- Practice creative thinking by imagining where to go if they could fly.
- Enhance verbal expression by sharing their dreams and desires.
- Develop drawing skills by illustrating themselves flying.

Success Criteria:

- Draw themselves flying and include imaginative details.
- Share with the group where they would fly and why.
- Use verbal expression to describe their dream flying adventure.

Gameplay:

- Students draw themselves flying and think about the places they would visit.
- Share their flying adventures with the group.

Reflection Prompt:

- What place would you visit first?
- Why did you choose that place to fly to?

Activity 3: Nursery Rhyme Mash-Up

Duration: 15-20 minutes

Objective:

To engage students in physical activity through a fun, interactive nursery rhyme adventure.

Learning Intentions:

- Follow along with physical movements corresponding to a nursery rhyme story.
- Use imagination to become characters and complete movements.
- Improve coordination and fitness by performing various exercises.

Success Criteria:

- Actively participate in each movement.
- Use creativity to engage with the nursery rhyme characters.
- Perform the movements accurately according to the story.

Gameplay:

- Follow the nursery rhyme adventure by completing exercises such as sprinting, jumping, and crawling.

Reflection Prompt:

- What was your favourite part of the nursery rhyme adventure?
- How did the movements match the story?

Activity 4: I Am Thankful For...

Duration: 10-15 minutes

Objective:

To practice gratitude and social sharing by expressing what students are thankful for in a group setting.

Learning Intentions:

- Reflect on gratitude and focus on positive aspects of life.
- Enhance social sharing by sharing their thoughts with the group.
- Improve listening skills by reflecting on others' gratitude.

Success Criteria:

- Share something they are thankful for with the group.
- Listen actively to what others are thankful for.
- Contribute to the collective gratitude list.

Gameplay:

- Students take turns sharing something they are thankful for.
- The teacher writes down the shared gratitude on a board or paper.

Reflection Prompt:

- How did it feel to share what you're grateful for?
- What were some common themes in the gratitude shared by others?

Conclusion:

Week Nine fosters teamwork, creativity, problem-solving, and gratitude. *Treasure Hunt* and *Nursery Rhyme Mash-Up* bring critical thinking and movement into play, while *If I Could Fly* and *I Am Thankful For...* promote reflection and self-expression. These activities encourage students to collaborate, imagine, stay active, and celebrate gratitude in a positive and fun environment.

