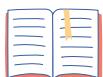


Name Relations Game

PLAY

To encourage name recall and strengthen social bonds through a fun and interactive game that helps students remember each other's names and create a memorable connection with food.



Learning Intentions

I can remember and recall the names of my classmates:

This encourages students to practice name recognition and memory, which helps build connections within the group.

I can improve my memory and attention skills:

This helps students focus on the names and food items mentioned, strengthening their ability to recall information.

I can interact with others in a group setting, promoting inclusivity and social engagement:

This encourages social interaction and a sense of community within the group.



Success Criteria

Remembering My Name and Food Item:

Students can say their name and a food that begins with the same letter, engaging with the game by providing their own name and a food related to it.

Recalling Others' Names and Foods:

Students can recall the names and foods of others in the group as the game progresses, encouraging active listening and memory retention.

Working Together to Remember Names:

Students can work together with their group to remember everyone's name, reinforcing teamwork and helping build relationships within the group.



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PLAY

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Objective: To encourage name recall and strengthen social bonds through a fun and interactive game that helps students remember each other's names and create a memorable connection with food.

Players: Ideal for a small to medium-sized group (5-20 students).

Materials: None

Setup: Have all students sit in a circle. The game begins with the first student introducing themselves and naming a food item that starts with the same letter as their name.

Game Play:

- 1. Start the Game:** The first student says their name followed by a food item starting with the same letter (e.g., "I'm Sarah, and I like spaghetti.")
- 2. Continue Around the Circle:** The next person repeats the first person's name and food, then adds their own name and food (e.g., "This is Sarah, who likes spaghetti. I'm John, and I like jellybeans.")
- 3. Build the Chain:** As the game continues, each person must repeat the names and food items of everyone who has gone before them, while adding their own name and food. For example, the third person would say, "This is Sarah, who likes spaghetti. This is John, who likes jellybeans. I'm Emily, and I like eggs."
- 4. Finish the Game:** The game continues until the last person in the circle, who has to recall and say everyone's name and food in the correct order.
- 5. Helping hands:** If a student gets stuck or struggles to remember a student's food they mentioned, encourage the rest of the class to help them out, teamwork is important in this game!

Reflection Prompt:

- How did you remember everyone's names and food items?
- What strategies did you use to help you remember the names?
- How did it feel when it was your turn to recall all the names?



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Winning the Game: There is no winner in this activity. The goal is to promote engagement, build memory skills, and help students get to know each other.

Additional Notes: Name Relations Game is an excellent icebreaker that helps students get to know each other in a fun and memorable way. It fosters teamwork, strengthens memory, and encourages active participation, making it a perfect activity for the beginning of the school year or when new students join the class.

