Volodymyr Titov

PORTFOLIO / CASE STUDIES

petteri.digital

UI/UX Designer · iGaming / Product / Creative

Prague, Czech Republic · vladimirpetteri@gmail.com · +420 776 774 900

PROFILE

UI/UX designer with 7+ years of experience in iGaming, digital products and creative production. I combine product design, UX research and reusable UI systems with gamification, marketing campaigns, motion and AI-assisted asset workflows.

PROFESSIONAL EXPERIENCE

UI/UX Designer · Winfield

2026 – Present

- Design UI/UX for an iGaming platform, including product interfaces and user journeys.
- Create marketing visuals and promotional assets for digital campaigns.

UI/UX Designer · Parimatch

2024 – 2026

- Designed iGaming landing pages, registration and gamification UI, and campaign visuals.
- Maintained design systems and reusable Figma UI kits.
- Researched regional markets to inform product localisation and design decisions.
- Used AI-assisted workflows for visual ideation and creative production.

UI/UX Designer · Brainz Studios

2021 – 2024

- Designed client websites and reusable UI systems, from wireframes to polished layouts.
- Produced motion graphics and edited video for digital and marketing projects.

Visual Designer · NutritionPro

2019 – 2021

- Designed branded web layouts, visual assets and digital marketing materials.
- Created promotional graphics and supported consistent brand execution.

SELECTED SKILLS & TOOLS

Product Design	User flows, responsive UI, interaction design, prototyping, UI kits, design systems
Research & Insights	UX research, market analysis, behavioural insights, Hotjar, A/B testing
Creative & iGaming	iGaming, gamification, campaign assets, motion, localisation, AI-assisted visuals
Tools & AI	Figma, Photoshop, Illustrator, After Effects, Webflow, DaVinci Resolve, ChatGPT, Claude, Midjourney, Higgsfield · Unity (basic)

EDUCATION

College of International and Public Relations, Prague · 2010–2013

Len Design School, Prague · 2018

LANGUAGES

English · Czech

Ukrainian · Russian