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**CHAPTER 3**

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**3-1.**  $J = \frac{1}{2} mR^2 = \frac{1}{2} \times 100 \times 0.5^2 = 12.5 \text{ kg}\cdot\text{m}^2$

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**3-2.** Assume that the body of known moment of inertia  $J_0$  is turned through a small angle  $\theta$  about the vertical axis and then released. The equation of motion for the oscillation is

$$J_0 \ddot{\theta} = -k\theta$$

where  $k$  is the torsional spring constant of the string. This equation can be written as

$$\ddot{\theta} + \frac{k}{J_0} \theta = 0$$

or

$$\ddot{\theta} + \omega_n^2 \theta = 0$$

where

$$\omega_n = \sqrt{\frac{k}{J_0}}$$

The period  $T_0$  of this oscillation is

$$T_0 = \frac{2\pi}{\omega_n} = \frac{2\pi}{\sqrt{\frac{k}{J_0}}} \quad (1)$$

Next, we attach a rotating body of known moment of inertia  $J$  and measure the period  $T$  of oscillation. The equation for the period  $T$  is

$$T = \frac{2\pi}{\sqrt{\frac{k}{J}}} \quad (2)$$

By eliminating the unknown torsional spring constant  $k$  from Equations (1) and (2), we obtain

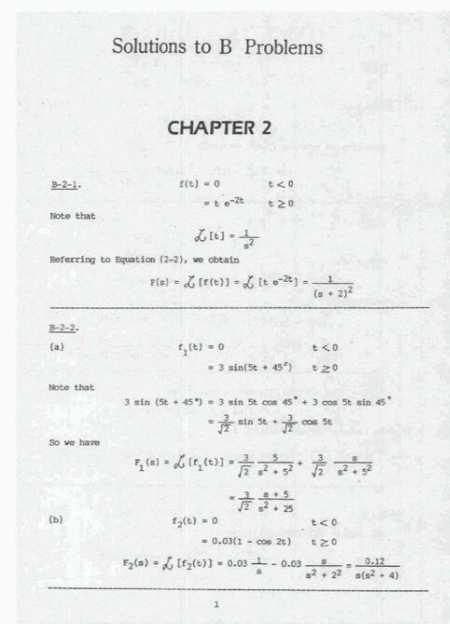
$$\frac{2\pi\sqrt{J_0}}{T_0} = \frac{2\pi\sqrt{J}}{T}$$

Hence

$$J = J_0 \left(\frac{T}{T_0}\right)^2 \quad (3)$$

The unknown moment of inertia  $J$  can therefore be determined by measuring the period of oscillation  $T$  and substituting it into Equation (3).

Introduction to System Dynamics Katsuhiko Ogata 1 Chapter 2. The Laplace Transform Katsuhiko Ogata 9 Chapter 3. Mechanical Systems Katsuhiko Ogata 55 Chapter 4. Transfer-Function Approach to Modeling Dynamic Systems Katsuhiko Ogata 109 Chapter 5. State-Space Approach to Modeling Dynamic Systems Katsuhiko Ogata 173 Chapter 6. Electrical Systems and Electromechanical Systems Katsuhiko Ogata 255 Chapter 7. Fluid Systems and Thermal Systems Katsuhiko Ogata 327 Chapter 8. Time-Domain Analysis of Dynamic Systems Katsuhiko Ogata 387 Chapter 9. Frequency-Domain Analysis of Dynamic Systems Katsuhiko Ogata 435 Chapter 11. Frequency-Domain Analysis and Design of Control Systems Katsuhiko Ogata 495 Chapter 10. Time-Domain Analysis and Design of Control Systems Katsuhiko Ogata 583 Appendix A. Systems of Units Katsuhiko Ogata 701 Appendix B. Conversion Tables Katsuhiko Ogata 707 1 777712663979 Appendix C. Vector-Matrix Algebra Katsuhiko Ogata 713 Appendix D. Introduction to MATLAB Katsuhiko Ogata 729 References Katsuhiko Ogata 767 Index 769 II 1 Introduction to System Dynamics 1-1 INTRODUCTION System dynamics deals with the mathematical modeling of dynamic systems and response analyses of such systems with a view toward understanding the dynamic nature of each system and improving the system's performance. Response analyses are frequently made through computer simulations of dynamic systems. Because many physical systems involve various types of components, a wide variety of different types of dynamic systems will be examined in this book. The analysis and design methods presented can be applied to mechanical, electrical, pneumatic, and hydraulic systems, as well as nonengineering systems, such as economic systems and biological systems. It is important that the mechanical engineering student be able to determine dynamic responses of such systems. We shall begin this chapter by defining several terms that must be understood in discussing system dynamics. Systems. A system is a combination of components acting together to perform a specific objective. A component is a single functioning unit of a system. By no means limited to the realm of the physical phenomena, the concept of a system can be extended to abstract dynamic phenomena, such as those encountered in economics, transportation, population growth, and biology. From Chapter 1 of System Dynamics, Fourth Edition, Katsuhiko Ogata. Copyright © 2004 by Pearson Education, Inc. Publishing as Prentice Hall. All rights reserved.



The use of any trademark in this text does not vest in the author or publisher any trademark ownership rights in such trademarks, nor does the use of such trademarks imply any affiliation with or endorsement of this book by such owners. ISBN 10: 1-292-02608-1 ISBN 13: 978-1-292-02608-4 British Library Cataloguing-in-Publication Data A catalogue record for this book is available from the British Library Printed in the United States of America 1123344577507528398001993577553175 P E A R S O N C U S T O M L I B R A R Y Table of Contents Chapter 1. Introduction to System Dynamics Katsuhiko Ogata 1 Chapter 2. The Laplace Transform Katsuhiko Ogata 9 Chapter 3. Mechanical Systems Katsuhiko Ogata 55 Chapter 4. Transfer-Function Approach to Modeling Dynamic Systems Katsuhiko Ogata 109 Chapter 5. State-Space Approach to Modeling Dynamic Systems Katsuhiko Ogata 173 Chapter 6. Electrical Systems and Electromechanical Systems Katsuhiko Ogata 255 Chapter 7. Fluid Systems and Thermal Systems Katsuhiko Ogata 327 Chapter 8. Time-Domain Analysis of Dynamic Systems Katsuhiko Ogata 387 Chapter 9. Frequency-Domain Analysis of Dynamic Systems Katsuhiko Ogata 435 Chapter 11. Frequency-Domain Analysis and Design of Control Systems Katsuhiko Ogata 495 Chapter 10. Time-Domain Analysis and Design of Control Systems Katsuhiko Ogata 583 Appendix A. Systems of Units Katsuhiko Ogata 701 Appendix B. Conversion Tables Katsuhiko Ogata 707 1 777712663979 Appendix C. Vector-Matrix Algebra Katsuhiko Ogata 713 Appendix D. Introduction to MATLAB Katsuhiko Ogata 729 References Katsuhiko Ogata 767 Index 769 II 1 Introduction to System Dynamics 1-1 INTRODUCTION System dynamics deals with the mathematical modeling of dynamic systems and response analyses of such systems with a view toward understanding the dynamic nature of each system and improving the system's performance. Response analyses are frequently made through computer simulations of dynamic systems. Because many physical systems involve various types of components, a wide variety of different types of dynamic systems will be examined in this book. The analysis and design methods presented can be applied to mechanical, electrical, pneumatic, and hydraulic systems, as well as nonengineering systems, such as economic systems and biological systems. It is important that the mechanical engineering student be able to determine dynamic responses of such systems. We shall begin this chapter by defining several terms that must be understood in discussing system dynamics. Systems. A system is a combination of components acting together to perform a specific objective. A component is a single functioning unit of a system. By no means limited to the realm of the physical phenomena, the concept of a system can be extended to abstract dynamic phenomena, such as those encountered in economics, transportation, population growth, and biology. From Chapter 1 of System Dynamics, Fourth Edition, Katsuhiko Ogata. Copyright © 2004 by Pearson Education, Inc. Publishing as Prentice Hall. All rights reserved. 1 Introduction to System Dynamics Chap. 1 A system is called dynamic if its present output depends on past input; if its current output depends only on current input, the system is known as static. The output of a static system remains constant if the input does not change. The output changes only when the input changes. In a dynamic system, the output changes with time if the system is not in a state of equilibrium. In this book, we are concerned mostly with dynamic systems. Mathematical models. Any attempt to design a system must begin with a prediction of its performance before the system itself can be designed in detail or actually built. Such prediction is based on a mathematical description of the system's dynamic characteristics. This mathematical description is called a mathematical model. For many physical systems, useful mathematical models are described in terms of differential equations. Linear and nonlinear differential equations. Linear differential equations may be classified as linear, time-invariant differential equations and linear, time-varying differential equations. A linear, time-invariant differential equation is an equation in which a dependent variable and its derivatives appear as linear combinations. An example of such an equation is  $dx/dt + 5x + 10x = 0$ . Since the coefficients of all terms are constant, a linear, time-



synthesis, we mean the use of an explicit procedure to find a system that will perform in a specified way. Here the desired system characteristics are postulated at the outset, and then various mathematical techniques are used to synthesize a system having those characteristics. Generally, such a procedure is completely mathematical from the start to the end of the design process. Basic approach to system design. The basic approach to the design of any dynamic system necessarily involves trial-and-error procedures. Theoretically, a synthesis of linear systems is possible, and the engineer can systematically determine the components necessary to realize the system's objective. In practice, however, the system may be subject to many constraints or may be nonlinear; in such cases, no synthesis methods are currently applicable. Moreover, the features of the components may not be precisely known. Thus, trial-and-error techniques are almost always needed. Design procedures. Frequently, the design of a system proceeds as follows: The engineer begins the design procedure knowing the specifications to be met and

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