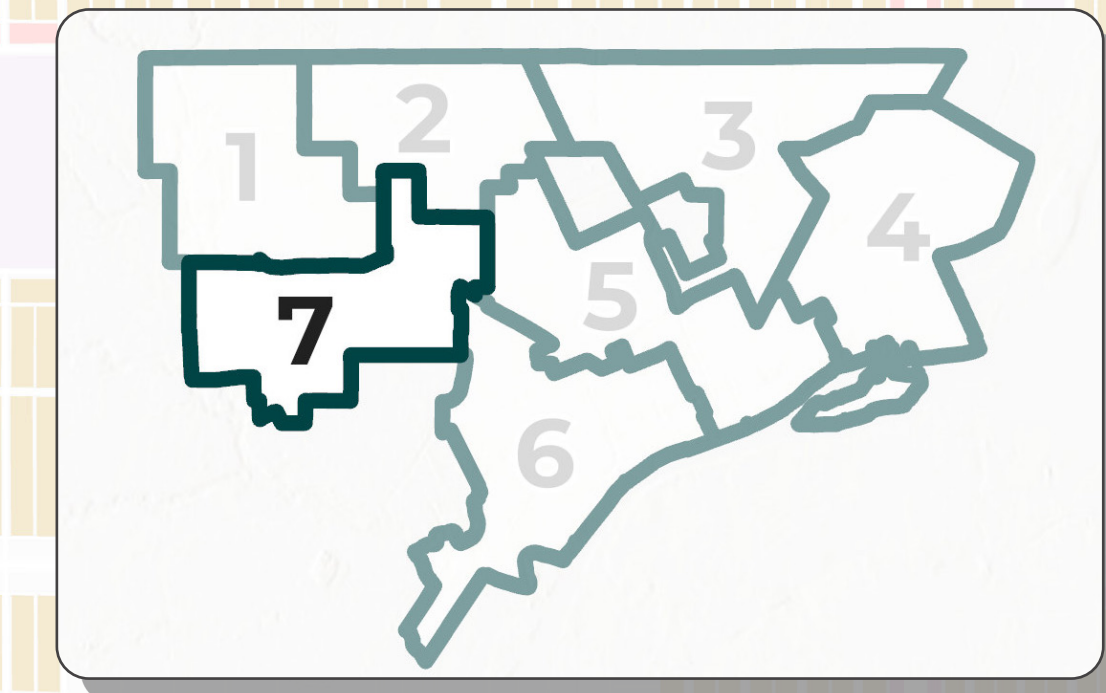
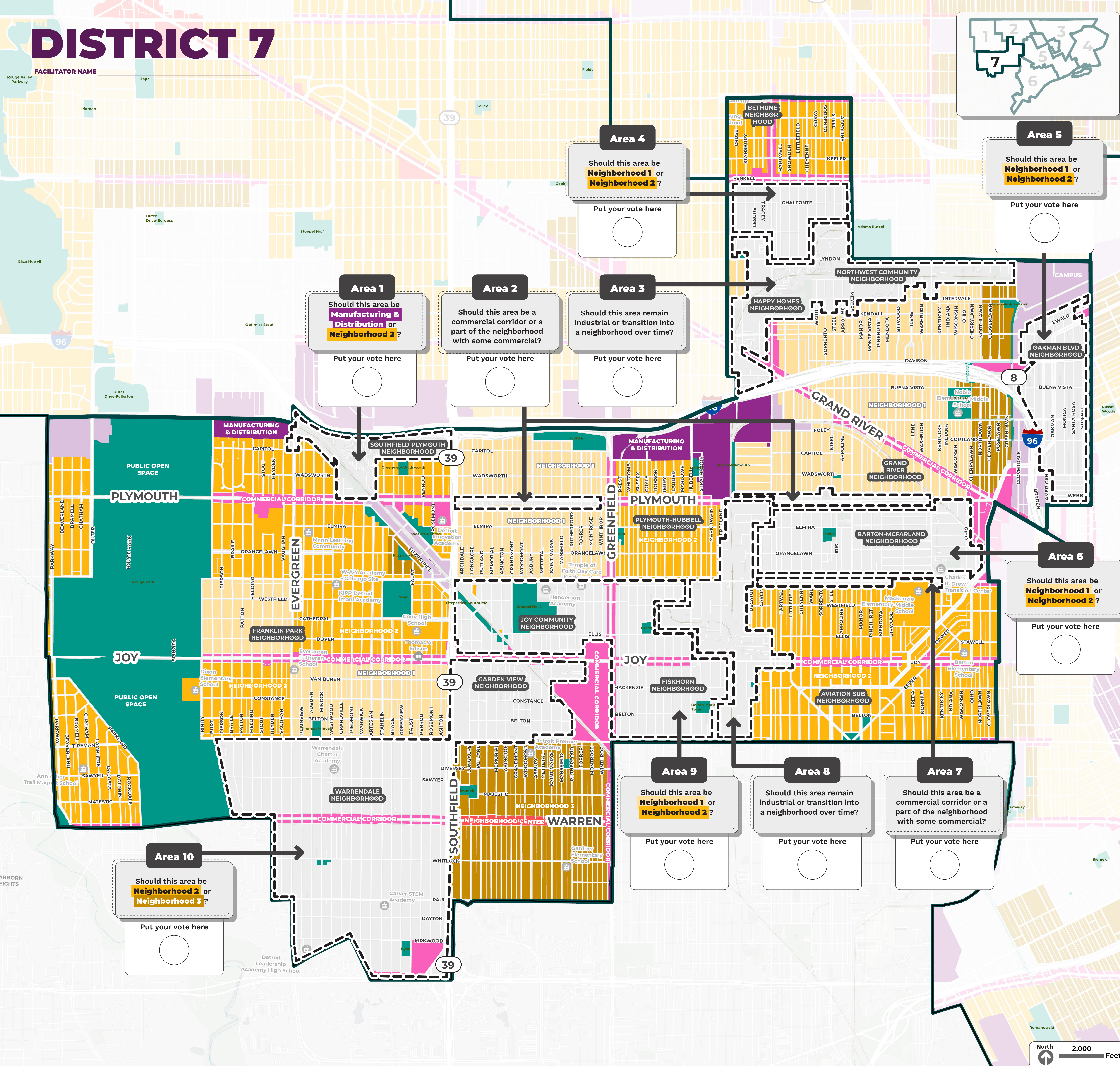


DISTRICT 7

FACILITATOR NAME _____



Neighborhood 1

Use this sticker! **N1**

These neighborhoods will have a mix of homes and larger open spaces that are well-maintained.

Policies will focus on:

- Creating healthy, safe neighborhoods
- Stabilizing existing homes
- Lifting residents out of poverty
- Improving access to jobs and everyday needs
- Keeping open spaces clean and maintained
- Preparing neighborhoods for future development

Neighborhood 2

Use this sticker! **N2**

These stable neighborhoods will continue to have a mix of homes and community amenities.

Policies will focus on:

- Creating healthy, safe neighborhoods
- Supporting existing residents
- Investing in parks and rec centers
- Investing in parks and rec centers
- Improving access to schools, shops, and jobs

Neighborhood 3

Use this sticker! **N3**

These neighborhoods will have a wide variety of housing types that are within easy walking distance of shops, community amenities, and transit.

Policies will focus on:

- Supporting existing residents
- Building more housing
- Investing in parks and rec centers
- Providing high-frequency transit
- Creating streets for walking, biking, and transit

Commercial Corridor

Use this sticker! **CC**

These are the corridors where Detroiters will go for their everyday needs like food, medical care, gas, clothing, and more.

Policies will focus on:

- Consolidating and strengthening corridors
- Attracting and retaining small businesses
- Attracting national retailers
- Cutting red tape and speeding up project approvals

Neighborhood Center

Use this sticker! **NC**

These will be vibrant, walkable places with lots of housing, shops, restaurants and community amenities.

Policies will focus on:

- Providing high-frequency transit
- Upgrading roads, sewers, and electricity to support growth
- Building more housing
- Attracting and retaining small businesses
- Cutting red tape and speeding up project approvals

Regional Center

Use this sticker! **RC**

This will continue to be Detroit's economic engine, featuring the city's highest concentration of offices, hotels, housing, and entertainment venues.

Policies will focus on:

- Adding jobs and increasing Detroit's tax base
- Creating a destination for arts, culture, and entertainment
- Improving parking and traffic management
- Building more housing
- Providing high-frequency transit
- Creating streets for walking, biking, and transit

Campus

Use this sticker! **C**

These places will have groups of universities, hospitals, artist spaces, or start-ups that will provide jobs and attract new investment but have low impact on nearby neighborhoods.

Policies will focus on:

- Adding jobs and increasing Detroit's tax base
- Providing easy driving or transit access for employees
- Providing shops and services for employees
- Supporting our creative economy
- Cutting red tape and speeding up project approvals

Manufacturing & Distribution

Use this sticker! **MD**

These are places where things will be built, stored, and shipped, close to similar industries and supporting infrastructure like planned truck routes.

Policies will focus on:

- Adding jobs and increasing Detroit's tax base
- Upgrading roads, sewers, and electricity to support growth
- Protecting residents from impacts of industry
- Cutting red tape and speeding up project approvals

Heavy Industrial

Use this sticker! **HI**

Detroit's most intensive industrial operations will happen here, as far away from homes, schools, and parks as possible.

Policies will focus on:

- Limiting future growth
- Protecting residents from impacts of industry

Public Open Space

Use this sticker! **OS**

These places will include publicly-owned parks, marinas, golf courses, and cemeteries, as well as open spaces with a productive function like generating energy or reducing flooding.

Policies will focus on:

- Increasing resident access to parks and rec centers
- Offering a range of recreation options and park amenities
- Maintaining city-owned spaces
- Increasing neighborhood resilience

