

# Wei-Fang Chang

[www.wei-fang.com](http://www.wei-fang.com) | [xx.weifang@gmail.com](mailto:xx.weifang@gmail.com) | [@w.\\_.mp4](https://www.instagram.com/w._.mp4)

## Video Designer & Interactive Media Technologist

Born and raised in Taiwan. Lives and works across Los Angeles, New York, and beyond.

With a background in theatrical video design, her practice integrates computational thinking with time-based media, large-scale video systems, and procedural motion design. She considers herself a technology-driven video designer and a video-driven technologist, treating motion as structure, and structure as motion.

---

## TECHNICAL SKILLS

Show Control & Media Servers – Millumin, QLab, Disguise, Resolume Arena, Isadora, WatchOut

Motion Graphics & Drafting – After Effects, Cinema 4D, Vectorworks

Interactive & Programming – TouchDesigner, OSC, MIDI, Git, Unity, Python, HTML, CSS, Arduino, Raspberry Pi

## EDUCATION

2022–25 MFA in Theater Design (Interactive Media for Performance), California Institute of the Arts, U.S.A.

2018–21 BS in Interaction Design, National Taipei University of Technology, Taipei, Taiwan

## WORK EXPERIENCE

### AARTIFACT Studio | TouchDesigner Developer (Contracted)

April 2026 – present

New York, New York / Santa Clara, California, United States

- Developed an interactive three-screen display system with generative visuals, integrating an Orbbec 3D depth camera, LiDAR sensor and web controller for Palo Alto Networks' installation in Santa Clara, CA.

### Onay Pl., One to 13 Studio | Installation Artist & TouchDesigner Developer (Contracted)

Feb 2026 - present

New York, New York, United States

- Developing a custom live-camera installation in TouchDesigner for Onay Pl., an experimental space within One to 13 Studio, a fashion fabrication studio in Midtown NYC. The work displaces screens and cameras to create an uncanny interactive experience that responds to the studio's garment designs.

### LuxuryLogico | Video Designer & TouchDesigner Developer (Contracted)

June 2025 - October 2025

Museum of Contemporary Art, Taipei, Taiwan

- Designed generative video and developed a synchronized TouchDesigner rendering system for [Solar XI](#), a 301-screen installation, as part of LuxuryLogico's solo exhibition, *Cosmic Sketches*, at MoCA Taipei.

### NightLight Labs | TouchDesigner Developer (Contracted)

May 2024 – August 2024

Los Angeles, California, United States

- Developed modular UI components in TouchDesigner for a major tech company's global campuses, including media playback, dynamic captions, and time display, integrated into a Remote Content Management System.

## Motion Designer (Freelance)

2021 - present

Taipei, Taiwan

- 2022 [New Taipei Metro](#), Motion design for new branding and icon system, Taiwan 新北捷運
- 2022 [EVA Air](#), Motion design for Evergreen Marathon opening event, Taiwan 長榮航空馬拉松
- 2022 National Taiwan University Anthropology Museum, Exhibition promo video, Taiwan 台大人類學博物館
- 2022 [National Taiwan University Study Abroad Expo](#), Promotional video, Taiwan 台大海外教育博覽會
- 2022 [Common Wealth Education Media and Publishing](#), Interactive website UI motion, Taiwan 親子天下
- 2022 [Polish Design](#), Website UI motion graphics design, Taiwan
- 2022 [FourDesire](#), Instagram promotional motion graphics, Taiwan
- 2022 [Hakka Expo](#), Promotional motion graphics, Taiwan 世界客家博覽會
- 2021 NPEX, Website motion graphics design, Taiwan
- 2021 [WorzDBQ](#), Promotional motion graphics for music plug-in, Taiwan
- 2021 [Hoo Hoo](#), Led the team to design interactive exhibition promotional videos, a series of motion designs for Instagram & Facebook posts, AR posters, and filters; cooperated with and sponsored BenQ, Taiwan

## SELECTED INSTALLATIONS

2025 [Look Up](#) – Video installation using Google Maps and live camera to explore digital presence of home.  
Exhibition:

- [Sónar+D exhibition](#), Barcelona, Spain (*upcoming, 2026*)
  - [The Wrong Biennale #7 – “Fragility in the Eye of the Beholder”](#), VOID Nomadic Gallery, UK
  - *Glasgow Embassy*, 173 Trongate, Glasgow G1 5HF, UK
  - *Aberdeen Embassy*, The Academy Window, Aberdeen AB10 1LB, UK
- 2024 [ARt](#) – AR installation with a 3D-printed hand triggering random YouTube videos to question “art.”
- 2023 [Don't Look at Me](#) – Interactive LED matrix eye and digital sand device challenging eye contact.
- 2023 [Look at Me](#) – Video installation with misaligned cameras and mirrors evoking uncanny self-perception.
- 2022 *Here* – VR installation using dual live cameras in space to disorient the VR world.
- 2020 [InterBox](#) – Interactive box installation with camera exploring heterotopic self-image.

## SELECTED THEATER PRODUCTION

### Theater Projection Designer

Los Angeles, California, United States

- 2026 *Bigtan & Teresh Are Dead*, The Tank (Off-Off-Broadway), New York, U.S.A.  
(Dir. Bobby Matteau, Written by Michal Richardson)
- 2025 [Heading into Night](#), European Tour: Durham, UK, Madrid, Spain, Edinburgh, UK  
(Dir. Beth F. Milles, Performed by Daniel Passer & Peter Marks)
- 2025 [Danton's Death](#), Walt Disney Modular Theatre, Los Angeles, U.S.A.  
(Dir. Hunter Mahmoud Abal)
- 2024 [Heading into Night](#), Odyssey Theatre Ensemble, Los Angeles, U.S.A.  
(Dir. Beth F. Milles, Performed by Daniel Passer & Peter Marks)
- 2024 [Closed Tomorrow](#), Associate Video Designer, CalArts Center for New Performance, Los Angeles, U.S.A.  
(Dir. Wu-Kang Chen & Ruey-Horng Sun · Lead Video Design: Ruey-Horng Sun)
- 2024 [Materiality of Surrender](#), LA Dance Project, Los Angeles, U.S.A.  
(Dir. Kim Dall'armi)
- 2024 [Echoes from the Uterus](#), Sharon Disney Lund Dance Theatre, Los Angeles, U.S.A.  
(Dir. Giada Jiang)
- 2024 *Cueva del Coquí: Lullaby for a New Earth*, CalArts WaveCave, Los Angeles, U.S.A.  
(Dir. Yara Colón)

- 2023 [A Dream Under the Southern Bough](#), Walt Disney Modular Theatre, Los Angeles, U.S.A.  
(Dir. Duyoi (Zoë) Wang)
- 2023 [Accidental Death of an Anarchist](#), CalArts Ensemble Theater II, Los Angeles, U.S.A.  
(Dir. Daniel Passer)
- 2020 [Cancer Space](#), Venue, Taipei Fringe Festival, Taipei, Taiwan 臺北藝穗節  
(Dir. Ya-Jhen Bai)

## Theater Video Programmer & Animator

Los Angeles, California, United States

- 2024 [The Wedding Banquet Musical](#), Programmer, Taipei Performance Art Center, Taipei, Taiwan  
(Dir. Gordon Greenberg · Lead Video Design: Hsuan-Kuang Hsieh)
- 2024 [Dance a Dance to Remember](#), Animator, National Taichung Theater, Taichung, Taiwan  
(Dir. Wu-Kang Chen · Lead Video Design: Ruey-Horng Sun)
- 2024 [The Far Country](#), Animator, Berkeley Repertory Theatre, Berkeley, U.S.A.  
(Dir. Jennifer Chang · Lead Video Design: Hsuan-Kuang Hsieh)
- 2023 [Tacos La Brooklyn](#), Animator, Latino Theater Co. at LATC, Los Angeles, U.S.A.  
(Dir. Fidel Gomez · Lead Video Design: Hsuan-Kuang Hsieh)
- 2023 [Etta and Ella on the Upper West Side](#), Animator, REDCAT, Los Angeles, U.S.A.  
(Dir. Monty Col · Lead Video Design: Hsuan-Kuang Hsieh)

## RELATED EXPERIENCE

- 2023 Teaching Assistant - Integrating Video for Live Performance, California Institute of the Arts, U.S.A
- 2023 Interaction Design Internship, NightLight Labs, Los Angeles, U.S.A
- 2022 [Jun T. Lai Studio](#), Public art installation simulation and glass-making, Taiwan 賴純純工作室
- 2021 Motion Graphics Design Internship, HiSKIO, Taiwan
- 2021 AR & Motion Designer, NTUT IXD Graduation Exhibition, Taiwan
- 2020 ASUS ProArt Industry-Academia Cooperation, Taipei, Taiwan
- 2019 UI & UX Product Development Internship, AgilePoint Inc., Mountain View, CA, U.S.A.

## INTERVIEW & TALK

- 2026 [Crossing Magazine 換日線專訪](#)
- 2025 [Artist Panel, DATLABNYC TouchDesigner Event XIII @Zerospace, New York, U.S.A.](#)
- 2025 [不停 Podcast](#)
- 2025 [Visual Art Journal](#)
- 2025 [Al-Tiba9 Contemporary](#)
- 2025 [Divide Magazine 16](#)
- 2024 Artist talk, DATLAB TouchDesigner Meetup, New York, U.S.A.
- 2024 [Bold Journey, Interview](#)
- 2024 [CanvasRebel / Voyage Feature](#)
- 2024 [Shoutout LA Magazine](#)