

**Playaway Products ADA Comparison**

**Updated: 3.30.2026**

<b>Requirement</b>	<b>Playaway</b>	<b>Launchpad</b>	<b>Wonderbook</b>	<b>WhaZoodle</b>	<b>Launchpad Quest</b>
<b>1.1.1 Non-text Content</b>	Product has no user-facing digital interface; content is audio-only.	App icons and imagery include descriptive labels.	Not applicable; physical book with audio playback.	Tactile buttons supported by color and placement.	App icons and imagery include descriptive labels.
<b>1.2.2 Captions w(Prerecorded)</b>	Not applicable; no video content.	Content may vary by app; Playaway does not control third-party app captions.	Not applicable.	Not applicable.	Content may vary by app; Playaway does not control third-party app captions.
<b>1.2.5 Audio Description</b>	Not applicable; content is audio-only.	Variable on per-app basis.	Product experience is print paired with audio. Users interact through reading and listening.	Audio-first design eliminates need for visual description.	Variable on per-app basis.
<b>1.3.1 Info and Relationships</b>	Not applicable; no visual digital structure.	Standard Android UI with labeled elements.	Not applicable.	Simple, one-function-per-button layout.	Standard Android UI with labeled elements.
<b>1.4.3 Contrast (Minimum)</b>	Not applicable; no screen interface.	Base UI meets contrast minimums.	Book design uses high-contrast text; player has tactile buttons.	Device uses high-contrast colored buttons.	Base UI meets contrast minimums.
<b>1.4.4 Resize Text</b>	Not applicable; no visual text.	Does not support font resizing.	Standard physical print size; large print available for some titles	Not applicable.	Content may vary by app; Playaway does not control third-party app experience.
<b>1.4.5 Images of Text</b>	Not applicable.	Avoided in Playaway Products' launcher; may appear in apps.	Standard printed images may contain text.	No use of images for text.	Avoided in Playaway Products' launcher; may appear in apps.
<b>2.1.1 Keyboard</b>	Not applicable; hardware device only.	Device is touch-operable	Not applicable.	Not applicable.	Device is touch-operable; external keyboard and mouse compatible.
<b>2.2.1 Timing Adjustable</b>	Not applicable; playback is user-controlled.	Audio speed adjustable. No forced timeouts in Playaway-controlled interface.	User controls audio playback. Speed not adjustable.	Playback is fully controlled by user.	Session Time Out tools adjustable by purchasing staff
<b>2.4.1 Bypass Blocks</b>	Not applicable.	Playaway interface is minimal; no block-skipping needed.	Not applicable.	Not applicable.	Interface is minimal; no block-skipping needed. Playaway Products does not control third-party app experience.
<b>2.4.4 Link Purpose</b>	Not applicable.	All buttons and tiles are labeled.	Not applicable.	Each button plays a unique sound clip; no navigation links.	All buttons and tiles are labeled.
<b>2.4.6 Headings and Labels</b>	Not applicable.	Interface uses clear, visible labels.	Printed headings consistent across books.	Tactile layout conveys button purpose.	Interface uses clear, visible labels.
<b>3.1.1 Language of Page</b>	Not applicable.	Device defaults to English. Multiple languages available in apps.	Variable on per-book basis.	English only, based on content.	Device defaults to English. Multiple languages available in apps.
<b>3.2.3 Consistent Navigation</b>	Not applicable.	Navigation remains consistent across use.	Consistent button and print layout.	Each unit uses the same button-to-sound design.	Navigation remains consistent across use.
<b>3.3.1 Error Identification</b>	Not applicable.	Limited forms; apps may vary.	Not applicable.	Not applicable.	Limited forms; apps may vary.
<b>4.1.2 Name, Role, Value</b>	Not applicable.	Accessible labels applied to custom elements.	Buttons are tactile and labeled.	Each button serves a clearly defined purpose.	Accessible labels applied to custom elements.