# Sandra Rakutumalala

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#### **MY STACK & SKILLS:**

### **Webflow Developer / Front-End:**

Webflow (CMS, animations, interactions, custom code embedding) HTML5, CSS3, JavaScript (basic to intermediate) Responsive design, accessibility (WCAG), SEO best practices Figma-to-Webflow implementation GSAP / Lottie / basic animation libraries / component libraries Additional: Framer, Bubble, Cursor Al, Windsurf

#### **Project Manager (Creative/Digital):**

Project scoping, timeline creation, and deadline tracking Client and stakeholder communication Tools: Notion, Trello, Slack, ClickUp, Asana, Google Workspace Agile/scrum basics, prioritization, and task delegation

Cross-functional team coordination (dev, design, marketing)

#### **Product & Web Designer & Visuals:**

Figma, Protopie, Adobe Suite, Blender, Spline, Miro, Midjorney Wireframing, prototyping, high-fidelity UI design Design systems & component libraries UX research, user flows, usability testing Web Design & mobile product design Branding & marketing visuals & presentations/pitch decks

#### Social Media Management & Design:

Social media strategy, calendar planning, and post scheduling Platforms: Instagram Content creation using Photoshop, Illustrator, Canva, After Effects Visual storytelling, short-form video editing, motion graphics Organic growth, analytics, and audience engagement

#### PROFESSIONAL EXPERIENCE

# Marketer Assistant (official)

Chistetika

#### January 2019 to Sept 2019

As a marketer assistant, I designed posts and animations for stories, managed online communities, analyzed data, and developed strategies to increase engagement and reach. My achievements included growing a brand's social media following, increasing engagement rates, and improving customer satisfaction through effective communication.

# Co-founder, Head of Design & CMO ShuttleX Inc., USA

Jun 2021 - December 2023

Led the design of the app, website, and marketing assets. Managed project timelines, coordinated cross-functional teams, and oversaw delivery of design and marketing initiatives. Defined go-to-market strategies, conducted market research, and built partnerships to grow the user base.

## **UX/UI designer (official)**

May 2023 - August 2024

## WTTM EXPERIMENTAL AGENCY, Switzerland

As a digital designer at agency, I'm central to creating engaging user experiences and creative design solutions. I research user preferences, develop user interfaces using wireframes and prototypes, collaborate with developers to ensure seamless implementation while adhering to brand guidelines and develop websites by myself. By fusing creativity, technical expertise, and a user-centric approach, I contribute to delivering high-impact digital solutions that resonate with users and align with the agency's goals.

# **Product Designer and Visuals**

August 2024 - Current

#### Tenkara

Designing and developing a sourcing platform for manufacturers and brands to efficiently find, compare, and integrate raw and packaging materials. Responsible for Product Design, Web Design, Visuals. Leading brand consistency and web development, managing all visual aspects across digital touchpoints.

# **EDUCATION**

**Unfinished Bachelor's Degree** 

Majors: Marketing

Plekhanov Russian University of Economics

Started 01.09.2019, Ended 04.04.2024

## **COURSES**

**Marso Academy** 

Interior Design

**CASES** cources

Product design / Graphic Design / UX/UI Design

Founder university

Principles of product launch