DANIEL KIM • Design Engineer

UX Designer and Full-Stack Engineer with 7 years of experience.

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SKILLS

Design
Figma, Webflow, Motion Design

Engineering
React, Typescript, NextJS, CSS, Framer Motion, Ruby on Rails,

EDUCATION

Designlab
2020

Fullstack Academy
2018

Lehigh University
B.A. Political Science
2012-2016

PROFESSIONAL EXPERIENCE

UX Designer & Developer • 3 Motion Creative

January 2025 to April 2025

- Redesigned and developed the 3Motion Creative website in Webflow, integrating a CMS for case studies and blog content.
- Modernized the brand's typography and color palette for digital experiences.
- Incorporated subtle motion design to enhance storytelling and user engagement.

UX Designer • Unite Us

April 2023 to May 2025

- Designed key workflow features for Medicaid 1115 State Waivers in New York, California, and Oregon.
- Created Payments, Screening, and Eligibility Assessment experiences that have served millions of users across CBOs and Payers, streamlining over $152M in reimbursements in North Carolina alone.
- Developed future-focused prototypes showcased at industry conferences.
- Expanded the cross-functional design system with modular components aligned with front-end implementation and design tokens.

Front-End Engineer • Unite Us

November 2018 to April 2023

- Built and maintained reusable React components and scalable Rails APIs to support high-impact healthcare products.
- Scaled and systematized CSS architecture to enable consistent visual implementation across complex front-end surfaces.
- Engineered full-stack features including notification systems and workflow queues for reimbursement processes.
- Partnered with design and product teams to evolve platform capabilities for initiatives like the Healthy Opportunities Pilot in North Carolina.
- Led cross-functional initiatives to ensure cohesive, high-quality product delivery across engineering, design, and operations.