

# p-Architecture Knowledge Canvas

Project / Software System:

Team:

Workshop Date:

Iteration:

## Business Case & Goals

Brief description of the business case or economic driver behind the software system.



## Quality Goals

The three most important quality goals for the architecture, which have the highest priority for the most important stakeholder.



## Constraints

Any organisational or technical requirement that limits the software architects freedom of decision.



## Knowledge Sharing Approaches

Which approaches, strategies, or tactics are known and applied by the teams in order to share architecture and requirement knowledge?



## Architectural Approach / Solution Strategy

A short summary and explanation of the fundamental solution strategies & architecture patterns, that shape the system's architecture in order to address the system goals.



## Technologies

Important technologies used for development and operations, including CI, infrastructure and sizing numbers



## Method-, Architecture- and Technologies-Decisions (Good and Bad)

What architecture approach or decision worked well or have failed you?



## Learning & Insights

What would you change the next time right from the start? Potential problems and risks have you encountered? Think **also** of team-structure & organization things that had impact. (Do's, Good-to-know, Dont's)

