Details of Interactive Wordless Yet Connected Workshop

This workshop is an accessible and interactive for all ages and all abilities, where participants communicate and connect without any use of languages and without digital tools. This workshop has a series of no-tech community activations that will invite participants to use art and creativity by creating, exchanging and responding to physical artefacts. Per se, the rotation workshop relies on emotions (reactions) and four physical senses except ears (hands - touch; nose - smell; eyes - sight; mouth - taste). Participants will experience and develop new means of communicating. No prior artistic experience is required.

Participants must pre-register for sufficient number of art supplies, materials, and giveaways.

The workshop can be facilitated in American Sign Language (ASL), English, Langue des signs Quebecois (LSQ), and French upon accommodation requests for opening and closing parts of the workshop. In addition to the requests, participants may request support staff to provide audio and visual descriptions for ears and/or eyes.

Workshop Preparation

- Workshop Programming Hosts/Staff:
 - Staff, volunteers, museum interpreters help with room setup, registration, directing participants, and clean-up
 - Support to make a barrier-free experience for all participants
- **Space:** venue needs to be spacious for participants to roam around (sitting, standing, rolling, jumping, etc)
 - Floor plan and photos of the room must be provided to the hosts to ensure size and number of participants for access and activity-related purposes
- Maximum Number of Participants: 50 75 (up to 100), depending on the space (and budget)
 - Ideal for multi-tiered collaborations among participants (partner, small group, and large group)
- Length: Two three hours (with breaks)
- Breaks: Two breaks with an additional mini-break for non-alcoholic light refreshment (allergic-conscious)
- **Equipment:** 15 30 bean chairs, 15 30 chairs, roundtables, floor mats, light switch (to control the lighting in the room to accommodate light sensitivities). One microphone (for introductions and welcoming remarks).
- Languages: American Sign Language (ASL), English, Langue des signs
 Quebecois (LSQ), and French

Hosts of this workshop can choose to document activities through audio/video and photography. Participants who wish not to be documented are still welcome to attend and a system that the hosts develop will be in place to ensure privacy/anonymity.

Flexible Workshop Event Schedule

- ★ Registration opens upon arrival during the first hour
 - Icebreaker activity:
 - Sketch on one puzzle piece
 - · Post and/or match another puzzle
 - · Explore what is in an assigned hidden bag

Transition BREAK

- ★ Workshop begins with opening remarks, land acknowledgement, rules, agenda, and access, etc.
 - * 30-Minute communication through art-making activities
 - **Materials** (brown lunch bags filled with art supplies, construction papers, stickers, etc)
 - Stop at 15 minutes and exchange one's artefact with a stranger
 - Continue the communication for the next 15 minutes (react and build the exchanged artefact)

Short BREAK

- * 30-Minute inclusive body movement activities
 - Divide participants into five groups using "numbered" or "same animal" stickers
 - Set in lines
 - Charade game in a line, each participant must face away, back to another participant behind them
 - Materials (brown lunch bags filled with food-, animal-, or other related toys)

- Participants each will have a pencil and blank paper for them to draw a correct picture in response to what a line player tries to charade.
- RULES: No Voice, No Sign Language, No Judgement. Gestures allowed; nod or head shake or thumbs up/down for yes/no. Each participant in the line gets their turn until the toys run out. There is no competition against other lines of participants.
- ★ Wind-Down with closing remarks in the last hour
 - Mingle and photo-taking during light refreshment
 - Find the puzzle piece and place it with other pieces to tell a story
 - Write or draw feedback about the workshop
 - Grab a thank-you giveaway bag (if applied)