Talia Bowles

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Executive Summary

Data-driven designer with 5+ years of experience in creative solutions and a proven track record of designing scalable design systems that strengthen both B2B and B2C digital products.

Skills & Tools

Product design Interaction design Stakeholder management User experience design User experience research Visual design Design systems Stakeholder management UserZoom UserZoom HTML & CSS

Experience

Blue Shield of California, San Francisco, CA

Led end-to-end redesign of all navigation components and design system adoption to address top NPS pain points, improving user satisfaction and reducing operational costs through cross-functional collaboration.

Lead Product Designer, Cerulean Design System

Apr 2025 - Present

- Led end-to-end redesign of B2B and microsite navigations, aligning visual and interaction navigation patterns.
- Mentored designers on design process, stakeholder management, and cross-functional collaboration.
- Created and led design system presentations for the digital organization, senior leadership, and non-digital stakeholders.
- Achieved 88% component reuse rate, 35% reduction in lines of code, and cohesive look and feel by leading adoption of design system in member claims module.
- Validated design system documentation effectiveness by conducting user research with system stakeholders.

Senior Product Designer, Cerulean Design System

Nov 2023 - Apr 2025

- Led end-to-end redesign of B2C navigation to improve user's ability to find information.
- Achieved 24% increase YoY on NPS for "find info on website".
- Discovered and implemented critical member search and navigation preferences by conducting 100+ UserZoom tests on B2C navigation explorations.
- Designed and delivered design system components and foundational styles.
- Owned user acceptance testing (UAT) sign-off for Angular and Adobe Experience Manager (AEM) releases.
- Achieved 65% component reuse rate and cohesive look and feel by leading adoption of design system in member message center module.

Product Designer Jan 2022 – Nov 2023

- Increased bulk dispute capacity by 150% and integrated 3 additional accepted plan types on provider dispute resolution tool resulting in further digitization of claim dispute process.
- Discovered and implemented key preferences on submitted claims search tool and claim details page by conducting card sorts, click tests, and surveys with B2B users.
- Built high-fidelity prototypes quickly for senior-leadership to use in demos to executive level stakeholders demonstrating the impact of the digital organization on company-wide goals.

Junior Product Designer

Jun 2021 - Jan 2022

- Designed compliance operations enhancements to maintain website compliance across all portals.
- Supported senior designers on complex projects.

Fault Radio, San Francisco, CA

Lead Designer 2022 - Present

Strengthened brand image by redesigning the website using a cohesive design system, crafting distinct promotional materials, and collaborating with the local Bay Area music community.

- Designed, implemented, and built a design system.
- Crafted promotional materials.
- Increased average active site users from 0 to 866 per month.
- Oversaw and designed Fault Radio's first publication highlighting Bay Area music photographers.

UCSF Native American Health Alliance, San Francisco, CA

Graphic Designer May 2024 – July 2024

Developed brand identity by redesigning existing brand resources.

- · Owned logo redesign.
- Created visual brand assets for internal use.

Sawhorse Productions, San Francisco, CA

Product Designer Sep 2022 – Dec 2022

Instituted gaming user experience by creating a design system and collaborating cross-functionally with developers and creative directors.

- Owned user interface and experience design on Elton John Roblox metaverse experience.
- Achieved #1 official Roblox concert ranking with 2.3 million visits and an 88% approval rating.
- Designed and implemented a design system for web, mobile, and gaming devices.

Tiny Docs, San Francisco, CA

Product Designer Apr 2021 – Jul 2021

Established foundational product strategy by conducting research and designing early user flows.

- Discovered key user insights by conducting surveys, user interviews, and usability tests.
- Presented design decisions to executive stakeholders.
- Designed and implemented a design system.

C+L Creative, San Francisco, CA

Graphic Designer 2020 – 2021

Created system efficiencies for large volume of promotional materials.

• Designed marketing and social media graphics for small businesses and local campaigns.

Education

Build a Website with HTML, CSS, and GitHub Pages Codecademy (2022)

User Experience Design Immersive Course

General Assembly (2021)

B.S. in Music Industry Studies, Minors in Studio Art & Business Administration

Loyola University New Orleans, New Orleans, LA (2020)