Rebecca Sumner

PRODUCT DESIGNER



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A Product Designer with 4+ years of experience in end-to-end design processes from user research and wireframing to high-fidelity prototyping and usability testing. With a unique background as a former behavioral therapist, I leverage insights from human psychology to create intuitive and impactful digital experiences.

Skills

Design Systems - Digital Accessibility WCAG - Agile Methodology - Wireframing & Prototyping - User Research & Usability Testing - Brand Identity - Information Architecture - B2B & B2C SaaS - Figma - Useberry - Scrum

Experience

04/2025 - 10/2025 | Paradigm

UX Designer

- Facilitated workshops/usability sessions with internal users and stakeholders to surface pain points and convert them into implementable UX fixes.
- Shipped "Copy Lines" for Vendo mobile users to remove repetitive configuration work, reducing clicks by 60%.
- Planned the Ionic > Angular transition for Vendo App, mapping screens/flows, auditing components and aligning crossfunctionally to determine the most efficient path forward.

08/2023 - 09/2024 | Kismet Health Inc. | Pediatric Telehealth Startup

Product Designer

- Conducted over 50 user research sessions including user interviews, surveys, A/B testing, and early iteration usability tests. and synthesized insights into actionable design solutions.
- Spearheaded the development of a scalable design system, ensuring consistency within brand guidelines.
- · Ensured accessibility across all designs, adhering to WCAG 2.1 standards, improving usability for users with varying abilities, and increasing overall product reach by 10%.
- · Collaborated with cross-functional teams (engineering, product management, marketing) to make the platform mobile responsive, which contributed to a 30% increase in monthly active users within the first quarter.

12/2021 - 08/2023 | PharosIQ (formerly MRP) | B2B Account Based Marketing Software

User Experience Designer

- Designed a scalable design system focused on accessibility and consistency within brand guidelines, achieving an increase in engineering team velocity from 34 story points a sprint to 42 and significantly reducing feature development time.
- Created a knowledge base driven by user feedback, achieving a 15% reduction in error frequency and a 10% increase in task completion rate.
- Implemented Attribute-Based Access Control (ABAC) for tailored user experiences based on each persona type resulting in lowered time on task and reduced cognitive load.
- · Conducted usability testing to refine designs, enhancing usability and satisfaction for enterprise clients.
- Designed 23+ multi-page features from end to end.

04/2020 - 08/2022 | University of Chicago Medicine

Visual Design Specialist

- Designed and delivered 800+ mental health + diversity, equity & inclusion resources distributed to over 2,000 employees.
- Increased opt-in email distribution for the Spiritual Care Department's "Deep Breath" initiative by 400%.

EDUCATION

ARIZONA STATE UNIVERSITY

Bachelor of Science, Psychology

THINKFUL

UX/UI Design

CERTIFICATES

INTERACTION DESIGN FDN. (IXDF)

Web Accessibility

Emotional Design

SIX SIGMA

Scrum Master

NIELSON NORMAN GROUP

Application Design for Web &

Desktop

PENDO

Product-Led Organization