

Retro Rhythm Workshop with Easy Agile TeamRhythm

Transform your retrospectives into a results-driven engine for continuous improvement

OVERVIEW

Retrospectives should be more than routine—they should drive real, measurable change. The Retro Rhythm Workshop is a handson, 4-hour session designed to elevate the way your team reflects, plans, and improves. With real-world guidance and Easy Agile TeamRhythm's seamless Jira integration, your team will walk away ready to turn every retrospective into strategic progress.

WHY THIS WORKSHOP?

- Practical Learning: Go beyond theory with expert-led, real-world facilitation practice.
- ✓ Fresh, Valuable Retros: Revive stale retrospectives, bring energy back and focus on actions that drive real impact.
- Systemic Insight: Spot anti-patterns, understand their root causes, and spark change beyond the team level.
- For Any Team, Any Stage: Whether you're new to Agile or experienced, this workshop meets your team where they are.

KEY BENEFITS

- Retrospectives That Matter: Learn how to lead retros that generate high value actionable outcomes.
- Built for Jira: Use Easy Agile TeamRhythm to connect insights directly to your team's work.
- Empowered Teams: Drive team ownership, alignment, and improvement with every sprint.
- Framework-Agnostic: Apply techniques across Scrum, Kanban, SAFe, and more.

WHO IS IT FOR?

- Agile Teams → Unlock the value in every retro and drive team performance.
- Product Owners → Align teams and translate insights into product improvements.
- Managers & Leaders → Empower your teams with practical tools for continuous improvement.
- Cross-Functional Teams →
 Improve collaboration and turn insights into team-wide actions.

OUTCOMES

By the end of this workshop, your team will:

- Confidently run effective, engaging retrospectives
- Translate insights into Jirabacked sprint actions
- Build a culture of continuous, data-driven improvement

Let's make every retrospective count.

We're here to help your teams deliver better outcomes - every sprint.