

About the game

It is a slot with refilling reels, where symbols pay anywhere on the screen. Just like the other Bonanza slots it is positive, light and merry. The peculiar feature that makes this slot stand out from the others is that Free Spins have levels, and the level increase leads to the increase of a multiplier of a special symbol that also appears in Free Spins.

How to play

Winnings are formed depending on the number of same symbols dropped in one spin. Choose the bet size using the buttons in the **Total bet** field. Higher bets will increase a total win. The bet value chosen is displayed in the corresponding field. To start the reels spinning, click the **Spin** button.

Auto play

Click the **Auto spins settings (A)** button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and Autoplay button shows the amount of remaining spins.

You can choose additional settings for the **Stop of auto spins**:

- on any win - autospin will stop after you win
- if bonus game is won - autospin will stop when the bonus game is won (applies to Free Spins only)
- if single win exceeds - autospin will stop when a single win is above the written sum in the field
- if cash balance increases by - autospin will stop when the current balance is above the sum written in this field
- if cash balance decreases by - autospin will stop when the current balance is below the sum written in this field

To stop the spins click **Stop Autospins button**

Features

Symbols pay anywhere on the screen. The total number of the same symbols on the screen at the end of a spin determines the value of the win.

Refilling. It can give you many consecutive wins on every spin. Refilling means that after every spin all combinations are paid and all winning symbols disappear. The remaining symbols fall to the bottom of the screen and the empty cells are filled with symbols coming from above. Refilling will continue until no more winning combinations appear as the result of a Refill. There's no limit to the number of possible Refills. All wins are added to the player's balance after all of the Refills resulting from a base spin are played.

Scatter symbol. Can appear on any reels and pays in any place on the reels. 4 or more Scatter symbols trigger the round of Free Spins.

Free Spins. The round of Free Spins is triggered by 4 and more Scatter symbols appeared on the reels in the main game. 4 Scatters give 10 Free Spins, 5 Scatters – 20 Free Spins, 6 Scatters – 30 Free Spins. In case during the Free Spins round 3 and more Scatter symbols drop in one spin 5 additional Free Spins are awarded to the player.

Multiplier symbol. Appears only in Free Spins. Every Multiplier symbol has a multiplier in the range from x2 to x100 that is determined by the level. If more than one Multiplier symbol drop in one spin, their multipliers are summarized and the sum is applied to the win of this spin.

Progress Bar. Free spins have levels. The level affects a multiplier in Free Spins, the higher the level is the higher the multiplier is. The levels start from 0. Every win for a low symbol that has not appeared yet in this round of Free Spins increases the level by 1. Every win for a high symbol that has not appeared yet in this round of Free Spins increases the level by 2. The highest level is 15th.

Buy Bonus. A player can buy a round of Free spins during the game at the pictured price. If the player changes the bet, the Buy Bonus price will be automatically changed. The next spin after the purchase triggers the round of Free Spins. The feature is disabled when the Chance x2 feature is active.

Chance x2. There is a possibility to buy Chance x2 in the game. It slightly increases the bet and gives the player more chances to get Free Spins. The feature is disabled if the Buy Bonus feature is active.

Spin Results

Payouts are made according to the number of symbols, the win amount is displayed in the **Total Win** field.

- Winnings are formed depending on the number of symbols.
- Payouts are made according to the payable.

- In case of multiple winning combinations, the sum of the win is added.
- In case a certain number of Scatter symbols pay, and winning combinations and the paying number of Scatter symbols drop in one spin, a player receives the win amount both for Scatters and for all the winning combinations.

To learn the game payouts, click the **Information (I)** button and choose the Payments button.

Settings

The setting button opens a panel with game speed and volume settings.

- Quick spin - the speed of spinning reels increases. Depending on license requirements, this feature may not be available.
- Spacebar to spin (can be used instead of clicking the Spin button)

Here also are sound effects and background music settings:

- Volume adjustment, including its complete turn off
- Turning the music (using checkmark)
- Turning the sound effects (using checkmark)
- To play in the left hand mode on mobile devices, put the corresponding checkmark in the settings.

License requirements

The purchase features can be unavailable in the game because of the requirements of the license that regulates the operator's work.

Return to Player

The overall theoretical Return to Player (RTP) is {RTP.main}%. RTP in the Buy Bonus feature is {RTP.freespin_buy}%. RTP in the Chance x2 feature is {RTP.freespin_chance}%.

RNG

The game is based on a certified random number generator. For more information, visit our BGaming site.

Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every six hours. If the game requires "Collect" - "Collect" will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet. This is the game rule version 1.0 dated July, 2023.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.