-ull name: Lisanne Bakker (1998)



UX/UI DESIGNER

I create intuitive digital products by combining user experience design, user interface design, and corporate branding. With a multidisciplinary background in design and photography, I bring both creativity and structure to product development.

#TEAMPLAYER #EMPATHETIC #CURIOUS #HELPFUL #PROACTIVE #STRATEGICTHINKING

VOLUNTEERING



Driven by my passion for Krav Maga and to support my club after the challenges of the pandemic, I contributed to the creative and business side of the organization. My role included **designing the new website**, coordinating with external partners for development, and supporting marketing efforts through feedback, strategy creation, and implementation.

EDITORIAL DESIGN | DE FRYSKE HOUNEN

I volunteered as an **editorial designer** to gain experience in the field. My responsibilities included layout design, image selection, and collaborating with writers to bring their ideas to life.

EXPERIENCE

UX/UI DESIGNER | IN TIME TEC

At In Time Tec Netherlands, I **lead UX/UI design** while also stepping into **business** analysis and product ownership responsibilities. I work closely with clients from kickoff to delivery, ensuring requirements are clear, feasible, and aligned with business goals. My work included:

- Lead UX/UI design for Dutch projects, from discovery to delivery.
- * Conduct client workshops, define requirements, and translate them into user stories.
- * Create personas, journeys, wireframes, design systems, and prototypes.
- \(\frac{1}{2}\) Act as product owner/BA: align business needs, timelines, and feasibility.
- ⇒ Bridge between clients and dev teams (NL, India, US) to resolve constraints.
- * Contribute to management discussions on product and process improvements.

Read about these 4 experiences on the next page

UI LEAD | WALNUT DOG EVENT PHOTOGRAPHER | KYNOWEB INTERACTION DESIGN & BRANDING | LOYYO | INTERNSHIP **GRAPHIC DESIGN** | FLAX.MARKETING | INTERNSHIP



SKILLSET

Product & Project Skills

Requirements Gathering · Scope Definition · Stakeholder Management · Backlog Prioritization · Feature Roadmapping · Cross-functional Collaboration

Frameworks & Methodologies

Agile · Scrum · Lean · Design Thinking · Human-Centered Design · Double Diamond

Tools

Figma · Adobe Creative Suite · Microsoft Office · Monday.com · Notion

Technical

HTML · CSS (basic)

Languages

Dutch (native) · English (fluent)

More

Krav Maga · Coffee · Dogs

EDUCATION

MEDIA DESIGN MBO 4

2020-2023 | Media College Amsterdam

PHOTOGRAPHY MBO 4

2017-2020 | Fotovakschool Rotterdam



EXPERIENCE

UX/UI DESIGNER I WALNUT

Aug 2023 - Fcb 2024

At Walnut, I led the design of user interfaces for web and mobile, focusing on creating intuitive, user-friendly experiences and:

- Worked closely with cross-functional and offshore teams to deliver high-quality designs.
- Managed and mentored interns, providing guidance throughout the design process.
- → Gathered user feedback to improve the UI iteratively.
- Created wireframes, prototypes, and high-fidelity designs in Figma.

DOG EVENT PHOTOGRAPHER I KYNOWEB

Mar 2016 - Present

- ★ As a dog **photographer** at various dog shows, I was tasked with:
- ★ Studio photography: focused on dogs portraits.
- ☆ Impression photography: aimed at showcasing the overall atmosphere and capturing the unique character and energy of the event.

INTERACTION DESIGN & BRANDING I LOYYO | INTERNSHIP

Fcb 2022 - Jun 2022

- → As an intern at Loyyo, a financial technology company:
- → I managed to transform their visual identity.
- I timely designed digital and physical products such as an one-pager, multiple SaaS interfaces, as well as preparing illustrative presentation materials.
- 1 autonomously **designed and developed** their new website.

GRAPHIC DESIGN | FLAX.MARKETING | INTERNSHIP

Scp 2021 - Jan 2022

Hyperme Marketing (f.k.a. Flax.Marketing) is a marketing agency for business to business customers. As a graphic design intern:

- I created visual content such as flyers, magazines, papers and social media posts for clients.
- ☆ I collaborated with the team to develop creative strategies and translated them into visual concepts and products.



