About the game

The game belongs to the genre of scratch card games, where the main idea is that the whole scratch-field is hidden under a protective layer. Player receives a card and a tool for scratching it. Players can instantly win rewards based on what appears under the scratching layer. The objective of the game is usually to land a certain symbol combination, which can range from a couple of coins to millions depending on the game you are playing.

How to play

At the center of the screen you will see a 3x3 playing card. Upon pressing the **Buy** button, you will receive a scratch card itself and coin for scratching the hidden field. Scratching across the playing field will erase the protective layer. If 3 of the same symbols appear on the field, you win the amount equal to the amount indicated by the symbol denomination. When there is less than 20% of the protective layer left on the field the layer is being scratched automatically, and a winning combination is shown, if any. You can make the field scratch itself by at once clicking on the button **Scratch all**.

Autoplay

Autoplay is available in the game. To activate it press the **Auto play** button. After that the settings panel with the **Start autoplay** button will appear. In autoplay mode you can configure the following settings:

- the Number of rounds
- activate Turbo mode
- Loss limit
- Win limit

After you press the **Start autoplay** button the setting menu gets closed. In autoplay mode the protective layer scratches itself, the whole field is shown + wins if any.

Features

Free Bet. An operator can provide some free cards to the player. In this case you receive a pop-up notification. If you close it the **Buy** button changes to the **Free Card N** button. After you press the button mentioned above the game process goes the same way as in the manual mode. Important detail - in the freemode the cards are free and the player's balance isn't charged.

Win limit and **Loss limit**. These features are available only in the autoplay mode. The value you choose will be multiplied by the card price, and this will be the limit value. You can set up these limits, and the game stops when they are reached.

Maximum winning amount

The maximum winning amount in the game is {max_multiplier}.

Return to Player

The overall theoretical Return to Player (RTP) is {RTP.main}%.

RNG

The game is based on a certified random number generator. For more information, visit https://www.bgaming.com/.

Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every six hours. If the game requires "Collect" - "Collect" will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet. This is the game rule version 1.0, dated October 5, 2023.

The Game Rules as published on this website are in English. Translations into other languages are provided as a service in good faith. In the event of ambiguity between an English version and a translation, the English version always retains priority.