BURACHEVSKY ROMAN

I am a Product Designer with 4 years of experience specializing in user-centered design for web and mobile platforms.

In my previous role, I collaborated with a cross-functional team of 10, including developers, QA engineers, and designers, while acting as lead art director on complex product design initiatives.

Currently, I am expanding my skill set by studying 2D animation, 3D simulations, and motion design in web development. I am committed to continuously improving my craft and contributing to innovative design solutions.

I'm looking for a dynamic environment where I can collaborate with creative teams and take on challenging projects that push my design skills further.

CONTACTS

[burachevskijroman@gmail.com]

[linkedin.com/in/burachevsky/]

PORTFOLIO

[www.burachevsky-roman.webflow.io]

CORE COMPETENCIES

Product Design ▪ UX/UI Design ▪ Branding Web Design ▪ Mobile App Design ▪ Figma Photoshop ▪ Webflow ▪ Cinema4D ▪ Blender After Effects ▪ 2D/3D Animation ▪ Motion Design Interaction Design ▪ UI Kits ▪ Design Systems Art Direction ▪ Agile ▪ Scrum ▪ Prototyping Wireframing ▪ Visual Design User-Centered Design

LOCATION

Cracow, Poland (UoP, B2B)

LANGUAGES

English (Upper Intermediate). Confident in design discussions, reading documentation, and collaborating with international teams.

Belarusian (Native)

Russian (Native)

EDUCATION

Belarusian State University of Informatics and Radioelectronics

LEAD PRODUCT DESIGNER

MedMundus / **Medical Platform** / Full-time / Cracow, Poland / Sep '23 - Present

COMPETENCIES

Product Design ▪ UX/UI Design ▪ Branding ▪ Web Design ▪ Mobile App Design ▪ Figma Interaction Design ▪ UI Kits ▪ Design Systems ▪ Art Direction ▪ Agile ▪ Scrum ▪ Prototyping Wireframing ▪ Visual Design ▪ User-Centered Design

ACHIEVEMENTS

Developed brand identity and UI kit to establish a consistent and professional visual presence.

Designed a web platform with responsive design, improving accessibility and user engagement.

Designed a mobile app, improving usability and tailoring the experience to healthcare needs.

Conducted user interviews to inform design improvements and increase satisfaction.

Managed a design team, ensuring timely delivery of high-quality work aligned with project goals.

Generated ideas and took part in team discussions, improving design solutions and project outcomes.

SENIOR PRODUCT DESIGNER

Textura Agency / IT Outsourcing / Full-time / Warsaw, Poland / Apr '20 - Sep '23

COMPETENCIES

Product Design ▪ UX/UI Design ▪ Branding ▪ Web Design ▪ Mobile App Design ▪ Figma Photoshop ▪ Webflow ▪ Cinema4D ▪ Blender ▪ After Effects ▪ 2D/3D Animation ▪ Motion Design Interaction Design ▪ UI Kits ▪ Design Systems ▪ Prototyping ▪ Wireframing ▪ Visual Design User-Centered Design

ACHIEVEMENTS

Developed brand identity to establish a consistent and professional visual presence.

Designed the agency's website, improving user engagement and showcasing services.

Promoted the agency by designing the portfolio and marketing materials, driving greater client interest.

Contributed to outsource projects, delivering high-quality design solutions tailored to client needs.

Communicated with clients and managing projects to ensure smooth delivery and client satisfaction.

Contributed to team discussions and brainstorming, enhancing design solutions and outcomes.