Erik Maxwell

Senior UX/UI and product designer

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Product designer with 9 years of experience building inclusive, user-centered digital products remotely. I specialize in design systems, consumer and commerce products, with strong skills in Figma and cross-functional collaboration. I enjoy turning complex problems into intuitive solutions that balance user needs, technical constraints, and business goals.

PROFESSIONAL EXPERIENCE

CONSUMER REPORTS REMOTE, USA/NZ

Senior Product Designer

2025-Present

• Partnering with design and engineering to define design system foundations and deliver scalable web templates used across 10 product teams at Consumer Reports.

SUPERFORMULA REMOTE, USA

Senior product designer

2021-2025

COCHRAN, INC. 2024–2025

- Led a website redesign for Cochran, Inc., collaborating with a branding agency and videographers to modernize their 70-year brand identity and showcasing key projects to enhance market positioning, doubling the number of active users YoY.
- Optimized digital asset management (DAM) by structuring content in Strapi, improving asset organization and enabling future scalability.

MGM RESORTS INTERNATIONAL

2022-2024

- Developed and launched the Vega Design System, turning fragmented UI patterns into a tokenized, atomic design system for all digital touchpoints, including web, native mobile app, kiosks, and email campaigns.
- Designed and documented 100+ scalable components (React for web, Flutter for mobile) in Zeroheight, improving design-to-dev efficiency across teams, reducing maintenance costs by 35%.
- Standardized UX/UI consistency across 4,000+ pages, including high-traffic e-commerce flows, with 25,000+ components used monthly by 60+ teams, enhancing accessibility and brand cohesion.

HAGERTY CLASSIC CAR INSURANCE

2021-2022

- Conducted user research and data analysis to inform my redesign of self-service web tools, improving user experience for document access, claims, policy management, and payments, reducing reliance on agent calls.
- Drove an 11% increase in online payments, 21% growth in web/mobile traffic, and 27% rise in document access.
- Exceeded UX and performance benchmarks, contributing to Hagerty's public market debut.

EDUCATION

SEATTLE CENTRAL CREATIVE ACADEMY Associate of Arts

SEATTLE, WA

2013-2015

SKILLS AND PROFICIENCIES

Visual design, prototyping, interaction design, usability testing and user research, design systems development and maintenance, collaboration in agile & cross-functional teams, accessibility standards (WCAG) compliance

Figma, Sketch, Zeroheight, Webflow, HTML/CSS, Strapi, UserZoom, Hotjar, Miro, Jira, Notion, Pitchdeck, Keynote, Loom