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You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions — You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. Nothing brings Kratos and his son Atreus together better than an adventure. In God of War, there's still plenty to do after the credits have rolled — and it's all surprisingly painless. There are tons of activities, quests, collectibles, and optional bosses to face when you're stuck in the post-game, and if you're willing to invest a little extra time, the Platinum Trophy can be yours. Here, we're going to explain exactly what it takes to get the Platinum, breaking down each individual trophy, and linking to the many, many GameRanx guides available to help make the last stage of your God of War session a breeze. You don't even really have to 100% the game — you don't need to play on harder difficulties or find all the collectibles in each area. All considering, the Platinum is pretty attainable, even for a 30+ hour game. If you enjoyed the game at all, I think it's totally worth aiming for Platinum. We earned it, so you can too. More God of War (2018) guides on Gameranx: Father and Son (Platinum)Obtain all other trophies Collectible Trophies Grab as many collectibles as you can while completing the game, then go back to all the areas you've explored to collect anything you've missed after finishing the story. You can explore any area, nothing can be missed. Trilingual (Bronze)Learn the languages of Muspelheim and Niflhem. There are eight ciphers you'll need to collect to unlock Muspelheim and Niflhem — the optional realms you can access for bonus challenges in God of War. Ciphers are always found in special purple chests with a skull — once you unlock four, the rest of the purple chests will become normal, standard chests. For help finding all the chests, check out our text and video guide here. Iðunn's Orchard (Silver)Fully upgrade your HealthQuick Tempered (Silver) To fully upgrade your Health / Rage meters, you'll need to unlock Nornir Chests. These are special gold chests with three runes on them — usually there's a small puzzle to solve to unlock them. Look for bells, breakable runes, poles you can spin, or other devices you'll learn about as the game progresses. There are only eighteen chests required to fully upgrade — nine for health, and nine for rage. Find all the Nornir chests with our complete locations guide here. Curator (Silver)Collect all of the Artifacts Artifacts are trinkets Kratos can find (usually on dead bodies) and sell to the dwarves for a tidy profit. There are plenty of these, and they can be tracked in the map — just check the areas you've missed. For a full breakdown, go to the full artifact locations guide here. Allfather Blinded (Gold)Kill all of Odin's Ravens Odin's Ravens are the toughest collectible to find. There are 51 in total — to collect them, you'll need to look for glowing green ravens that are perched or fly around the environment. When you spot them, usually up high or hidden in a hard-to-see corner of the map, Kratos will need to throw his axe to destroy them. The only reward for getting them all? This gold trophy. Because this is such an annoyingly tough task, IYou're trying to find those elusive collectibles in God of War? We've got you covered! Here's a treasure trove of tips on how to unlock those shiny trophies. First off, be sure to check out our video guide or the full text guide for more detailed information. Treasure Maps are like mini-puzzle quests that'll have you digging up lost treasures in no time. Find scrolls with hints pointing you to a hidden location, and then it's up to you to figure out where to go. Good luck with that! Visit our treasure map locations and solutions guide for the lowdown on finding those maps and the treasure itself. And if you're looking for an easy collectible, look no further than the Jötnar shrines. These large wooden panels are scattered throughout the map, and Atreus will read 'em for ya. You'll need to find all eleven of 'em, though - check out our complete locations guide for help with that. Campaign Trophies are the first ones you'll unlock in the game, and they're a breeze to get. We've got explanations on how and when to unlock each one, so be sure to check it out. Dwarven Ingenuity is just a matter of upgrading one piece of armor from Brok's shop. Easy peasy! Nice Moves requires you to obtain a Runic Attack Gem, which can usually be found in legendary chests. And if you're feeling crafty, Best Dressed lets you create an outfit for Atreus using components collected from monsters or chests. Enchanted is just a matter of slotting an Enchantment into your armor - even the bare minimum will get you there! Favors & Labors are side-quests that'll give you all sorts of trophies. Just complete 'em and voila! All Will Fall requires you to... well, kill over 1,000 enemies. Piece of cake, right? Dangerous Skies lets you rescue three dragons in Midgard - check out our full dragons quest guide for help with that. Like Oil and Water needs you to complete all of Brok and Sindri's Favors. Easy enough! And finally, Unfinished Business requires assisting all five wayward spirits in the Lake of Nine area. Don't worry if you get lost - we've got a favors guide to help you out. Beneath the Surface is a bronze trophy that'll just come naturally while completing quests and hunting. Good luck with that!fully exploring veithurgard one of the first large optional areas you can explore the zone can be opened after starting the first dwarf favor you'll also find a dragon make sure to explore the depths of veithurgard castle and defeat the troll stored within you'll also want to look around the veithurgard lake there is at least one optional island you'll need to land on ===== Paraphrased text here ===== When you've completed the story, only a select few Valkyries become challenging. These are found in six Hidden Chambers and two normal locations — Muspelheim or Niflheim. Defeating all eight Valkyries allows you to summon the Queen Valkyrie by placing their helmets on seats in the Council of Valkyries. She's extremely tough, even with top armor and weapons. To make things easier, try lowering difficulty, which doesn't affect trophies. For tips on defeating the Queen, check our Valkyries guide. Campaign Trophies [Automatic Unlocks] If you complete the story, you'll receive all the following trophies without exception. There are spoilers in this section, but they're listed at the bottom for those who want to avoid them. Completing the game earns these 14 bronze and gold trophies: Defend your home from The Stranger, A New Friend, Feels Like Home, Allow the Light Elves to return home, Dragon Slayer, Troubling Consequences, Hello, Old Friend, Retrieve the Blades of Chaos, Promise Fulfilled, Round 2, Past Haunts, Ride the ship out of Helheim, and Twilight Beckons. And then there's the gold trophy Last Wish. God of War %100 Achievement Guide By Erick Erick created this guide for those starting the God of War series or having already completed it on PlayStation but want to get all achievements on PC as well. He hopes your support is valuable in sharing his content, wishing you a fun experience with Kratos. The developers describe gameplay as frequent combat scenarios with punching and kicking characters, axe-wielding combos, and intense finishing moves, along with strong language in dialogue. To continue, please enter your birth date: 1-31 January, February-March April-May June-July August-September October-November December-December 1900-2004.The God of War Ragnarok Collectibles Guide: Exploring Midgard's Hidden Gems ===== Some collectibles can be found by completing specific tasks, such as finding Jotnar shrines or Hidden Chambers. The game features 8 hidden bosses, known as Valkyries, which are extremely difficult to defeat. Defeating all of them will challenge their Queen, who is even more powerful. There are also 3 dragons that can be freed, 11 treasure maps scattered throughout the world, and 7 sets of artefacts to collect. Muspelheim and Niflhem are two optional realms that offer new challenges and difficult battles. Additionally, players can find codex entries, which can be read at any time. The game is packed with content, including: * 418 Collectible Locations * 47 Favors * 38 Artifacts * 80 Lore * 48 Odin's Ravens * 35 Nornir Chests * 53 Legendary Chests * 15 Yggdrasil Rifts * 10 Berserker Gravestones (containing 13 Berserkers) * 6 Draugr Holes * 10 Remnants of Asgard * 6 Hel Tears * 9 Nine Realms in Bloom Flowers * 6 Lindwyrms * 4 Stags of All Seasons * 15 Muspelheim Trials * 10 Buried Treasures / Treasure Maps * 14 Relics / Hilts (not tracked in realm overview) * 5 Shields (not tracked in realm overview) * 7 Jewels of Yggdrasil (not tracked in realm overview) These collectibles are not missable, and players can pick up everything in free-roam after the story or during the early stages. However, some collectibles don't spawn until after completing the story, while others are only accessible in the endgame. Obtaining 100% completion also finishes the post-story mission 'Beyond Ragnarok.' Some areas get locked off after the story, but those do not contain collectibles. All collectibles are in areas that can be revisited. Items from unrevisitable areas are automatically added to the blacksmith shop for purchase. Items dropped by enemies not picked up get placed in the blue chest at the blacksmith and can be retrieved later. Players should note that certain items, such as Red Chests or small chests with golden glow hacksilver, do not count towards region completion or trophy requirements. Following this guide will allow players to earn all trophies, including Platinum. All trophies come automatically while working towards 100% completion, except for Lore and Buried Treasures, which are not needed for any trophies but are still required for full completion.Completing regions one by one, especially if done out of order, can lead to missing crucial prerequisites like treasure maps and special favors. By following a set order, players can ensure that each region is completed in a single attempt without needing to backtrack. Useful Resources: God of War Ragnarok Collectible Video Guides Svartalfheim Midgard Muspelheim The Burning Cliffs Surtr's Forge The Crucial Jotunheim Helheim The Gleaming Bale Helgrind Hel's Perch Vanaheim Alfheim Niflheim Mistfields The Raven Tree Aesir Prison Wreckage Asgard Types of Collectibles If seeking a specific type of collectible, refer to the relevant guides below.