

STATEMENT

A motivated 3D Animator with over 5 years of industry experience across a variety of studios. A practical foundation in performing & production arts has helped train my eye for visual storytelling & movement. Since beginning my training in 2018, I've developed professional experience in both stylized & realistic keyframe animation styles, as well as with motion-capture, body & facial performance clean-up.

I'm endlessly inspired by the talented artists that make up our industry, & constantly strive to improve my workflows and elevate my skills to ensure I can be a worthwhile asset on any team.

WORK EXPERIENCE

2025--

SR ANIMATOR | REALTIME

- Unreleased project.

2025-25
3 mos

ANIMATOR | REALTIME

- Official Sea of Thieves Season 17 Announce Trailer - Xbox Games Showcase 2025.

2025-25
3 mos

ANIMATOR | BLUR STUDIO

- Unreleased project.

2024-24
11 mos

JR ANIMATOR | INDUSTRIAL LIGHT & MAGIC

- Unreleased project.

2023-23
8 mos

JR ANIMATOR | AXIS STUDIOS

- Marvel's Eyes of Wakanda

2022-23
1 yr 2 mos

JR ANIMATOR | GRIFFIN ANIMATION STUDIOS

- VALORANT: 2023 VCT LOCK//IN | Cinematic Trailer.
- VALORANT: Reloaded | Cinematic Trailer.

with MONSTERS ALIENS ROBOTS ZOMBIES

- Spirited (2022 film | Apple Studios).
- Internal development project.

with REALTIME

- The Secret Wilds: A Sea of Thieves Adventure | Launch Trailer.
- The Rogues' Legacy: A Sea of Thieves Adventure | Cinematic Trailer.
- Return of the Damned: A Sea of Thieves Adventure | Cinematic Trailer.
- The Sirens' Prize: A Sea of Thieves Adventure | Cinematic Trailer.
- F1 23.

2021-22
7 mos

JR ANIMATOR | INDUSTRIAL LIGHT & MAGIC

- ABBA: Voyage.

2020-20
4 mos

3D ANIMATION INTERN | FRONTIER DEVELOPMENTS

2019-19
2 mos

3D ANIMATION INTERN | BLUE ZOO

EDUCATION

2018-21
3 yrs

BA (HONS) 3D ANIMATION & MODELING | UNIVERSITY of HERTFORDSHIRE

- (First Class).

2014-15
1 yr

ACTING & MUSICAL THEATRE FOUNDATION | CSVPA

- in association with RADA, UAL Lv 4 Ext Diploma in Performing & Production Arts (Merit).