

Basil Gordovich

2D Hand Drawn Animator

basilgordovich@gmail.com
[@_voidsetup](#) | portfolio

Education

Sheridan College *Honours Bachelor of Animation*

graduated April 2026

Experience

“The Lovers” | Studio Heartbreak *Rough Animator, Cleanup Art* *Aug - Sep 2025*

- Developed multiple shots in an indie short film from rough storyboard to tie-down
- Worked efficiently within a remote, Japanese-style animation pipeline

“Song of life” | Tuki. *Cleanup Artist, VFX Animator* *Aug 2025*

- Assisted the team during crunch time by taking on effects animation
- Proactively expanded scope beyond initial commission, taking on two additional scenes

Walt Disney Animation Studios | 2D Cleanup Animation Intern *Jun - Aug 2025*

- Successfully completed a traditional animation and cleanup mentorship program
- Garnered knowledge and skills through communication with industry veterans
- Developed my skillset & abilities by completing extra classes and studying the library

“The Female Pope Musical” | Rough Animator, Cleanup Artist *Jun - Jul 2024*

- Communicated with the client, preserving their vision for the shot
 - Collaborated with the team within a digital animation pipeline
 - Delivered 6 seconds of fully cleaned and colored animation in three weeks
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Projects

“Legerdemain”, Thesis Film *Director* *Sep 2025 - Apr 2026*

- Took an idea through all stages of production, from storyboards to compositing
- Single-handedly completed 2 minutes 40 seconds of fully colored animation
- **Award:** Won the TAAFI Filmmaker Award at Sheridan College

“On The Line”, 3rd Year Film *Lead Animator, Animation Supervisor* *Sep 2024 - Apr 2025*

- Coordinated timing and spacing for the film
- Supervised a team of 15 animators
- Designed guides for animation and cleanup
- **Award:** Winner of Best in Show and Audience Choice at TAAFI

Sheridan Anijams *Animator* *May - Aug 2023; 2024*

- Directed a segment of a large group project
 - Volunteered to take on extra parts
 - Garnered over 2 million views on Instagram
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Skills

Technical Toonboom Harmony, Storyboard Pro, After Effects, Photoshop, Audition, Autodesk Maya, Dragonframe, Clip Studio Paint

Personal Learning Quickly, Working under Stress, Meeting Deadlines, Communication, Time Management, Multitasking