

# Virginia Facciotto

## UX & VISUAL DESIGNER

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As a UX & Visual Designer, I blend design, research, and visual craft to create socially and environmentally responsible experiences. I involve users and stakeholders through research, workshops, and testing to ensure solutions are grounded in real needs. I develop a deep, systemic understanding of the context as the foundation for creating contextually relevant solutions. I bring strong visual communication and user interface skills across multiple media, with a focus on designing interfaces that support behavior change.

## PROFESSIONAL EXPERIENCES

### Experience Designer and Researcher

Citizen Voice, TU Delft - Part-time

Aug 2023 - Feb 2025, Netherlands

- Researched, designed, and prototyped 2 interactive digital platforms for public participation in climate action.
- Facilitated 5+ user testing sessions and 2 co-creative workshops, translating users' needs into new designs.
- Conducted applied academic research that explores the use of technologies for public participation, contributing to publications.
- Efficiently collaborated with a multidisciplinary team.

### Visual and Graphic Designer

Freelance

Aug 2017 - Present, Remote

- Created 100+ scientific infographics and 10+ journal cover artworks for Houston Methodist Research Institute, translating complex research into clear communication.
- Designed 2 websites and digital visual identities for an architecture firm and a research team.
- Realized 10+ packaging designs and retail display materials for clients in the food and fashion industries.
- Collaborated remotely with clients under tight deadlines.

### Experience Designer and Researcher

CANIDREAM foundation - Internship

May 2024 - Nov 2024, Netherlands

- Researched, designed, and prototyped a gamified digital game that fights stereotypes in a challenged neighborhood.
- Conducted 15+ interviews, 4 participatory workshops, and 6 testing rounds to align design with community values.

### Product Designer

Hermandia Oy - Internship

Feb 2021 - May 2021, Finland

- Designed, and handcrafted wooden consumer products.
- Delivered visual assets for the e-commerce.

## EXHIBITIONS

### Dutch Design Week 2023

Exhibiting design group

### CityClimate meets CreativeCoding 2023

Exhibiting design group

## EDUCATION

### MSc in Design for Interaction

Delft University of Technology

Sep 2022 - Nov 2024, Netherlands

Graduated Cum Laude (9/10)

### BSc in Product Design and Visual Communication

Politecnico di Torino

Sep 2018 - Dec 2021, Italy

Graduated 110/110

### Exchange in Design

Turku University of Applied Sciences

Aug 2020 - May 2021, Finland

Erasmus+ Scholarship for academic merit.

## SKILLS

### Design

Design thinking  
User research and usability testing  
Experience design  
User interface  
Visual communication  
System thinking  
Multidisciplinary teamwork  
Stakeholder engagement  
Basic coding skills

### Tools

Figma  
Adobe Creative Suite  
Webflow  
WordPress  
Framer  
Rhinoceros  
Blender  
Generative AI tools

### Languages

Italian - Native  
English - Fluent  
Dutch - Elementary (studying)