Victoria Gee

Dual U.S. & Canadian Citizen

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SKILLS

Technical: Figma, SolidWorks, AutoCad, Fusion360, C++, HTML, CSS, JavaScript, Tableau, MATLAB, Microsoft Excel Project: Confluence, Asana, Notion, Scrum, Lean, User Experience, Prototyping, Oral Communication

EDUCATION

University of Waterloo Expected: April 2029

BASc in Systems Design Engineering, minor in Management Sciences

Waterloo, ON

 Relevant Coursework: Digital Computation, Digital Systems, Organizational Design and Technology, Data Structures and Algorithms, Human Factors in Design, Impact of Information Systems on Organizations and Society

EXPERIENCE

UI Developer Jan. 2025 – Apr. 2025

Dundas Life Toronto, ON

- Designed and launched a professional, user-focused wealth planning website using Figma and HighLevel, conducting competitor analysis to establish a strong digital presence for a new customer segment
- Reduced customer information processing time by 35% for 30,000+ users by building SEO-optimized landing pages and a scalable megamenu in Webflow with custom HTML, CSS, and JavaScript
- Directed and mentored a team of six interns, setting development roadmaps, coaching on brand consistency, and elevating project outcomes through hands-on leadership

Operations Lead Oct. 2024 - Present

Waterloo Aerial Robotics Group

Waterloo, ON

- Led sponsor acquisition efforts, securing \$10,000+ in funding and expanding team membership by 15% through targeted proposals and recruitment events
- Streamlined internal purchasing by eliminating bottlenecks, reducing procurement cycle time by 30% and accelerating resource acquisition for manufacturing projects

President (Executive Program Management)

Sep. 2020 - June 2024

FIRST Robotics Competition Team 1257

Scotch Plains, NJ

- Built and deployed a new organizational structure for a 100+ member FRC team, leveraging stakeholder input and corporate frameworks to reduce manufacturing lead times by 3 weeks
- Instructed the drive team by making data-driven real-time strategic calls, enabling collaboration and competition success

PROJECTS

Audio-to-GIF Visualizer Apr. 2025

 Engineered a WAV-to-GIF converter using React, Flask, and Python by mapping binary-encoded audio data to pixel color grids, with dynamic frontend controls for visual customization

Ticketmaster Case Study Jan. 2025 – Feb. 2025

 Optimized Ticketmaster's purchasing experience by mapping user pain points and redesigning mockups in Figma, improving navigation clarity and cutting transaction time by up to 25%

Universal Clothes Hanger

Oct. 2023 - June 2024

Grade 12 Engineering Design Capstone

- Designed and prototyped a universal clothes hanger introducing 8 inches of adjustable range, overcoming the static sizing of standard hangers through product research, CAD modeling, and iterative design
- Fabricated a functional prototype with 3D printing and plastic tubing, presenting to stakeholders and receiving state-level recognition for innovative engineering