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Creators of  LINKERD



Wasm 101 with Linkerd

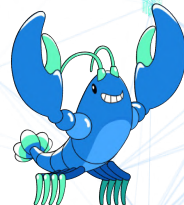
Bailey Hayes, CTO at Cosmonic
Flynn, Technical Evangelist for Linkerd



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What's on the agenda?

- Intro to WebAssembly (Wasm)
- Intro to wasmCloud
- Quick intro to Linkerd
- Why you should care about this stuff 😊
- DEMOS!
- Gotchas

How do you follow along?



- <https://github.com/BuoyantIO/service-mesh-academy/tree/main/wasmcloud-and-linkerd>
- **For this demo, we'll use Buoyant Enterprise for Linkerd 2.18!**
 - ◆ But Linkerd edge-25.4.4 or later will work, too
- I'll be using a k3d cluster, but pretty much any cluster that can support LoadBalancer services should work

How do you follow along?



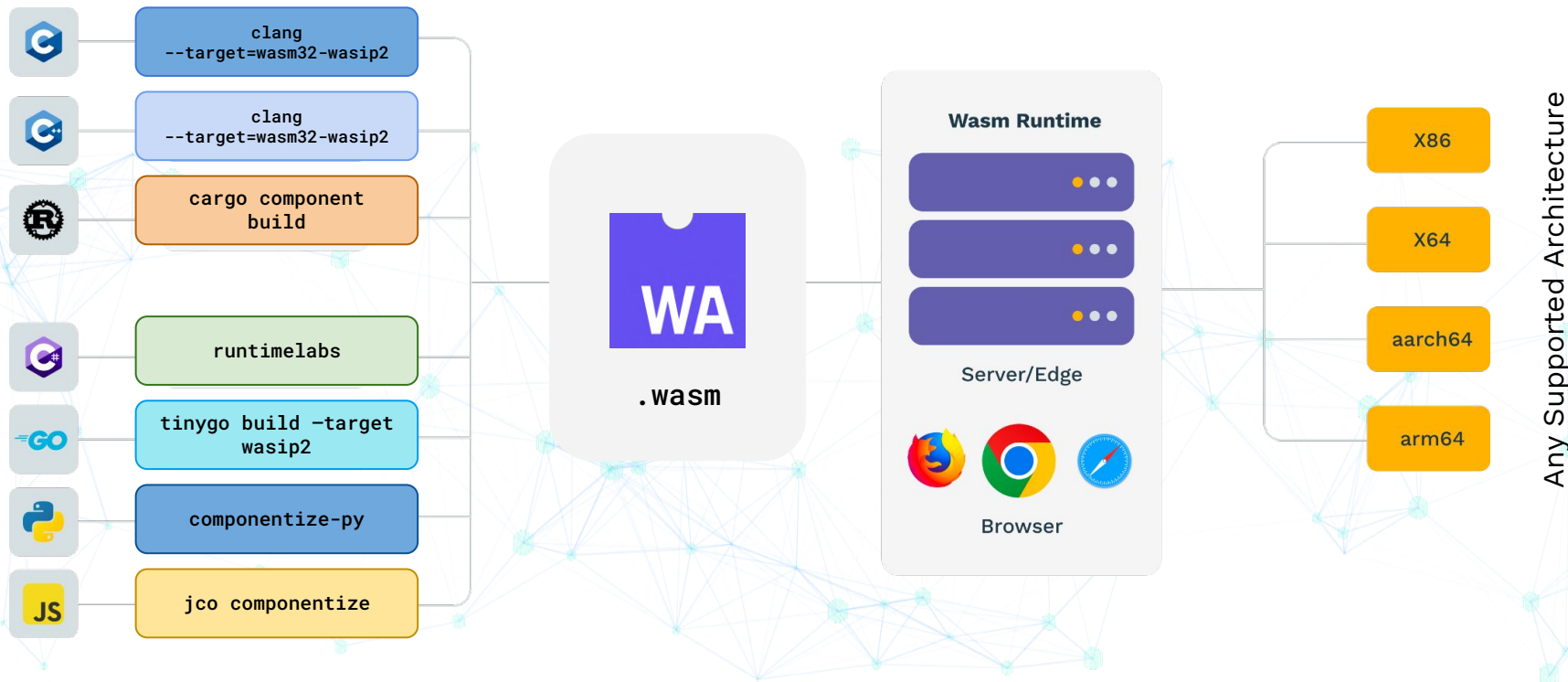
- **kubectI**
<https://kubernetes.io/docs/tasks/tools/>
- **linkerd CLI**
<https://linkerd.io/2/getting-started>
- **helm**
<https://helm.sh/docs/intro/quickstart>
- **bat**
<https://github.com/sharkdp/bat>
- **jq**
<https://github.com/jqlang/jq>

What is Wasm?



What is WebAssembly (Wasm)?

It's a portable compilation target supported by many languages



Why Wasm?



Portable

Portable across architectures,
compile to wasm, run anywhere

Zero cold start

Starts in microseconds
Scales to zero by default

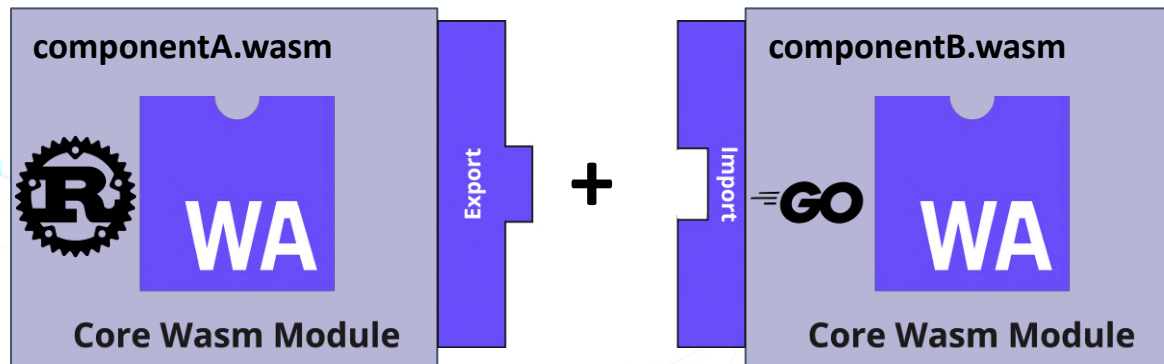
Size

Small in size, typically ranging from
100s KBs to single digit MBs

Capability-based Security model

Unlike containers where you take
permissions away, only give
capabilities it needs

Wasm components are composable



Language Interoperable

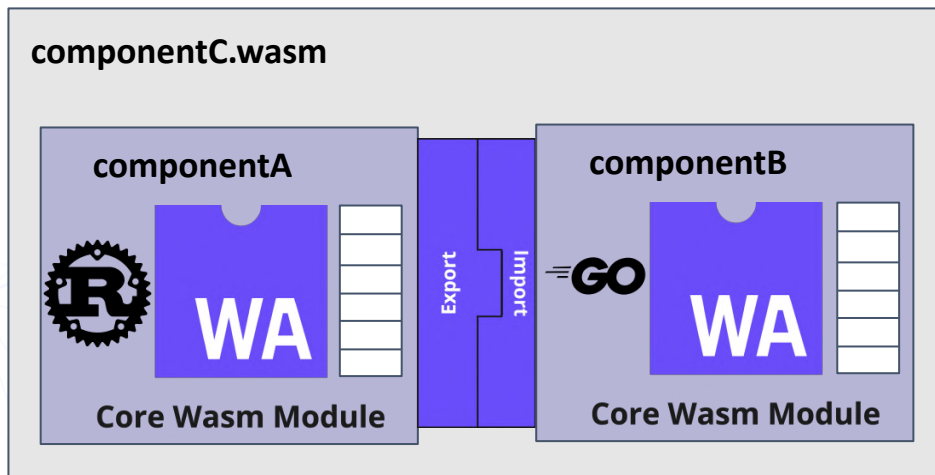
Compose components with any other language

Strictly-defined Interfaces

API Driven design defines boundaries across ecosystem



With fine-grained sandboxing



Shared-Nothing Linking

Internals including globals and memory are isolated to each component

Interface Driven

Composed components may only communicate via their exports and imports

Fast, Intra Process Execution

Isolation guaranteed via Wasm Runtime allows for cross-component calls to run in ***nanoseconds***

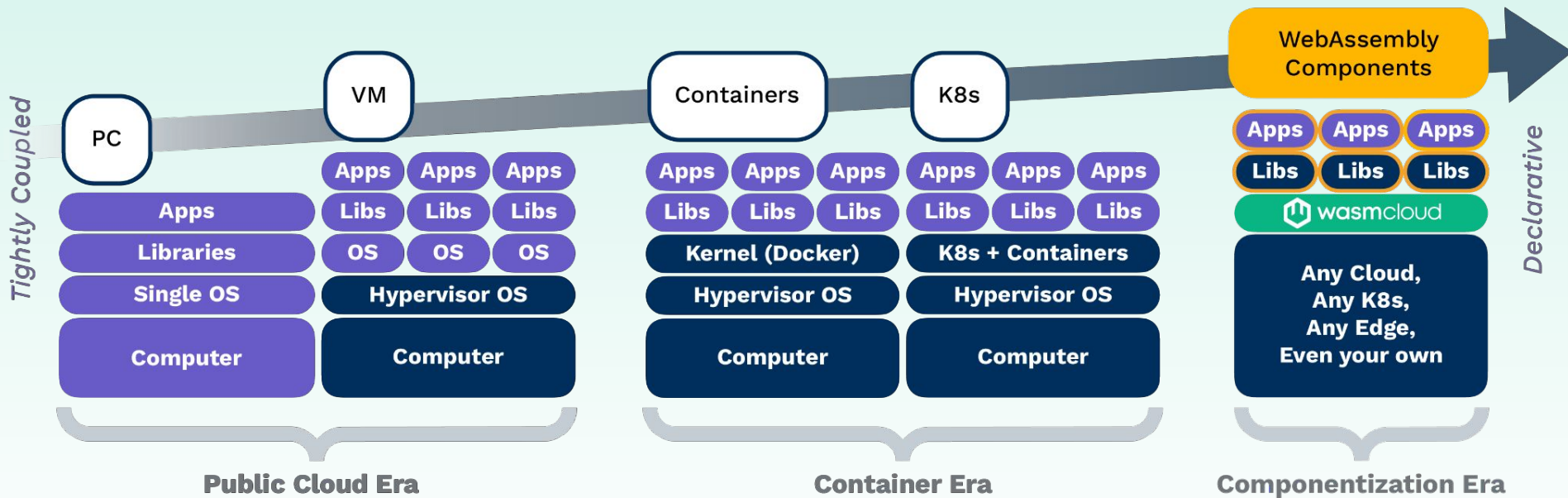


Wasm-native Orchestration

Deploy and manage Wasm applications
on any device, server or cloud

even your own!

Platform Evolution



Legend:

Developer Provided

Service Provided

Componentized

Problems with Containers

Default Open

Containers deploy into an often unrestricted POSIX environment

Cold Starts, High Cost of Idle Infra

Even highly optimized containers have a cold start greater than a network request - meaning to be available an app must be idle

Often Bloated, Low Density

Containers come in many shapes and sizes - from the very large to the petite

Anchored Dependencies

Portable containers get locked into a specific deployment location via dependencies

App-by-App Maintenance

5000 teams, fixing the same vulnerability, one time



Compose: Applications with Open Standards

Development Without Lock-In

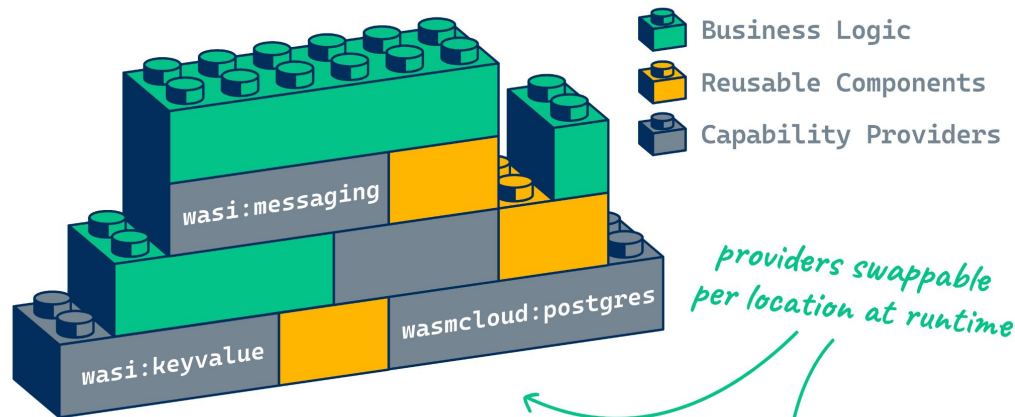
- Interface driven development
- Swap capabilities at runtime

Truly Portable Apps

- Compile once
- Run on any architecture

Custom Capabilities

- Interfaces for native hardware
- Custom-built capabilities



*open source contracts
avoid vendor lock-in*

	aws	azure	open source
wasi:messaging	AWS SQS	Web PubSub	NATS Messaging
wasi:keyvalue	ElastiCache	MemoryStore	Valkey/Redis
wasmcloud:postgres	Amazon RDS	Azure Cloud DB	PostgresQL

WebAssembly ~~Systems~~ Interface (WASI) [^]Standard [^]s

- Started in 2019 as “WASI Snapshot Preview 1”
- Monolithic ABI
- Filesystem, I/O, Random, Clock

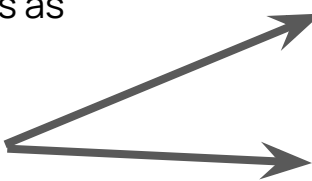


WASI Subgroup of
WebAssembly
Community Group

```
(module  
  ;; Import fd_write WASI function which will write  
  the given io vectors to stdout  
  (import "wasi_snapshot_preview1" "fd_write" (func  
    $fd_write (param i32 i32 i32 i32) (result i32)))14
```

WASIP2

- Released Jan 2024
- Modular, versioned interfaces
- Non-breaking releases every two months
- Support in several languages as
 - **wasm32-wasip2**
- New Networking Interfaces



API

Clocks

Random

Filesystem

Sockets

CLI

HTTP

Repository

<https://github.com/WebAssembly/wasi-clocks>

<https://github.com/WebAssembly/wasi-random>

<https://github.com/WebAssembly/wasi-filestream>

<https://github.com/WebAssembly/wasi-sockets>

<https://github.com/WebAssembly/wasi-cli>

<https://github.com/WebAssembly/wasi-http>

(component

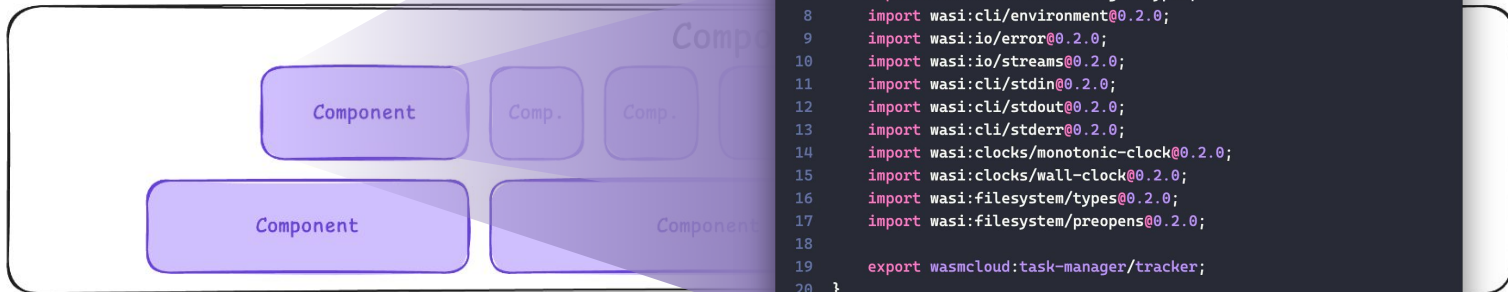
;; note version and types

(import "wasi:filesystem/types@0.2.0" "[method]descriptor.write"

(func \$wasi/v0.2.0/types.wasmimport_DescriptorWrite (;29;) (type 29)))

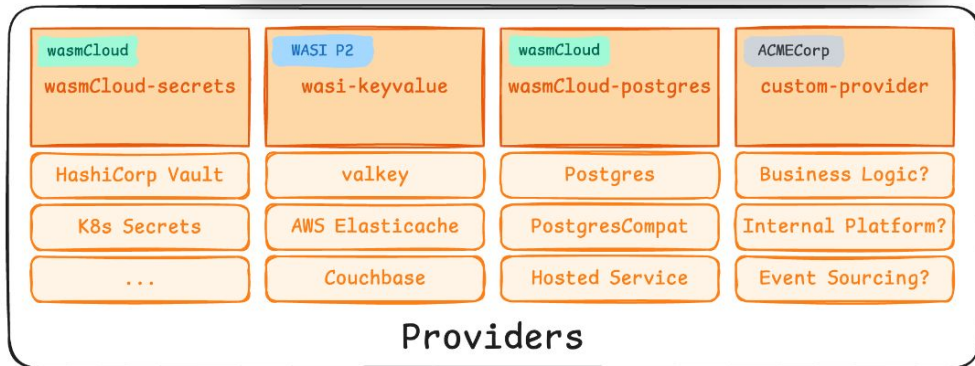
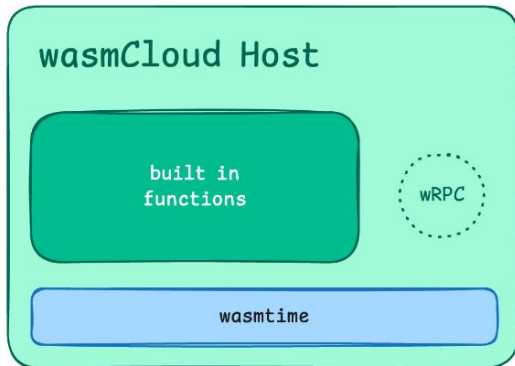
wasmCloud architecture

WebAssembly
Sandbox



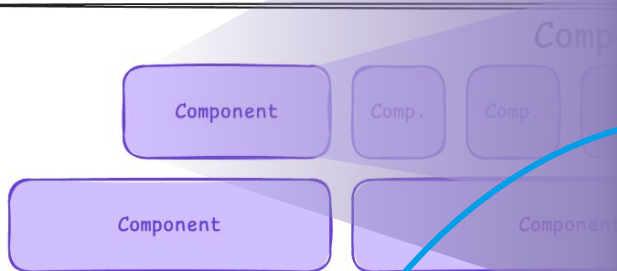
```
1 package root:component;
2
3 world root {
4     import wasi:logging/logging;
5     import wasmcloud:postgres/types@0.1.1-draft;
6     import wasmcloud:postgres/query@0.1.1-draft;
7     import wasmcloud: task-manager/types;
8     import wasi:cli/environment@0.2.0;
9     import wasi:io/error@0.2.0;
10    import wasi:io/streams@0.2.0;
11    import wasi:cli/stdin@0.2.0;
12    import wasi:cli/stdout@0.2.0;
13    import wasi:cli/stderr@0.2.0;
14    import wasi:clocks/monotonic-clock@0.2.0;
15    import wasi:clocks/wall-clock@0.2.0;
16    import wasi:filesystem/types@0.2.0;
17    import wasi:filesystem/preopens@0.2.0;
18
19    export wasmcloud:task-manager/tracker;
20 }
```

Platform
Native
Code



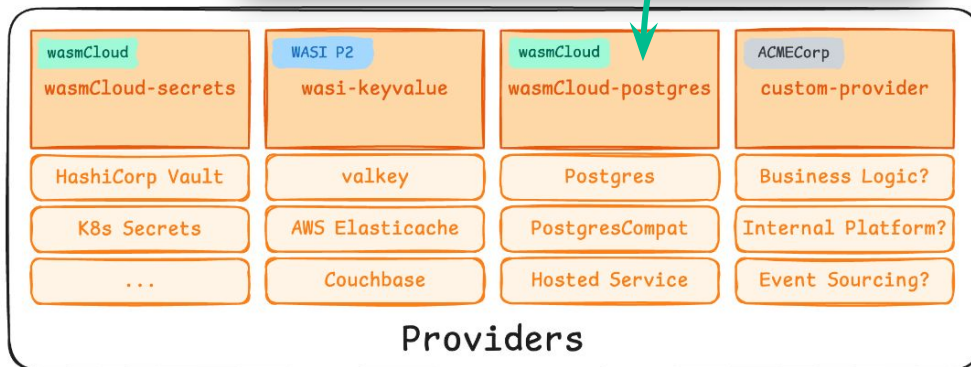
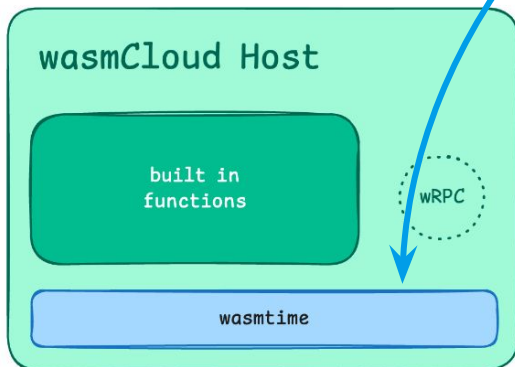
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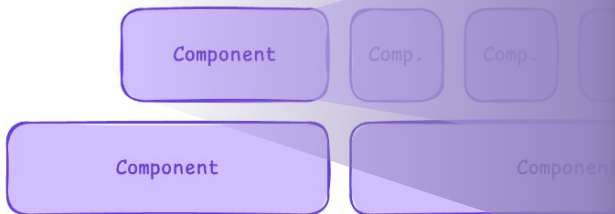
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16  import wasi:filesystem/types@0.2.0;
17  import wasi:filesystem/preopens@0.2.0;
18
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```

Platform
Native
Code



wasmCloud architecture

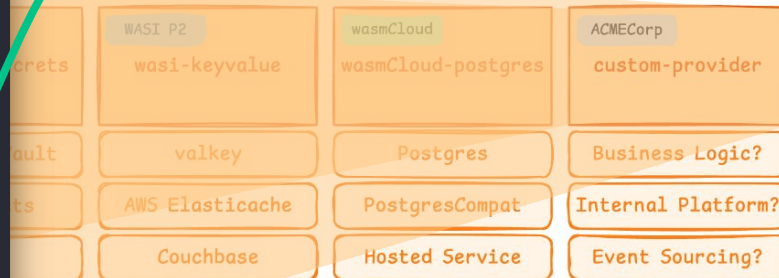
WebAssembly
Sandbox



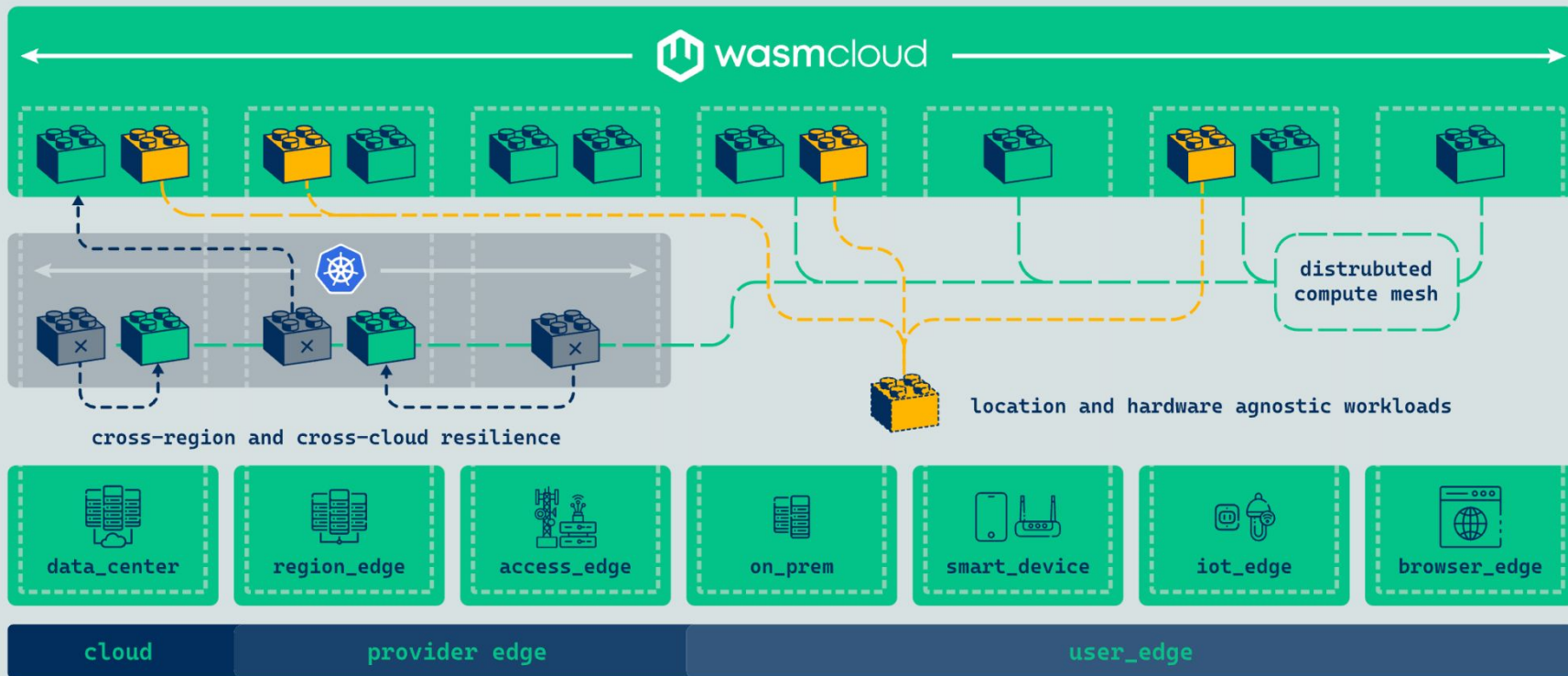
Platform
Native
Code

```
1 package wasmcloud:image-analyzer;
2
3 interface analyzer {
4     detect: func(image: list<u8>) -> result<bool,string>;
5 }
6
7 world image-analyzer {
8     import wasi:config/runtime@0.2.0-draft;
9     import wasi:logging/logging;
10    import wasi:http/outgoing-handler@0.2.0;
11    import wasmcloud:task-manager/tracker;
12
13    export analyzer;
14 }
```

```
1 package root:component;
2
3 world root {
4     import wasi:logging/logging;
5     import wasmcloud:postgres/types@0.1.1-draft;
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```



Providers



wasmCloud Operator

- Declarative wasmCloud management via Kubernetes CRDs
 - Wadm! Application Manifests
 - wasmCloud Host Groups
- Service Endpoint integration
- Secrets integration



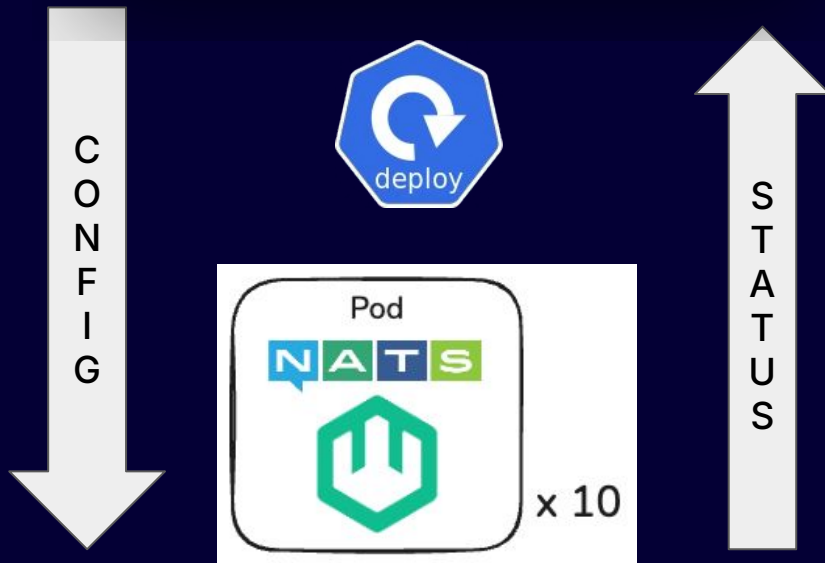
wasmCloud/wasmcloud-operator

Host Groups

Sets up wasmCloud instances for
Components & Capabilities hosting

- **WasmCloudHostConfig CRD**
 - Encodes best practices. Ex: NATS leaf
- Managed Kubernetes Deployment Lifecycle
 - Configuration updates
 - Status reporting
- Integrates with manifest validators ([kubecform](#))

```
1 apiVersion: k8s.wasmcloud.dev/v1alpha1
2 kind: WasmCloudHostConfig
3 metadata:
4   name: general
5 spec:
6   lattice: default
7   version: "1.0.4"
8   hostReplicas: 10
9   hostLabels:
10    cluster: us-east
11    costcenter: engineering
```



Application Manifest

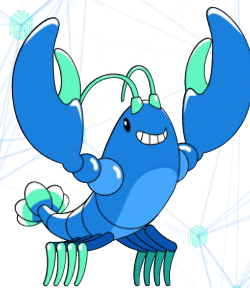
- Based on the Open Application Model specification from oam.dev
- Supports describing the components, providers, links, and configuration that make up an application

```
kubectl apply -f ./wadm.yaml
```



```
1  apiVersion: core.oam.dev/v1beta1
2  kind: Application
3  metadata:
4    name: rust-http-hello-world
5    annotations:
6      version: v0.0.7
7      description: "HTTP hello world demo in Rust"
8  spec:
9    components:
10      - name: http-hello-world
11        type: component
12        properties:
13          image: wasmccloud.azurecr.io/http-hello-world:0.1.0
14          id: helloworld
15        traits:
16          # Govern the spread/scheduling of the actor
17          - type: spreadscaler
18            properties:
19              replicas: 5000
20          # Add a capability provider that mediates HTTP access
21          - name: httpserver
22            type: capability
23            properties:
24              image: ghcr.io/wasmcloud/http-server:0.20.0
25              id: httpserver
26            traits:
27              # Link the httpserver with the component above
28              - type: link
29                properties:
30                  target: http-hello-world
31                  namespace: wasi
32                  package: http
33                  interfaces: [incoming-handler]
34                  source_config:
35                    - name: default-http
36                      properties:
37                        address: 0.0.0.0:8080
38          - type: daemonscaler
39            properties:
40              replicas: 1
```


DEMO



Faces (<http://github.com/BuoyantIO/faces-demo>)

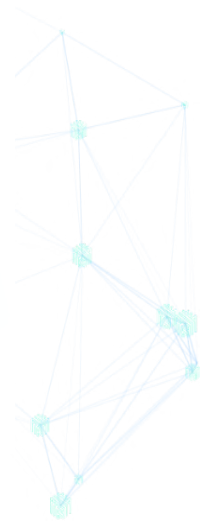
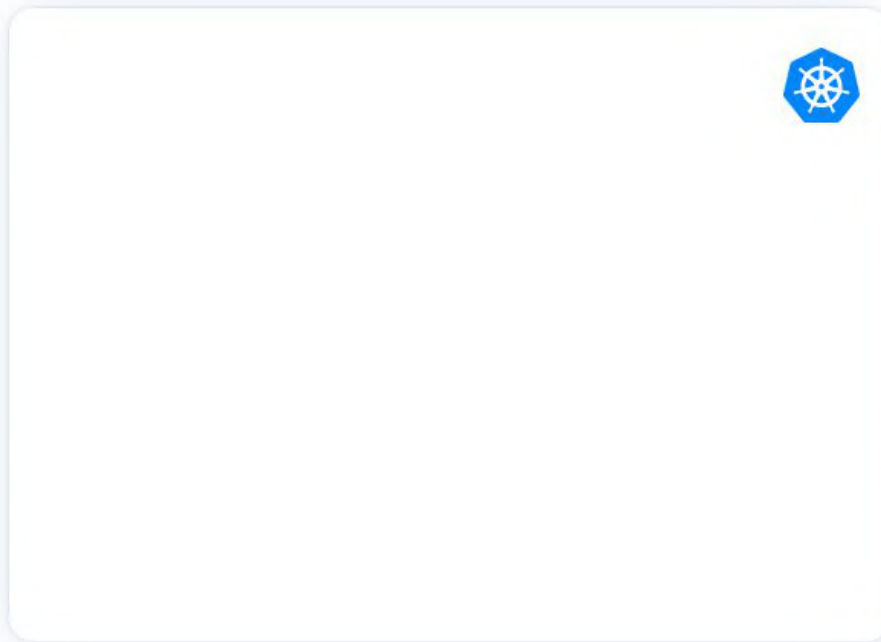
Stop Hide Show Pods User: unknown

😞	😞	😞	😞
😄	😡&\$!#%	😄	😄
😞	😞	😡&\$!#%	😄
😄	😄	😄	😞

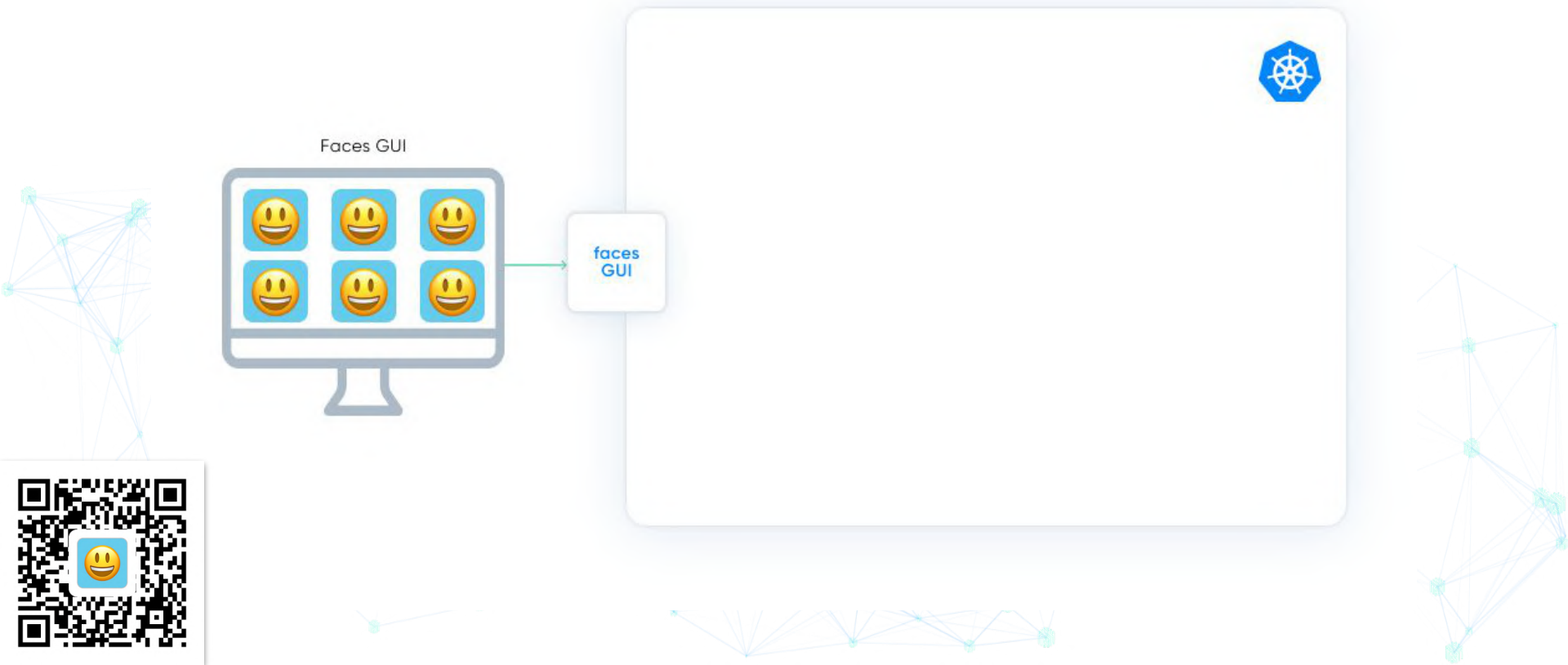
- 😄 Success!
- 😞 Face service error
- 😴 Timeout
- 🤯 Service overwhelm
- 😄 Color service error
- 🔵 Smiley service error
- ⬜ Slow service



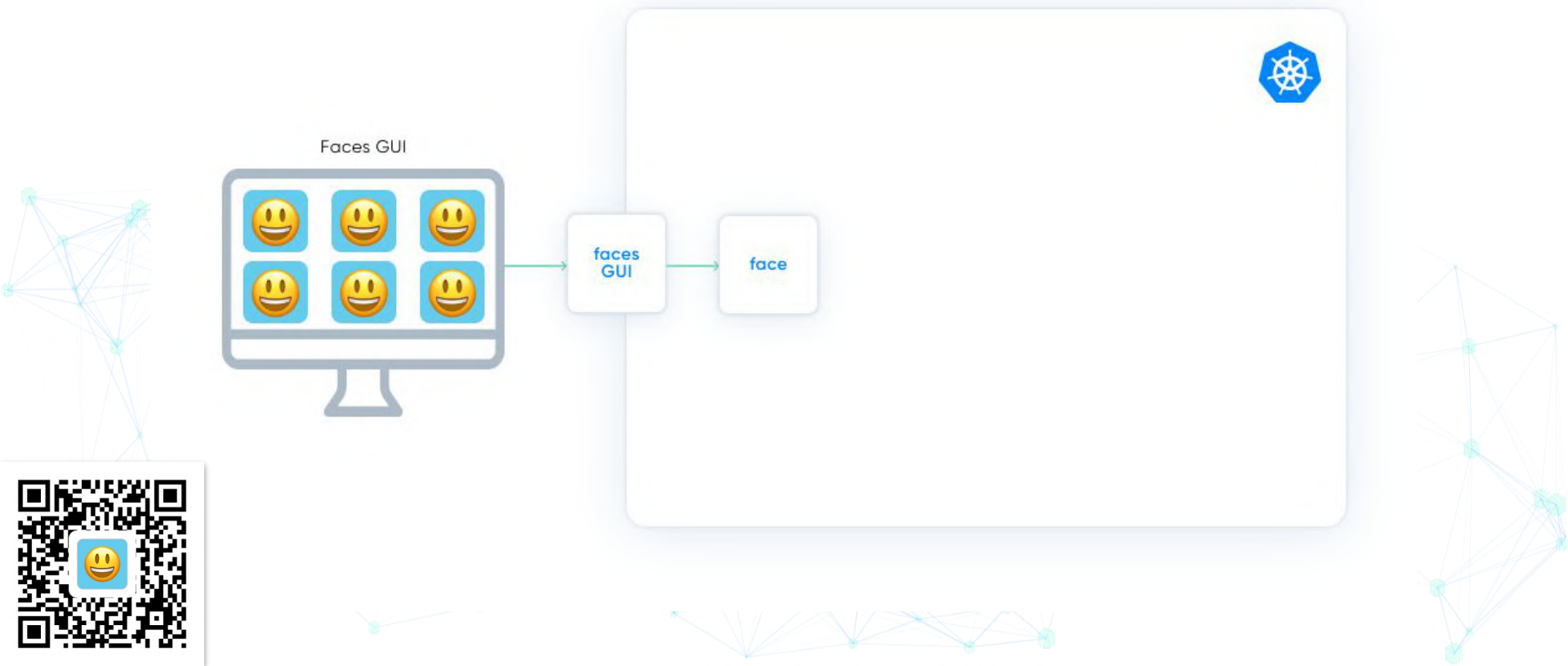
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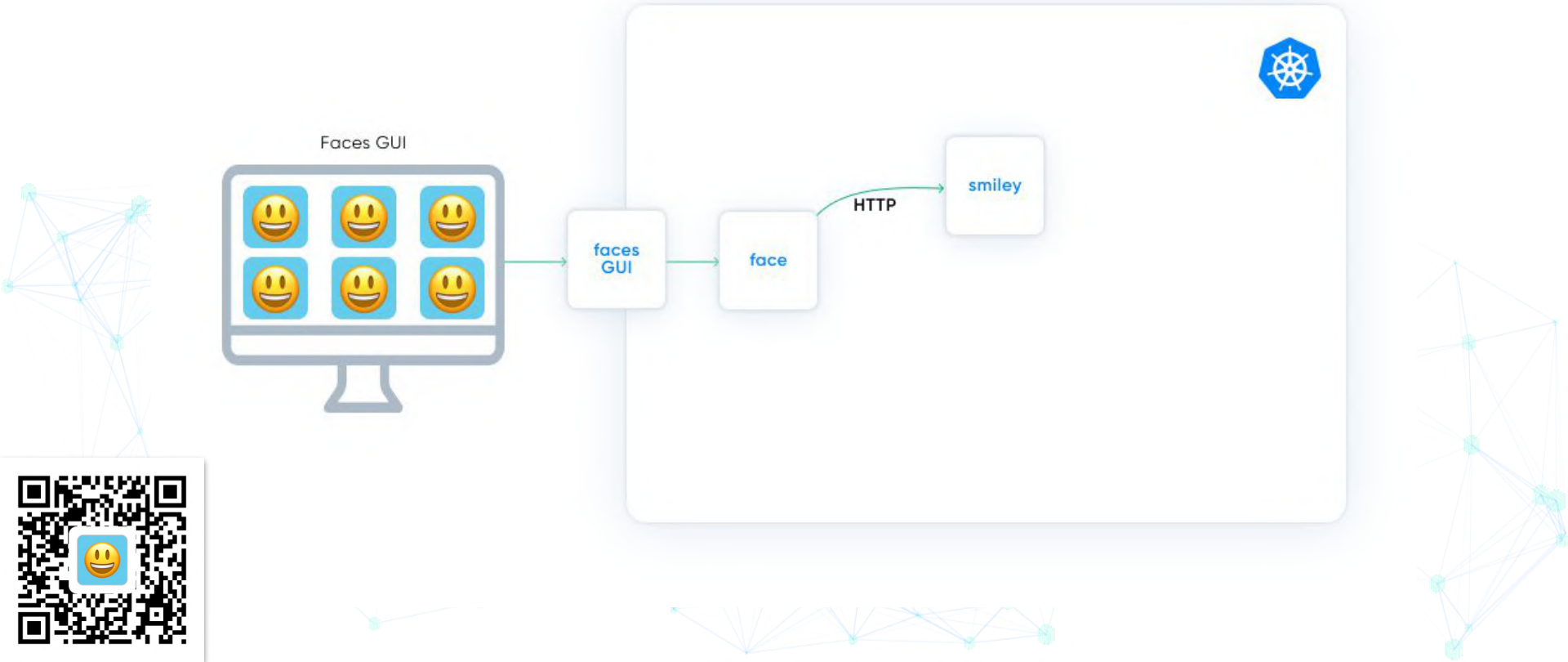
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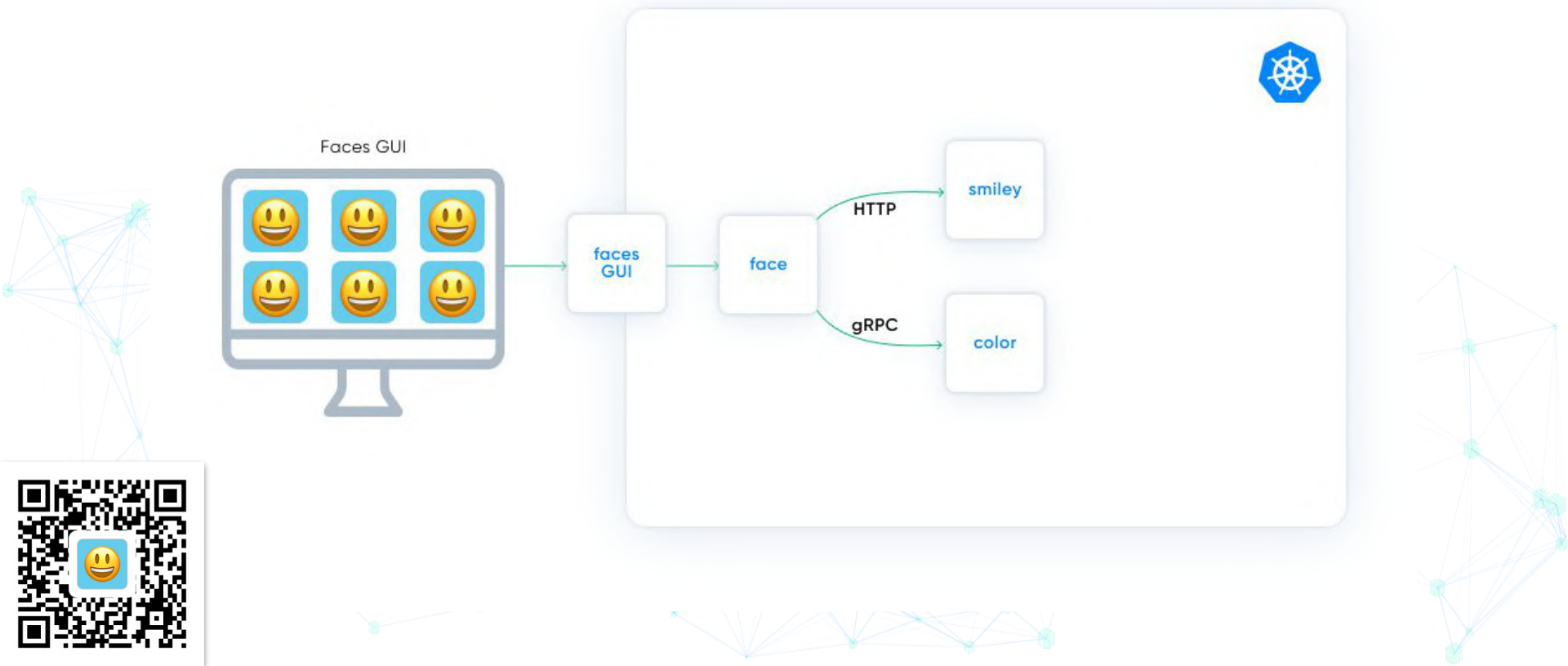
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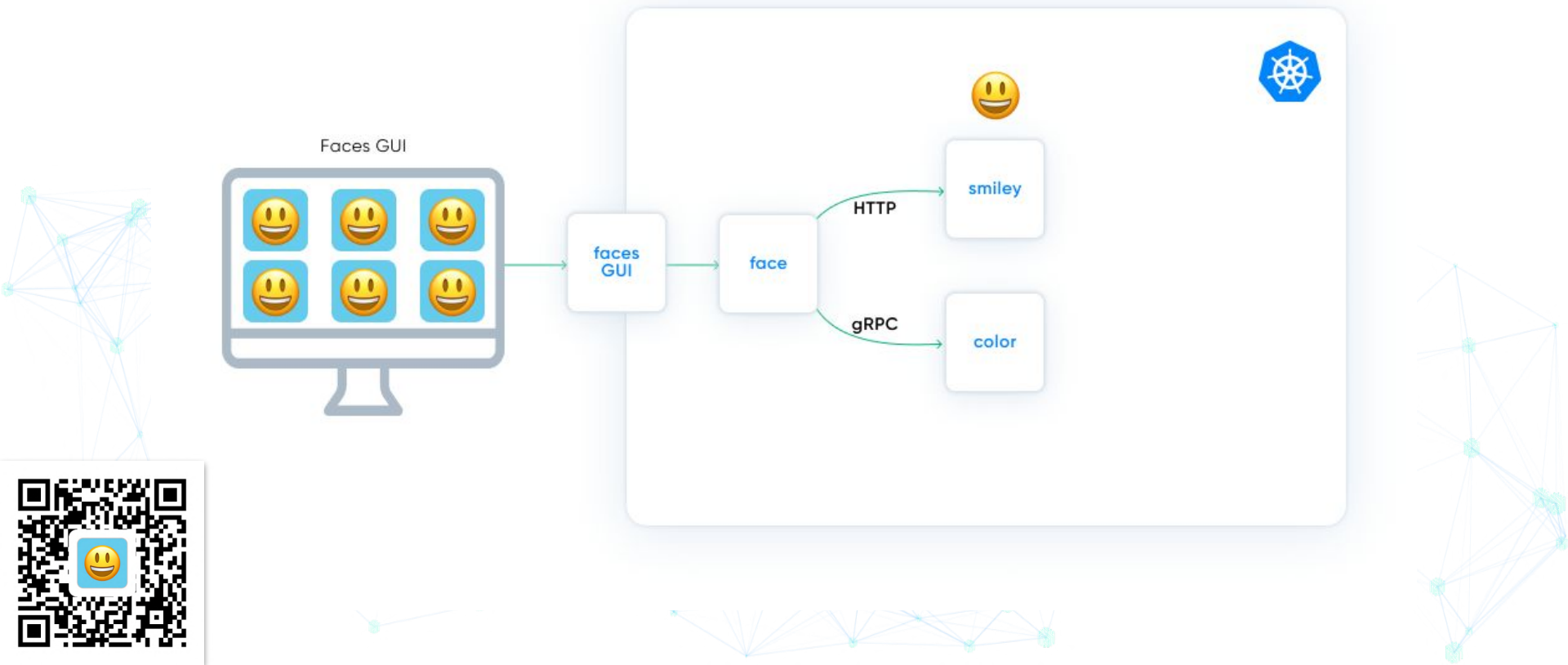
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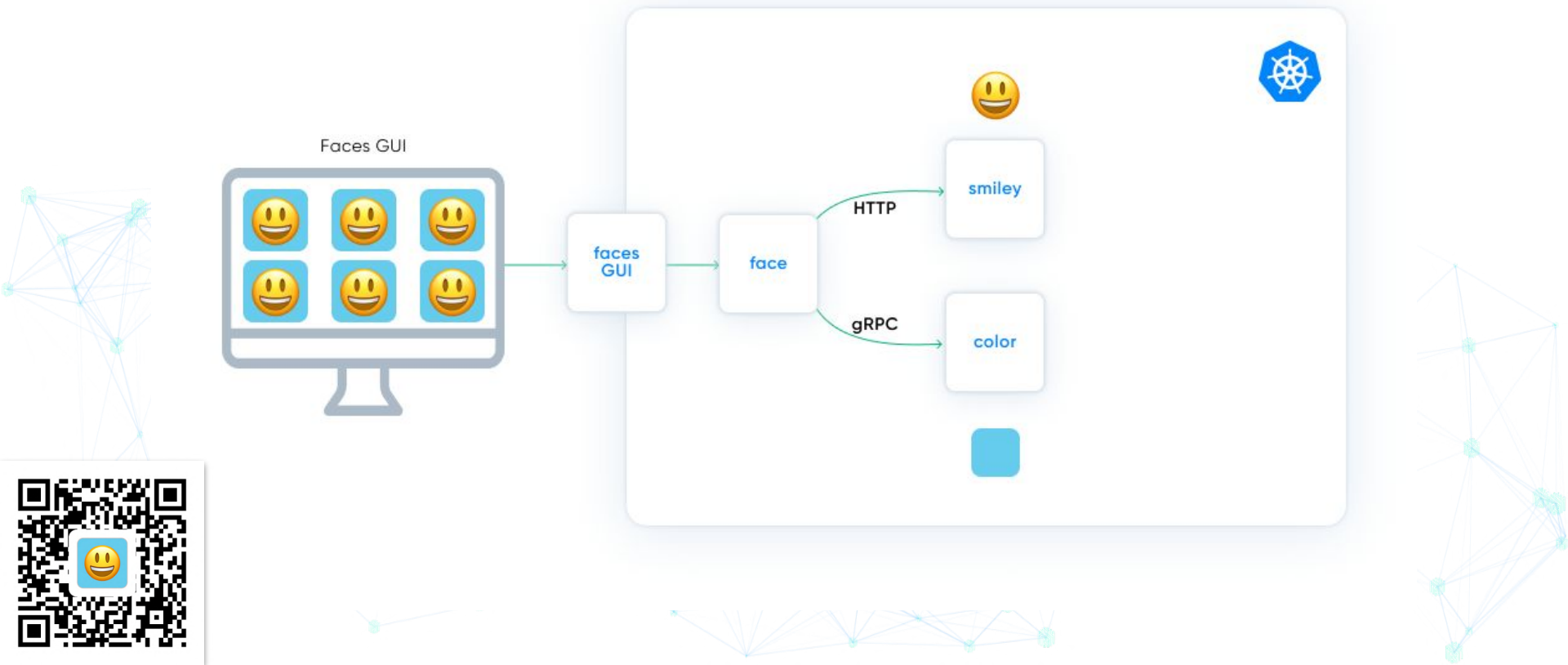
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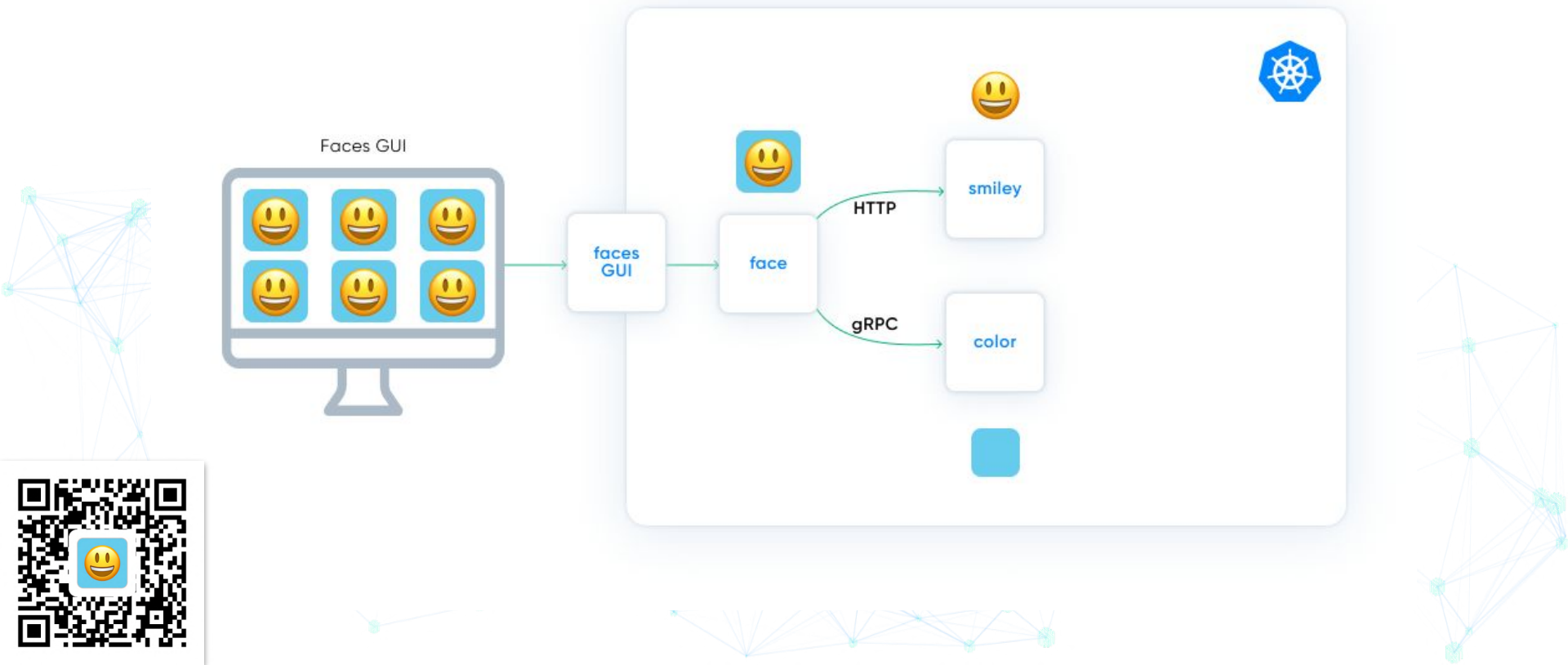
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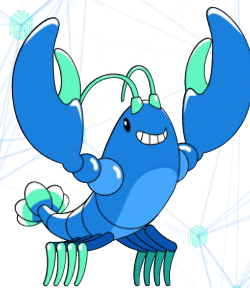
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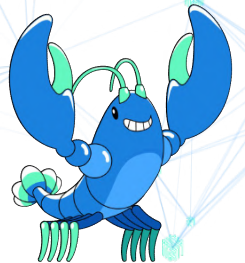
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DEMO



What is Linkerd?



What is Linkerd?

Linkerd is a **service mesh**.

service mesh, n:

- An infrastructure layer providing security, reliability, and observability at the platform level, uniformly, across an entire application.



What is Linkerd?

Linkerd is a **service mesh**.

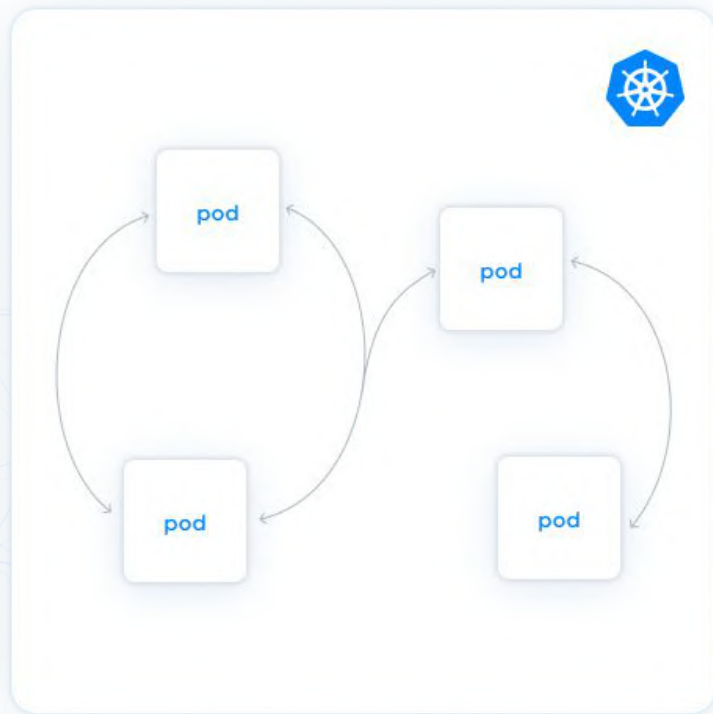
service mesh, n:

- An **infrastructure layer** providing **security**, **reliability**, and **observability** at the platform level, uniformly, across an entire application.



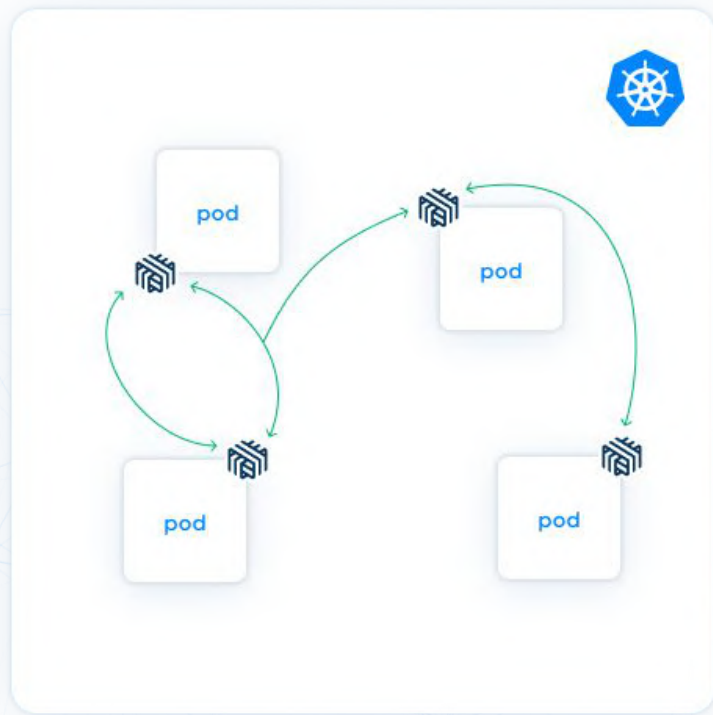
The Microservices Architecture

- Microservices communicate over an insecure, unreliable network.
- These are *fundamental characteristics* of the way real networking is built; they cannot be changed.
- Service meshes like Linkerd exist to make this situation better.



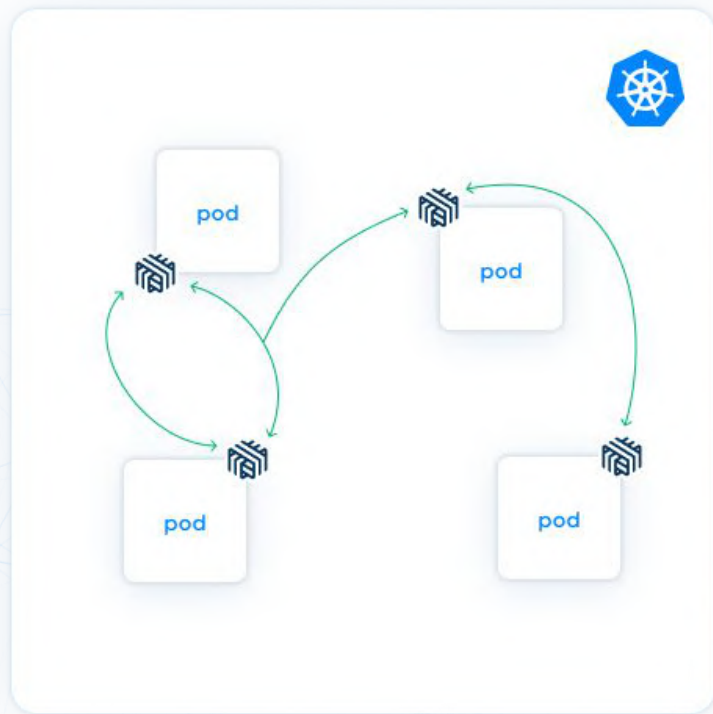
Microservices and the Mesh

- Like most other meshes, Linkerd works by adding a proxy (a *sidecar*) next to each application pod.
- *Unlike* any other mesh, Linkerd uses a purpose-built, lightweight, ultrafast Rust microproxy.
- These microproxies **mediate** and **measure** all communications in the mesh, which allows for all the mesh's functionality.



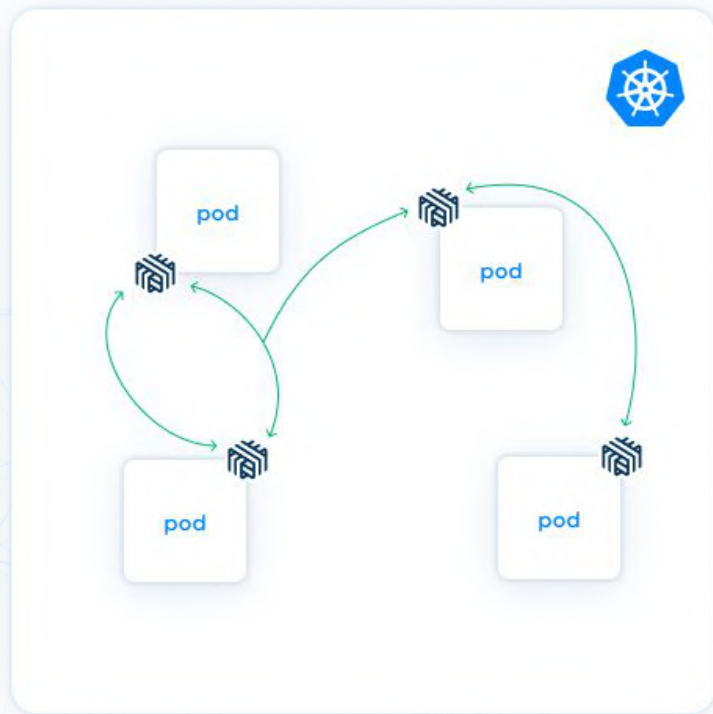
Microservices and the Mesh

- Mediating communications lets Linkerd enforce rules and add capabilities:
 - mTLS
 - advanced load balancing
 - multicluster communication
 - retries, timeouts, etc.



Microservices and the Mesh

- **Measuring** communications lets Linkerd provide observability:
 - discover and display the actual application call graph
 - measure and publish the golden metrics (request rate, success rate, latency)



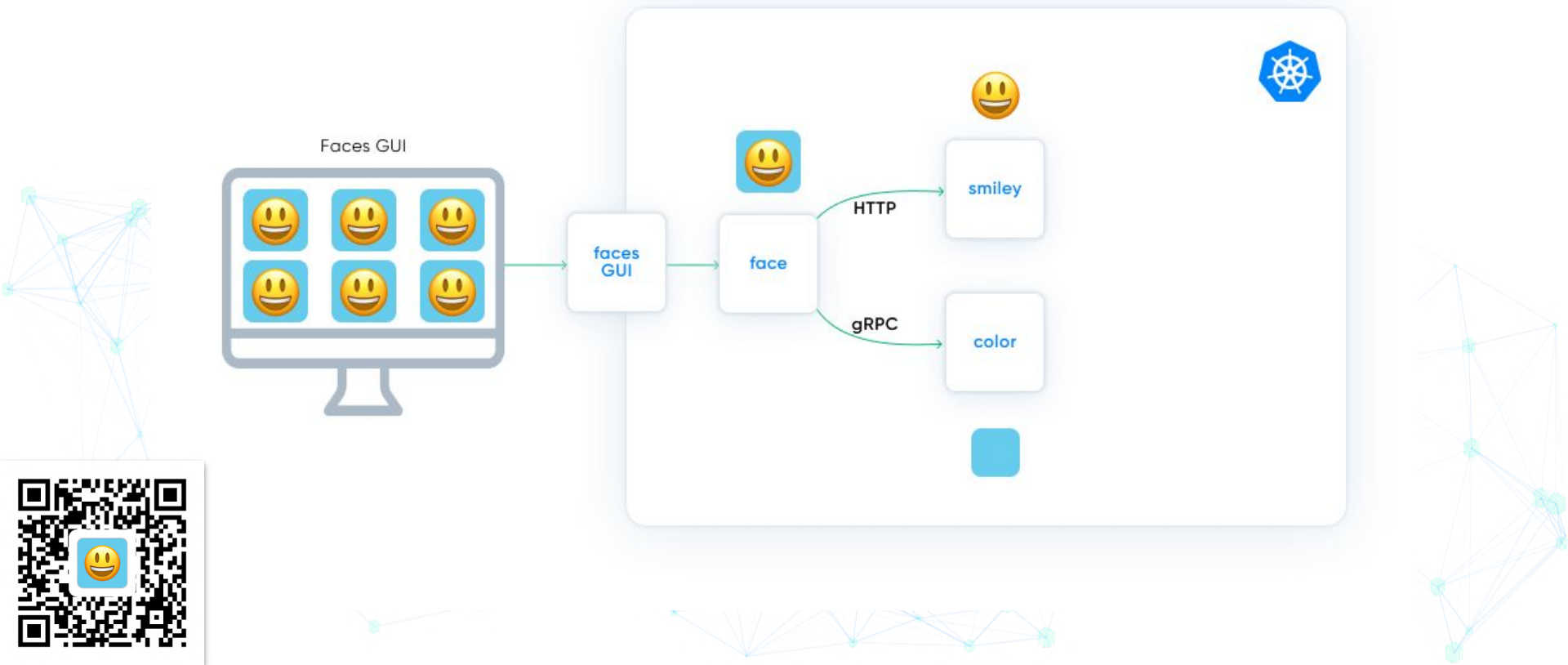
Why is this important?

Security, reliability, and observability are **not optional**.

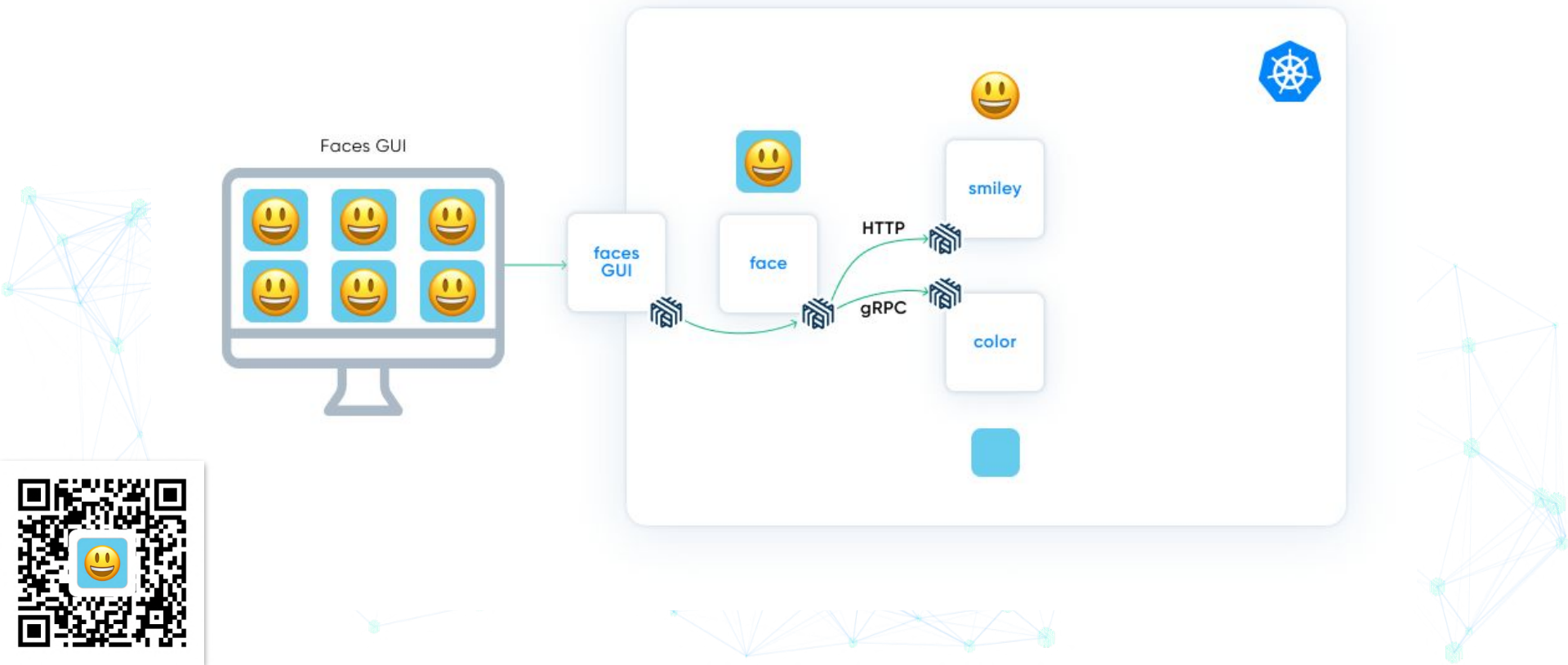
- You can get them from a mesh.
- You can get them by writing a lot of application code.
- You **can't** do without them.



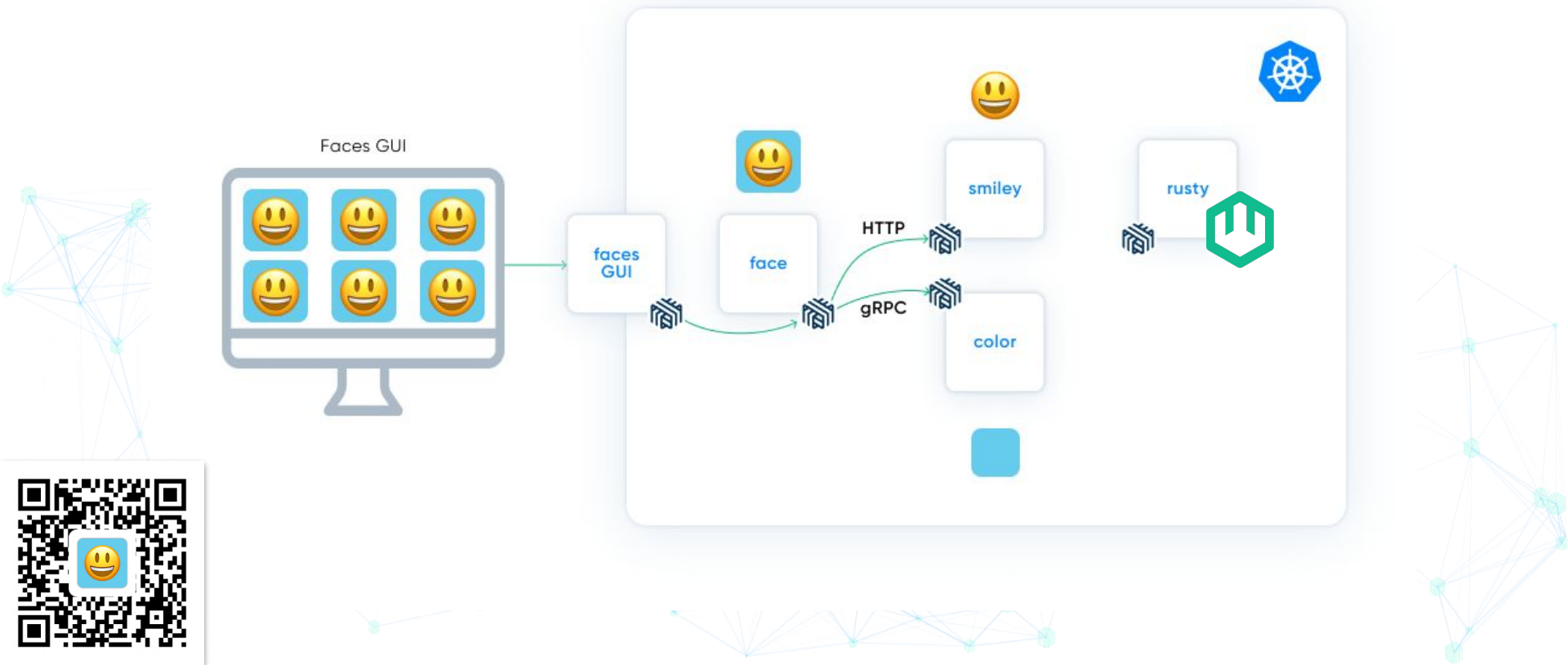
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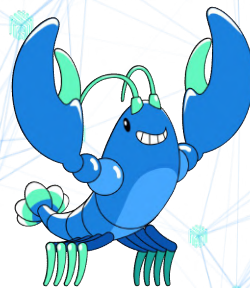
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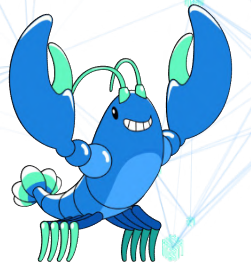
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DEMO



Gotchas



Gotchas

- The big one: NATS must be marked opaque!
 - The good news is that this is *not* a subtle failure if you get it wrong.
- The other one: right now, all the Wasm components in a wasmCloud host share a Linkerd identity.
 - We're working on this. 😊
- Developing Wasm components in Go is a little rough because `wasip2` isn't yet in the standard library!
 - Working on this too! 😊
- Wasm apps are *sandboxed*.
 - This is generally a good thing! but you need to understand what the constraints of the sandbox.

Tell us how we can improve!

Your feedback matters!

(We promise it won't take more than a few minutes, and it will help us tremendously – thank you! 😊)



Buoyant Enterprise for LINKERD

Rust-based network security and reliability for modern applications. Built on open source and designed for the enterprise.

- ➔ Zero-trust security and compliance across your entire network
- ➔ Global traffic management and control
- ➔ Full L7 application observability
- ➔ Built for the enterprise

Learn more & try it for free at buoyant.io/enterprise-linkerd



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Updated Courses!



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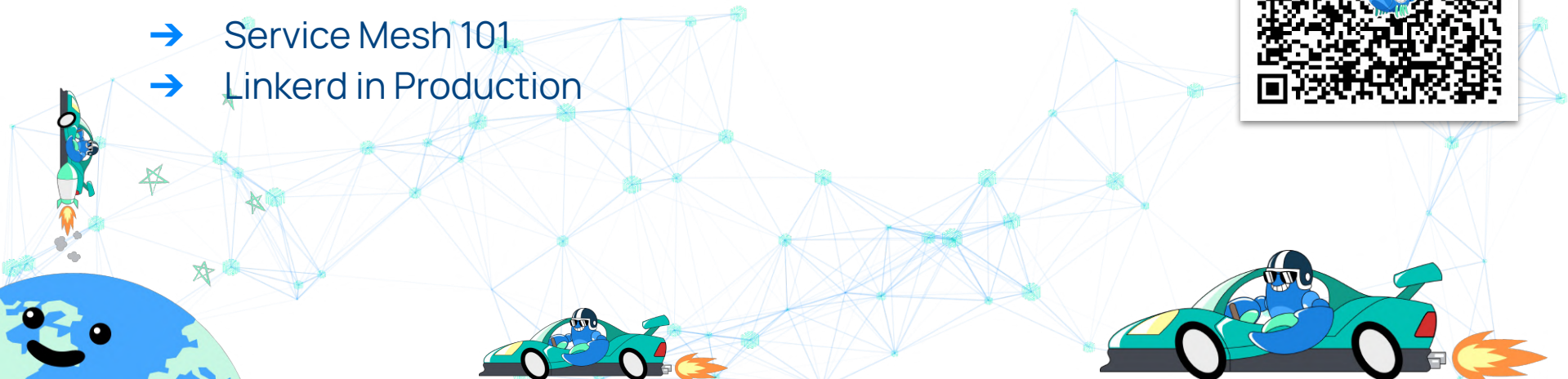
Creators of  LINKERD



Get Certified!

With hands-on  LINKERD self-paced courses

- Service Mesh 101
- Linkerd in Production

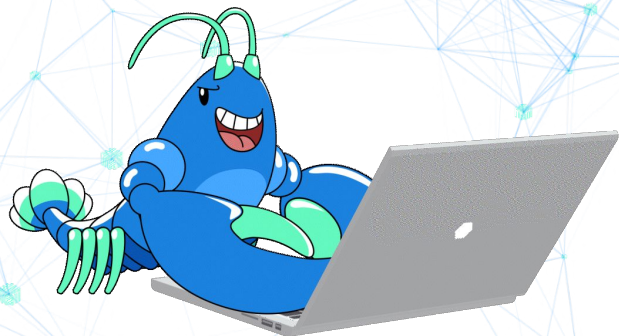


Up Next on July 17

Anti-Complex Multiclust^{er}: Federated Services



SIGN UP TODAY!
buoyant.io/sma



Q&A



Thanks much!



flynn@buoyant.io
[@flynn](#) on [slack](#).[linkerd.io](#)