

## SICKICK RIDER 2025



Attached please find the Personal Appearance Contract Rider (the “Rider”) covering the necessary provisions for the “SICKICK” engagement. For the purposes of the agreement, Sickick and his team will be referred to as the “ARTIST” and the individual and/or team booking Sickick will be referred to as the “PURCHASER”. The PURCHASER should study the Rider and make the necessary arrangements for the provisions hereunder. The purpose of the Rider is to ensure the PURCHASER, the ARTIST, and the audience the best possible performance. All inquiries concerning this Rider should be directed to the parties listed below:

- Inquires directed to Rayn aka the “MANAGER”: [rayn@sickickmusic.com](mailto:rayn@sickickmusic.com)
- Advancing directed to AJ: [team@sickickmusic.com](mailto:team@sickickmusic.com) and CC: [rayn@sickickmusic.com](mailto:rayn@sickickmusic.com)

NOTE: All items on the Rider are considered mandatory. Any changes must be approved by the MANAGER. Should something not be provided without the ARTIST’S AGENT or MANAGER’s consent, the ARTIST reserves the right to not perform unless a fine of \$500 USD is paid to the artist prior to performing PER item missed.

## TECHNICAL SETUP

SCALABLE/SMALLER SET UPS IN CLUB VENUES IS PERMITTED PENDING DISCUSSION WITH THE MANAGER. THE PURCHASER MUST HAVE THE SHOW'S CREW HANDLE ALL TECHNICAL ASPECTS (LIGHTING, VISUALS, SFX, PYRO, AUDIO). SICKICK DOES NOT BRING ANY STAFF THAT HANDLES TECHNICAL NEEDS.

### **SOUNDCHECK**

This will be required on the day of the performance at least two (2) hours before door time. Soundcheck shall occur prior to the opening of the house and should last for no more than two (2) hours. Everything must be set up properly and ready to go upon arrival. If not, the Manager must be notified of any delays prior to the artist's arrival to the venue. No one is to be at soundcheck other than the necessary venue staff. No cameras are allowed during soundcheck due to artist privacy. Sound tech must be available at time of soundcheck and throughout the entire artist performance by the sound board.

### **SOUND SYSTEM**

- PA System must be stereo four way active, capable of providing clear non-distorted even coverage of sound throughout the audience area at levels up to 120 dba, 140 dbc, 30hz to 18khz.
- The FOH speaker system must not cover / obstruct the stage.
- The processors for the system should be at FOH and accessible.
- The PA should be flown whenever possible with ground stacks, infill, out fills and delays as required to give even coverage of sound.
- Preferred systems include: LA Acoustic K1 or V-dosc with S28 subs, D&B J series with flown JSubs and ground stacked B2 subs. Please provide at least 1 subwoofer cabinet per top cabinet, i.e., 1 SB28 for every 1 K1.

### **MONITORS**

"The Artist" preferred monitor setup consists of 2 ground stacks of L'Acoustics. The stacks should be positioned either side of the booth, no more than 2.5m (8ft) apart. Please ensure speakers are strapped down suitably. 40% of the microphone must be in the monitors.

### **VIDEO BACKDROP & VISUALS**

An HD Video screen (or LED wall) that can easily play video content in .mp4 or .mov format during the performance. Video screen must play Artist visuals which will be sent to the venue in advance. A download link will be provided for visuals. Please note, scaling visuals are a must if screen size is not the standard format.

## EQUIPMENT

- Two CDJ 900 or equal and Pioneer DJM-S11 MIXER (A MUST- NO EXCEPTIONS). To be used by Artist only (SETTINGS MUST NOT BE CHANGED ON EQUIPMENT AFTER SOUND CHECK).
- Two Wireless Microphones (A MUST- NO EXCEPTIONS).
- Two Fans turned on at the DJ booth for the artist (A MUST- NO EXCEPTIONS).

## RISER

Sickick must be set up on a stage and/or riser capable of holding 400+ pounds (250+ kg) with at least 8 feet of clearance in front and 5 feet behind. Riser should be 4 feet high. There should be nothing obstructing the audience's view from Sickick on the riser. They should be able to see him use the CDJs and produce LIVE without a barrier in the way.

## TABLE

- 1, 4–6-foot table for CDJs and mixer, capable of holding 250+ pounds (100+ kg).
- 1 Black table skirt that will reach all the way to the floor.
- 1 Small fan turned on at table

## LIGHTING

Venue/Stage lights must go with the music and compliment the video screen visuals.

## CO2/CONFETTI/CO2 GUN

CO2 must be available with full tanks during the show. Ideally Sickick should have access to control the CO2 himself from the DJ booth. Otherwise control can be done by staffed professionals at the venue. At least two big confetti blasts must be provided.

Please advise asap if either are not possible at your venue and what alternatives you can organize (CO2 gun etc.)

## DJ BOOTH/STAGE

The stage must be cleared and at no time is anyone allowed on stage, with the exception of the audio tech, if asked by the Manager. Security must be on each side of the stage at all times and cannot allow anyone on stage without permission from the Manager (NO EXCEPTIONS). Management will advise on approved individuals who are allowed on stage.

## VIDEO / RECORDING

At no given time is a video allowed to be made of the full set and to be published anywhere unless there is written consent via email provided by the Manager. Final video approval is required prior to posting on any outlet.

## HOSPITALITY

### **HOTEL & ROOMING**

Where accommodation is to be provided as part of the negotiated deal, "The Artist" requires 3 rooms at a 5-star Hotel. The 3 rooms must include 1 suite and 2 king size rooms. The rooms are needed for 1 night. However, when the artist needs to arrive one day early, the rooms will need to be booked for at a minimum of 2 nights.

The Hotel is to be approved by the Manager. The hotels must be 5-star and in a good location. Breakfast, Wi-Fi, 24 room service, and access to the gym/pool facilities must be included. The room numbers must not be given out to anyone.

### **MEALS**

\$250 USD per diem is required for meals.

### **GREENROOM**

A backstage room for the sole use of Sickick and our team is required, ideally with a bathroom. No one else can gain entry unless without permission from myself (Rayn) or Sickick.

### **GREENROOM REQUIREMENTS**

- Earplugs x 3 sets
- 2 bottles of Casamigos blanco tequila
- 6 bottles of cold water
- 1 cranberry juice
- 3 can of Coke
- 3 cans of Ginger Ale

### **GUESTS**

The Artist and his team are allowed up to 15 guests total on their guest list. These guests will be given VIP tickets/wristbands to the show free of charge. The Artist may also request a separate section or booth for the guests.

### **PICK UP & DROP OFF**

The artist requires pick up from the airport to the hotel, then hotel to the venue, then after the performance back to the hotel, and then the next day from the hotel to the airport. A professional driver is expected in a Black Suburban, Chevy Tahoe, or Cadillac Escalade. If there is no other option than an Uber black SUV will suffice.

## SECURITY

The Purchaser must provide sufficient security to protect Sickick, the crew, and equipment prior to and during the performance. Security must also ensure Sickick and the team leave the venue safely after the performance.

## INSURANCE

The Purchaser is responsible to purchase full third-party liability, theft and damage insurance for performance, venue, audience, band, and equipment.

## ADDITIONAL NOTES:

- No signage, place cards or placement of items which may make Sickick look sponsored by any brand at any time.
- Sickick's identity is not to be questioned and no video or photograph is to be taken without the approval of the Manager

## Agreed to & Accepted by:

Name: \_\_\_\_\_

Date: \_\_\_\_\_

Signature: \_\_\_\_\_