

Celine Gestas

Product Designer

Tech, design, and empathy: I bring a complete approach to product design to create intuitive and valuable products.

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EXPERIENCE

Designership

UX/UI Designer Intern | 2024

- Designed wireframes, mockups, and prototypes for a web app.
- Designed and implemented a system to bring visual consistency and support future growth.
- Ran user research and usability tests to identify and solve pain points.

User Researcher Intern | 2024

- Led user interviews and surveys to gather insights.
- Analyzed data to guide UX/UI decisions and improvements.
- Delivered research reports to support design strategy.

Freelance

Web Designer | 2022–2025

- Led client projects end-to-end, from discovery to delivery.
- Designed and built responsive, SEO-friendly websites in Webflow.
- Conducted competitors and client research and wireframing tailored to client goals.
- Managed communication, budgets, and timelines.

Interactive Network Technologies

Senior Software Engineer | 2019

San Francisco Bay Area

- Developed an AI-powered plugin for TOTAL's geoscience software.
- Collaborated with users to refine UI and improve workflows.
- Delivered an intuitive interface that boosted user efficiency.

TECH'advantage

Senior Software Engineer, Project Manager | 2013–2018

France

- Led Agile teams, managed sprints, and ensured on-time delivery.
- Met with clients to gather requirements and suggest UX improvements.
- Guided junior devs and oversaw project documentation.

Software Engineer, Local Software Support | 2011–2013

Abu Dhabi, United Arab Emirates

- Provided user support and tailored solutions for regional users.
- Adapted software to local needs, increasing efficiency.

Software Engineer | 2007–2011

France

- Developed features for TOTAL's internal software in cross-functional teams.
- Implemented improvements based on user feedback.
- Mentored new team members for smooth onboarding.

EDUCATION

2024

UX/UI Design Masterclass – Practical User Research & Strategy
Designership

2019–2020

UX Design Course – UI Specialization
CareerFoundry

2002 – 2007

Master's Degree in Software Engineering
Université de Pau et des Pays de l'Adour, France

HARD SKILLS

- User Experience
- Research
- User Testing
- Visual Design
- Design Systems
- Responsive Design

SOFT SKILLS

- Easy to work with, supportive team player
- Organized and dependable with time management
- Collaborates smoothly with engineering teams
- Flexible and adaptable to complex or changing constraints

TOOLS

- Figma / Figjam
- Miro
- Whimsical
- Optimal Workshop