STATEMENT

I am a passionate VFX Artist with 2 years of industry experience, and a first class honours degree from the University of Hertfordshire.

I have been the lead for my own short film, aided in developing a creature pipeline for the Royal Veterinary College, created tools for animal locomotion and much more.

WORK EXPERIENCE

Sept 2025 - Present

LOOKDEV ARTIST | Industrial Light & Magic

Lighting and Look development as part of the Jedi Academy programme, primarily using Renderman in Katana, and Nuke.

June - Sept 2025

CG GENERALIST | Royal Veterinary College

Using and refining the experimental creature pipeline for multiple short projects in both full CG and virtual reality.

Sept - Oct 2024

JUNIOR 3D GENERALIST | Random42

Procedural animation, full CG compositing, and internal project FX work for medical and scientific visualisation.

SOFTWARE EXPERIENCE

Houdini
Katana
Nuke
Maya
zBrush
Blender
Substance Painter
Mari
Photoshop
Syntheyes

Python
VEX
MEL

EDUCATION

University of Hertfordshire
BA (Hons) - 3D Animation & Visual Effects
Graduated with first class honours.
(2021 - 2024)

Salisbury Sixth form College
A Level - Physics, Film studies, Core Maths
Extended Project Qualification - Visual Effects
(2019 - 2021)

St Joseph's Catholic School, Salisbury
GCSEs - Mathematics, English Language, English Literature, Physics, Chemistry, Biology, Religious Studies, Music, Art
Certificate in Digital Applications (level 2)
(2015 - 2019)

References available upon request.