## HOW IT WORKS IN SUMMIT K12 (DURING SCHOOL)

- Students automatically earn coins for completing assessments, quizzes, and PLP progress, as well as for achievements such as reaching the Summit K12 Top 10 tables.
- Teachers can also award bonus coins for effort or positive behavior.

## HOW IT WORKS IN ClassCade (AFTER SCHOOL)

- Students use their coins to unlock games, customize characters, and compete with classmates.
- Play & Compete (Motivation Loop): Tokens allow students to play head-to-head with classmates and then challenge others in their school, driving consistent usage between progress-monitoring assessments.



Scan to see how Summit K12 + ClassCade keeps students motivated all year long.



Rewards that Power Learning™

## TURN ENGAGEMENT INTO RESULTS!

Complete lessons in Summit K12 → Earn coins in ClassCade → Play fun games & grow skills



A student engagement system built into Summit K12 that drives PLP completion and lifts assessment scores.

## WHY STUDENTS & TEACHERS LOVE IT

UNDERWATER GAMES

UNDERWATER GAMES

UNDERWATER GAMES

GENERAL

GEN

Boosts daily motivation and participation.

Encourages consistent PLP practice.

Builds a positive classroom culture around effort and growth.

New seasons each school year with **fresh content** 

**Earn coins** for completing lessons and assessments







Head-to-head competition with classmates, then school-wide

Unlock chests with new games, characters, and power-ups

Collect, customize, and power up characters

Turn Effort Into Engagement. Turn Engagement Into Results.

