

Edward Kim

Product Designer | UX/UI Designer

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EXPERIENCE

Outlier, Remote - *Tier 2 AI Writing Evaluator* | May 2024 - Present

- Evaluate AI responses to improve LLM quality and user experience.
- Collaborate with teams from a variety of LLM projects that utilize Google's APIs, image generation, etc.
- Ascended to Tier 2 Evaluator after a period of 3 months.
- Review and assess evaluations submitted by other evaluators.
- Assist newer evaluators in community channels.

ENGAGEathon, Remote - *UI/UX Intern* | May 2024 - Aug 2024

- Worked with UX team to design ENGAGEathon's Land of Luxury project website.
- Created wireframes, and prototyped finalized designs.
- Worked with UX team to restructure site's information architecture.
- Reported to ENGAGEathon founder on UX team's progress every week.
- Revised existing design system documentation to improve efficiency for the team.
- Documented and redesigned assets for clarity and legibility.
- Successfully handed off completed mockups to development team.

K's Wing Master, Montgomery, AL - Freelance Web Developer, Tech Consultant | Feb 2023 - May 2024

- Worked with family business to provide technical support and consulting.
- Assessed and updated POS systems and surveillance camera systems.
- Updated designs for both in-store and drive-thru menus.
- Designed and created business website using Webflow (website building software).

ARISA Lab, New York City, NY - UI/UX Research Assistant | Sep 2021 - Dec 2021

- Worked with NASA-sponsored laboratory organization to gather user research and create wireframes for ARISA Lab's mobile application, Eclipse: Soundscapes.
- Conducted user research with visually impaired users to test app's accessibility accommodations.
- Designed improved mockups that improved interaction with current accessibility smartphone features.

EDUCATION

Arizona State University, M.S. in User Experience (UX) | May 2025 - Present

New York University, B.S. in Integrated Design & Media (IDM) | Sep 2019 - Jan 2023

CERTIFICATIONS

Google UX Design Certificate, Coursera | Nov 2024 - Apr 2025

UX Academy, Designlab | Nov 2023 - Present

UX Academy Foundations, Designlab | Sep 2023 - Nov 2023

SKILLS

Software & Tools: Figma, Adobe Creative Cloud (Illustrator, InDesign, Photoshop), InVision, Adobe XD, Sketch, Protopie, Canva, Mira, Webflow, Framer, HTML/CSS, JavaScript, Python, Unreal Engine 5, GameMaker Studio 2

Design: User Experience/User Interface (UI/UX) design, product design, interaction design, motion design, wireframing, UI prototyping, responsive design, mobile-first UX, graceful degradation, user-centered design principles, micro-interactions, information architecture, tokenization, accessible design, prototyping, design systems

Research: User research, journey mapping, user, personas, user usability testing, A/B testing, competitive analysis, journey mapping, user interviews, data aggregation, user flows, task flows, problem-solving

Soft Skills: Critical thinking, communication skills, organization skills, time management, empathy-led insights, tech-literate, network troubleshooting, technical support, creativity, innovation