



UX Designer + Developer

Based in Tempe, AZ

EDUCATION

Arizona State University

2027 ♦ GPA 4.0/4.0

M.S. User Experience

University of Texas at Austin

2021 - 2025 ♦ GPA 3.5/4.0

B.S. Computational Biology
Elements of Computing Certificate
GPA 4.0/4.0

TOOLS & SKILLS

CREATIVE SOFTWARE

Figma, Adobe CC (Ai, Id, Pr, Ps), Webflow, Tableau, Google Workspace

PROGRAMMING < / >

HTML/CSS/JS, React, Java, Python (Pandas, Matplotlib, Seaborn), R, Git

COURSEWORK

Design

Cross-Media Design Solutions, Elements of Graphics and Visualization

Data Science + Computing

Data Visualization, Elements of Software Design, Elements of Software Engineering

PROJECTS

Kōmori Con Website - E2E Design + Development

Website Rebuild + UX/UI Redesign (MARCH 2024 - PRESENT)

- Designed and prototyped **critical user journeys** in **Figma**.
- Implemented **responsive UIs** in **Webflow** with **custom CSS** to improve clarity and accessibility.
- Iterated on prototypes and conducted **informal usability testing** with diverse users to refine usability.

Initial Website Development (MARCH 2023 - MARCH 2024)

Developed a **React + Next.js** app with **Tailwind CSS**, iterating prototypes to improve **usability, interaction design**, and performance.

Retro Video Game Hub - Pacman Recreation

SPRING 2024

Designed **UI elements** in **Java (Processing 4)**, using **iterative prototyping** to improve engagement and usability in a four-game retro hub.

Fireworks Simulation - Sparklers

SPRING 2024

- Developed an **interactive sparkler simulation** in **Java (Processing 4)**
- Implemented a **randomized particle system** with **gradients** and **motion physics**, applying design principles to create a dynamic user experience.

"Causes and Effects of Smoking" Study

FALL 2024

Developed an interactive **Tableau dashboard** using **data visualization best practices** and **accessibility** to improve clarity of health insights.

INVOLVEMENT

Kōmori Con ♦ Showrunner, Designer, Analyst

MARCH 2023 - PRESENT

- **Led operations for 1,000+ attendees**, coordinating schedules, staff, and event flow to ensure a seamless, accessible experience.
- **Managed \$17K+ in sales** through **Square and Eventeny**, ensuring accurate, user-friendly transactions and reporting.
- **Analyzed \$25K+ revenue** in **Google Sheets** to identify trends and improve event efficiency and attendee satisfaction.

Texas Mahjong Club ♦ Vice President

AUG 2024 - MAY 2025

Led events and campaigns that improved accessibility and visibility, more than **doubling membership and engagement**.