

RUBIAT FUSIGBOYE

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Intro

Multidisciplinary artist and digital designer blending cultural storytelling with emerging technologies. Valedictorian graduate of Sheridan College's Interaction Design program, with experience in interactive installations, UI/UX, community-led exhibitions, and professional recognition from Adobe.

Education

Sheridan College, Oakville ON

Honours Bachelor of Interaction Design, 2021-2025

- Graduated Valedictorian

OCAD, Toronto ON

Continuing Education Program, 2025

- Fundamentals in Woodworking

Exhibitions

Nice To Meet You, Toronto ON - 2026

- Ódàbò: Interactive Installation examining the pieces of home and how they come together to make a promise of returning once again

Exposed Film, Toronto ON - 2026

- What to call it: Interactive Installation commenting on the realities of external pressures on personal wants and desires in relationships

She Said Gallery, Toronto ON - 2025

- What Really Is Time: Installation examining perception, distortion, and shifting rhythms of temporality

Swash & Serif, Northern Contemporary, Toronto ON - 2025

- Out of Orbit: Moving installation exploring distorted rhythms, cycles of stress, and nonlinear perceptions of time

Phantasia Exhibition, Its Ok Studios, Toronto ON - 2025

- Khaos Garden: Reflective maze installation exploring creative resilience and obstacles
- Take It Off the Shelf: Interactive radio installation symbolizing persistence and human connection in creativity
- Paperscape: Collaborative paper-craft installation with zine-making and community display

Design To Story Youth Exhibition - "Story Story," Toronto ON - 2025

- Lost in Translation: A Family Tapestry: Installation exploring Yoruba storytelling, cultural memory, and language barriers

The Port (Self-run Exhibition), Toronto ON - 2023

- Showcased interactive media works in an independently curated exhibition highlighting community, exploration, and digital storytelling

Speaking

- TedxYouth Keynote speaker @ AbbeyParkHS (2026)

Awards & Recognition

- Experiential Learning Award (2025) - Sheridan College
- Sheridan Student Awards for Creative Reflection Competition (2023 & 2024)
- Adobe Life Feature (2024) - Interviewed on creativity, failure, and the role of AI in art
- Adobe Presentation (2024) - Delivered talks on creative play, exploration, and embracing imperfection
- Adobe Next Gen Creative

Grants & Residencies

- Community Impact Program Grant through Canadian Service Corps (2025) - Shoot for Peace
- Artist Creation Project Grant (2026) - Artreach

Leadership & Community

- Leader, Creative Technologies Collective, Sheridan College - Taught and mentored peers in creative technology, fostering collaboration and innovation
- Curated and directed Phantasia exhibitions at It's Ok Studios, guiding 20+ emerging creatives in overcoming perfectionism through shared creative play

Skills

- Design & Motion: Adobe CC (Photoshop, Illustrator, After Effects, InDesign, Fresco), Cinema4D
- Interaction & Prototyping: Figma, Framer, TouchDesigner, Resolume, Processing
- Coding & Development: HTML, CSS, JavaScript, C++, Arduino
- Data & Visualization: Tableau
- Craft & Fabrication: Physical computing, prototyping, Woodworking
- Production/set design, traditional art mediums