tammccy@gma	ail.com 443-760-5	15 <u>Portfolio</u>
TAM	1MY	[WORK EXPERIENCE] Product Design Intern FORA
CHE	.N	<ul> <li>May 2025 - Present</li> <li>Designed data visualizations and UI layouts for the "Insights" feature in the FORA app, which surfaces company updates, OKRs, and compliance summaries for enterprise users.</li> <li>Improved the presentation of executive</li> </ul>
LinkedIn		summaries in an AI-powered product by designing scalable layouts and source-tagging systems that clarify structure and enhance trust
[INTRODUCT	ON] Ind visual designer with experience	<ul> <li>Collaborated with founders and engineers to refine layout logic and interaction patterns, focusing on clarity, navigability, and enterprise-</li> </ul>
designing Al-puresponsive well sector teams. In interaction, and human-centered	owered features, dashboards, and b platforms for startups and publi My work combines UX/UI design, d brand systems to create scalabl ed solutions that prioritize clarity, emotional impact.	<ul> <li>Explored UX patterns for organizing insights by timeline, label, and relevance, contributing to a more intuitive navigation and scalable content</li> </ul>
	·	Product DesignerCommit to GreenMay 2025 - Present
[EDUCATION]		<ul> <li>Supporting the early-stage design of a business facing ESG dashboard for a sustainability startu exploring new digital products.</li> </ul>
School of Visual Arts	BFA in Design 2025 GPA: 3.84 / 4.00	<ul> <li>Created visual concepts to communicate packaging impact, disposal accuracy, and CO<sub>2</sub> savings in transportation and retail environments.</li> </ul>
[SOFTWARE SKILLS]		<ul> <li>Prototyped interactive UI patterns including heat maps, KPI panels, and location-based metrics to support partner and investor pitches</li> </ul>
Skills	UX research, wireframing, prototyping, user flows, interaction design, informat architecture, responsive UI accessibility compliance,	• Contributed to the information architecture, content structure, and scalable visualization logic for use in future pilot launches.
	design systems, componer libraries	Design InternNYC CitywideOct 2024 - PresentAdministrative Service
Tools	Figma, Adobe CC (Illustrato InDesign, After Effects, Photoshop), p5.js, Webflow TouchDesigner, HTML/CSS (basic)	<ul> <li>Produced 100+ print and digital assets aligned with NYC branding and accessibility standards for cross-agency use.</li> <li>Designed presentation materials and signage for major city events, supporting both digital production and onsite setup.</li> <li>Collaborated on branding, motion, and</li> </ul>
Strengths	Cross-functional collaborat design-to-dev handoff, Al- integrated product design, creative storytelling, visual	