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View source There are 17 properties in total, with 8 Safehouses and 9 Assets, 15 of which must be purchased (excluding Ocean View and Vercetti Estate). Safehouses[] These locations are spread across Vice City, allowing players to save their game progress. Safehouse Cost \$ Garages Location Ocean View Hotel N/A N/A Ocean Beach (Starting House) Ocean Heights Apartment \$7,000 1 Ocean Beach (Block east of Ammu-Nation) Links View Apartment \$6,000 1 Vice Point (Near Leaf Links) El Swanko Casa \$8,000 1 Vice Point 1102 Washington Street \$3,000 N/A Washington Beach (Across from L) 3321 Vice Point \$2,500 N/A Vice Point (Near North Point Mall) Hyman Condo \$14,000 3 Double Downtown Skumole Shack \$1,000 N/A Downtown (Across from Mitch Baker) Assets[] These properties offer save points and generate daily income after specific missions are completed. Building Cost \$ Attributes Location Last Mission for Asset Asset Boatyard \$10,000 Stores Boats Vice Port Checkpoint Charlie \$2,000 Cherry Popper Ice Cream Factory \$20,000 Drug-Selling Truck Little Havana Distribution \$3,000 The Pole Position Club \$30,000 Private Dance Room Ocean Beach Spend \$300 in Dance Room \$4,000 Kaufman Cabs \$40,000 Taxi Service Little Haiti Cabmaggdon \$5,000 Sunshine Autos \$50,000 Import Garage Little Havana Complete Import Lists \$1,500-\$9,000 Interglobal Film Studio \$60,000 Community content is available under CC-BY-SA unless otherwise noted. This guide covers all properties in GTA Vice City, including Safehouses and Assets, for both the base game and The Definitive Edition. In GTA Vice City, players can acquire two types of properties: Safehouses, which provide save points and vehicle storage, and Assets, profitable businesses that generate income for Tommy. Properties can be purchased by interacting with the green floating icon near each location. Completing all Safehouses and Assets is required for 100% game completion. Clicking on a property below provides details like map locations, prices, benefits, garage capacity, and unlock methods. GTA Vice City Assets Properties: Full List & Locations Below are all the Assets available in GTA Vice City and The Definitive Edition, with their locations and prices. Assets become available after completing the mission "Shakedown." Once purchased and their related missions completed, these properties generate daily profits that Tommy can collect by interacting with the spinning icon outside each business. Purchased assets can also serve as save points. Acquiring assets is essential for completing the GTA Vice City storyline: to unlock the final mission, players must purchase and complete missions for at least 6 Assets (7 including the Vercetti Estate), with Print Works being one of them. Note: The Vercetti Estate functions as both an Asset and a Safehouse, while Phil's Place is not owned by the player but offers weapon sales. GTA Vice City Safehouses: Full List & Locations Below are all the Safehouses available in GTA Vice City and The Definitive Edition, with their locations and prices. The game features 9 safehouses, 7 of which can be purchased while 2 are unlocked for free. Safehouses allow players to save progress by interacting with the pink cassette icon and some provide vehicle storage. Additionally, the ability to change Tommy's outfit and weapons is unlocked through hidden packages at the main safehouses: Ocean View Hotel, Vercetti Estate, and Hyman Condo. GTA Vice City Safehouse Weapons & Vehicles Rewards Collecting "Hidden Packages" scattered throughout Vice City unlocks specific weapons and vehicles at Tommy's main safehouses (Ocean View Hotel, Vercetti Estate, and Hyman Condo) and other locations. There are 100 Hidden Packages to collect, with new rewards unlocked for every 10 collected. How much does it cost to buy all properties in GTA Vice City? To purchase all 17 properties, players must...The Cost of Perfection: Unlocking All Properties in GTA Vice City ===== Acquiring all purchasable properties in GTA Vice City requires a substantial budget of \$441,500. This investment is essential for achieving 100% completion of the game. The property expenses are divided into two categories: Safehouses and Assets. # Safehouses Safehouses provide valuable save points and vehicle storage, making them an indispensable asset to any player. The cost of purchasing all 9 Safehouses in GTA Vice City totals \$41,500. # Assets Assets, on the other hand, are profitable Businesses that generate income for Tommy. There are a total of 10 assets available in the game, with prices ranging from unknown to substantial sums. To unlock these assets, players must complete the Shakedown mission and acquire all 10 assets. GTA Vice City Assets Properties | Property | Location | Price | | -- | -- | | (List of 10 assets) | (Locations) | (Prices) | Acquiring all assets is crucial for progressing through the game's storyline. Players must complete at least 6 asset missions to unlock the last mission in the game. GTA Vice City Safehouses | Property | Location | Price | | -- | -- | | (Last of 9 safehouses) | (Locations) | (Prices) | Safehouses are scattered throughout the city, offering players a chance to save progress and store vehicles. Three "main" safehouses - Ocean View Hotel, Vercetti Estate, and Hyman Condo - also reward unlocked hidden packages, which grant access to new weapons and vehicles. The Total Cost To buy all 18 purchasable properties in GTA Vice City, players will need a budget of \$441,500. This investment is essential for achieving 100% completion of the game, as it includes both Safehouses and Assets. By acquiring all properties, players can unlock new missions, assets, and rewards, ultimately enhancing their gaming experience. There are ten assets that can generate income for the player. Three must be bought first, while two must be acquired during story missions. After purchase or acquisition, they will generate revenue up to their maximum daily amount. The feature is introduced briefly in a mission and its next phone call. These assets include the Vercetti Estate, which offers protection racket services, and Print Works, which counts on counterfeiting. Boatyard deals with smuggling goods via boat. It can be completed for \$10,000 at Viceport. GTA Vice City Assets & Safehouses: Essential Guide ===== You can buy assets by walking into the green floating icon that appears in front of all purchasable properties. Buying all safehouses is required for 100% completion of the game. Clicking on a property brings you to their detailed information such as map locations, prices, benefits, garage capacity, how to unlock each GTA Vice City property, and more. Assets Properties There are 10 assets in GTA Vice City, and they become available after completing the mission "Shakedown". After buying an asset and completing its related missions, the property will generate daily profit that Tommy can collect by walking into the spinning icon outside of the business. Purchased assets can also be used as save points. Acquiring assets is a prerequisite to completing the GTA Vice City storyline: to unlock the last mission in the game, you need to purchase and complete the missions for at least 6 Assets Properties (7 counting the Vercetti Estate), one of which must be Print Works. The Vercetti Estate doubles up as both an Asset and a Safehouse. Safehouses GTA Vice City features a total of 9 safehouses that can be acquired by Tommy: 7 of these properties can be purchased, while 2 are unlocked automatically for free. Safe houses allow you to save progress by walking into a pink cassette icon (), and some also give you the ability to store vehicles inside garages. In addition, the ability to change Tommy's outfit and weapons rewards unlocked with hidden packages are available at the three "main" safehouses: Ocean View Hotel, Vercetti Estate and Hyman Condo. The best places to buy properties in GTA Vice City, where you can find all property locations and how to unlock them. ===== Vice Point is a cheap property that provides a save point on the opposite side of Vice Beach. It's easy to buy early into the game and becomes very practical for wasting time traveling back to Ocean View Hotel to save your game. The Links View Apartment or El Swanko Casa are alternative options with vehicle storage, which can be useful if you want to own different cars or just look cool. If you have money to spare, consider buying the expensive Hyman Condo, worth a shocking \$14,000 but providing storage for up to 8 vehicles and its own helipad. This property is very useful in the long run. You can purchase Asset Properties after Tommy's "Shakedown" mission. These are places where you can buy, complete tasks, and earn revenue. The Vercetti Estate on Starfish Island is a good option with a garage, an Infernus parked before it, weapons and power-ups in the basement, a helipad with Maverick on the roof, a limo parked outside, and the Sea Sparrow in the back. Other asset properties include the Boatyard at Viceport, Cherry Popper Ice Cream Factory in Little Haiti, Pole Position Club in Ocean Beach, Kaufman Cabs in Little Haiti, Sunshine Autos in Little Havana, InterGlobal Studios in Prawn Island, Print Works in Little Haiti, and the Malibu Club in Vice Point. The Skumole Shack is a safe house located on the rooftop of a building down the street from the Biker Bar. It's available for purchase after completing "Phnom Penh '86" for \$1,000. The Ultimate Guide to Properties in GTA Vice City ===== Location: Near North Point mall Features: Parking Price: \$2500 1102 Washington Street[edit] [edit source] Location: Next to Ken Rosenberg's office Features: None Price: \$3000 Links View Apartments[edit] [edit source] Location: East of Leaf Links Island and west of police station Features: Garage Price: \$6000 Ocean Heights[edit] [edit source] Location: Farthest south in Ocean Beach Features: Parking Price: \$7000 ElSwanko Casa[edit] [edit source] Location: Vice Point, near North Point mall and east of Leaf Links North Island Features: Parking Price: \$8000 Hyman Condo[edit] [edit source] Location: One block from Hyman Memorial Stadium. Just across from restaurant on corner. Features: Many parking spots and helipad Price: \$14000 Totals[edit] [edit source] Cost: \$41500 (including private dance in Club) Features: Parking, garage, helipad Grand totals[edit] [edit source] Cost: \$442800 (including private dance in Club) Revenue (PS): \$45500 Revenue (PC): \$53000 Features: Parking, garage, helipad This is a guide to all Properties in GTA Vice City. You can buy properties by walking into the green icon that appears in front of all purchasable properties. To get 100% completion, you need to buy all Safehouses and Assets. There are seventeen purchasable properties that you can buy across the map in GTA Vice City Definitive Edition. These properties include safehouses and assets. Safehouses allow you to save your progress, store vehicles, and are located on the map by red dots and numbers. Purchasing all of them will cost \$41,500. The first safehouse is located at 3321 Vice Point for \$2,500. The next one is El Swanko Casa in Vice Point for \$8,000, followed by Links View Apartment in Ocean Beach for \$6,000. You can also buy 1102 Washington Street in Washington Beach for \$3,000, Ocean Heights Apartment in Ocean Beach for \$7,000, and Skumole Shack in Downtown for \$1,000. The last safehouse is Hyman Condo in Downtown for \$14,000. To purchase assets, you need to complete the mission "Shakedown" first. Assets are locations where you can do asset missions and are marked on the map by blue dots and numbers. Purchasing all of them will cost \$400,000. The first asset is InterGlobal Studios in Prawn Island for \$60,000. The next one is Malibu Club in Vice Point for \$120,000. Other assets include Vercetti Estate in Starfish Island which unlocks automatically after completing the mission "Rub Out", Boatyard in Viceport for \$10,000, Sunshine Autos in Little Havana for \$50,000, and Cherry Popper Ice Cream Factory also in Little Havana for \$20,000. The last two assets are Print Works in Little Haiti for \$40,000, and Phil's Place which unlocks automatically after completing the mission "The Job".

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