

FutureTech TTRPG Group  
Visual Story 2025

# Welcome to FutureTech

[futuretechaustralia.org](https://futuretechaustralia.org)



# Acknowledgement of Country

We would like to acknowledge the Cammeraygal people, who are the traditional custodians of the land where FutureTech is located.

It is important to pay respect to elders past and present, who took care of this beautiful country for thousands of years before us - and who continue to care for the lands and waters we are lucky to enjoy.







# Everyone is Welcome at FutureTech

We think it is cool to be different, and treat everyone with kindness, respect and appreciation for who they are.

Please use any strategies (*like fidget toys or headphones*) that help to make you feel comfortable.

Remember, we are always here to support you if there is something we can do to help you feel more included.



# What is FutureTech?

FutureTech is a place where neurodivergent young people can learn together and connect with other young people.





# What is a Table Top Role Playing Game?

A tabletop role-playing game (TTRPG) is a fun group activity where people tell a story together. I will:

- Pretend to be a character (like a wizard, warrior, robot, or animal!)
- Use my imagination to explore a world and go on adventures
- Make choices and solve problems with my group
- Use dice to see what happens when my character tries something

It's a bit like acting, storytelling, and playing a board game – all at once!





# Meet your Mentors!

Well, some of them!

**They are a bit of an odd bunch - but we think you will like that about them.  
Many of them neurodivergent - which means they see the world in similar ways to you.**

**FutureTech's mentors are all experts in  
their fields - from software engineers  
to biomolecular scientists.**

**You can ask them anything about  
their work and they will LOVE telling  
you all about it!**





# Preparing for my visit

Trying new things can be scary.  
It is normal to feel excited or nervous.  
Feeling prepared can really help!

**Some things that can help me feel prepared for my visit are:**

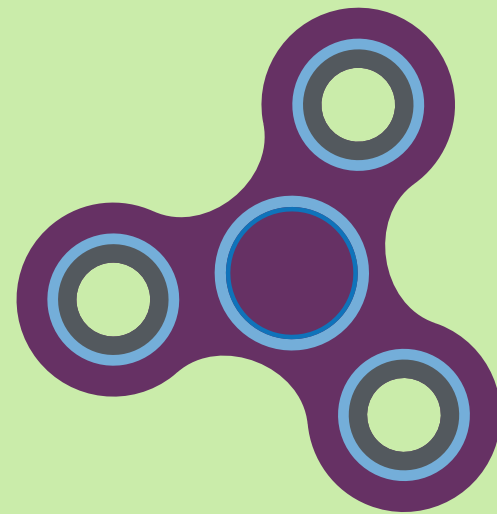
- I can look at FutureTech's website:  
[www.futuretechaustralia.org](http://www.futuretechaustralia.org)
- I can read this Visual Story
- I can pack my bag with the things I will take to FutureTech
- I can talk to someone about how I am feeling



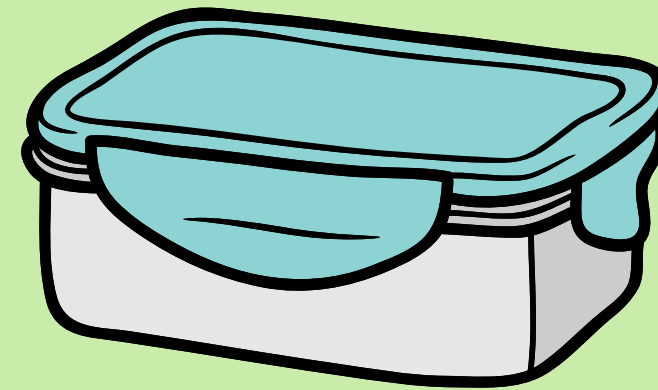
# What I should bring



**Game Dice /  
Mini-figs**  
(if I have these)



**Sensory Tools**



**Snacks & a Drink**



**Headphones**

And anything else I need to help me feel comfortable at FutureTech.





## Where to find us

550 Sydney Rd, Seaforth  
NSW 2092

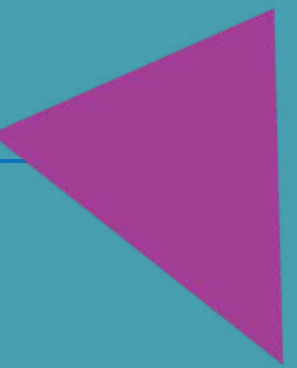
[I can click on this link to be taken to Google Maps.](#)



## Parking at the Centre

The closest place to park is right beside the centre in front of the Bupa Care Centre.

**If the parking is full I can park along the street.  
I might have to pay to park my car.**





# Seaforth Village Community Centre

This is where the FutureTech Table Top Role Playing Games Group runs.

There are different rooms inside the centre.

The TTRPG Group is in the Reading Room.







## The Reading Room

This has tables, sofas and chairs.

The reading room has a kitchen with a fridge, microwave and sink.





# **The Quiet Room**

The Quiet Room is attached to the Reading Room.

I can get there through the Reading Room.

**The Quiet Room is for anyone who needs a break from the sensory or social environment.**

**There are chairs and tables inside, I can bring my laptop or anything that will help me feel relaxed.**



# What to expect at FutureTech

**First**



**Game Play  
Session 1**

**Then**



**Break**

**Next**



**Game Play  
Session 2**

**Then**



**Home**



# What Happens in a Session?

- We sit around a table or a comfy space, sometimes with snacks.
- A Game Master (GM) tells the story and describes what's happening.
- I say what my character wants to do – like explore, talk to someone, or try something tricky.
- The GM tells us what happens next, sometimes using dice to decide.
- We keep playing and having fun until the session ends.

I don't have to talk all the time.

I can listen, ask questions, or take breaks whenever I need.





# What's Expected at FutureTech TTRPG

- Be kind and respectful to others.
- Take turns so everyone gets a chance to speak.
- Let a mentor know if I need a break or feel confused – that's okay!
- I don't have to act or do voices if you don't want to.
- If something in the game feels uncomfortable, I should let the GM know.





# Pack up & Home

15 minutes before home time, my mentor will ask me to start packing up.

It is important to start packing up when my mentors let me know it's almost home time.

My mentors still have lots of cleaning to do after I leave before they can go home too!





# See you soon!

We can't wait to  
welcome  
you into the  
FutureTech family!





