

Vincent Ridpath

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Game Design student who is passionate about creating engaging gameplay experiences and collaborating in multidisciplinary teams.

Education

Bachelor of Applied Arts in Game Design, December 2026

Wichita State University, Wichita KS

Deans Honor Roll, 2023-2025

3.77 GPA

Hard Skills

Unreal Engine, Visual Scripting (Blueprints), C++, Maya, Adobe Photoshop, Illustrator, Premiere, After Effects, Substance Painter, GitHub, Microsoft Office, Google Suite

Soft Skills

Communication, teamwork, problem-solving, creativity, adaptability, organization

Work Experience

Wichita State University, Office of Adult Learning

Student Assistant, January 2025 – Present

- Provide support via email, phone, and in-person for adult learners
- Help manage front desk tasks and ensure smooth day-to-day operations
- Maintain a friendly presence for adult learners
- Assist with technical issues regularly
- Assisted with the setup and operation of a livestreamed event

B&B Theatres

Theatre Staff, June 2022 – August 2024

- Provided high-quality customer service to patrons on a regular basis, creating a welcoming atmosphere for patrons.
- Consistently cooperated with fellow staff to cultivate strong customer service.
- Ensured cleanliness and organization of the theatre environment, enhancing customer experience.
- Managed inventory, supporting operational efficiency during peak hours.