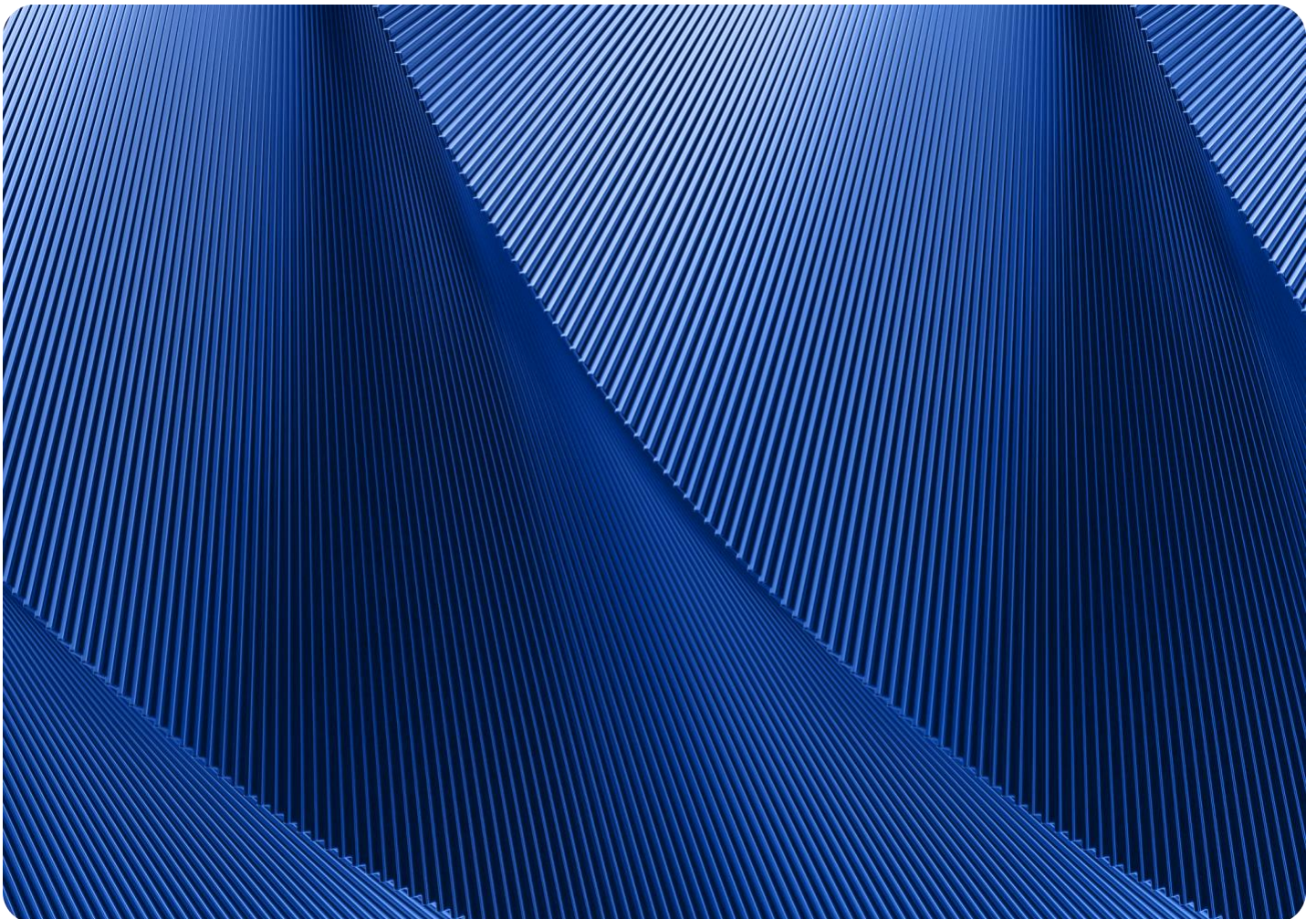




## Course Syllabus

# Introduction to Natural Language Processing

This introductory course provides hands-on experience with Natural Language Processing concepts, and real-world applications.





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# Course Description

Students will learn fundamental concepts in Computer Vision (CV) and image processing, including introduction to necessary proprietary and opensource Python libraries.

**Prerequisites:**

Machine Learning Foundations

Introduction to Python



# Course Competencies

| Competency 1  |
|---|
| Students will describe Computer Vision and associated applications by:  |
| <ul style="list-style-type: none"> <li>a) Defining Computer Vision and the evolution of the field</li> <li>b) Identifying and listing several applications of Computer Vision</li> <li>c) Discussing the societal impact of Computer Vision</li> <li>d) Recognizing and demonstrating the mathematical concepts used for various computer vision applications</li> </ul>  |
| Competency 2  |
| Students will describe the data acquisition and exploration processes in Computer Vision by:  |
| <ul style="list-style-type: none"> <li>a) Analyzing the steps involved in executing a Computer Vision project</li> <li>b) Distinguishing between types of Computer Vision data, various data sources, and methods involved in acquiring computer vision data</li> <li>c) Evaluating the ethical considerations during acquiring data for Computer Vision</li> <li>d) Describing and applying preprocessing methods on several example datasets</li> <li>e) Balancing an imbalanced dataset</li> <li>f) Describing and differentiating image segmentation and color segmentation</li> <li>g) Implementing advanced pre-processing of computer vision datasets</li> </ul> |
| Competency 3  |
| Students will explore Convolutional Neural Networks (CNN) by:   |
| <ul style="list-style-type: none"> <li>a) Comparing and contrasting the biological visual cortex and CNN</li> <li>b) Describing and tuning the hyperparameters in CNN</li> <li>c) Defining and explaining activation functions and their importance</li> <li>d) Constructing CNN models and differentiating between several CNN layers</li> <li>e) Distinguishing between popular CNN architectures</li> <li>f) Explaining the workings of transfer learning</li> <li>g) Exploring and implementing pre-trained models</li> </ul>   |



#### Competency 4

Students will implement Computer Vision projects using proprietary and open-source Python libraries:

- a) Outlining several proprietary and open-source Python library operations and functions
- b) Demonstrating the use of proprietary and open-source computer vision applications

#### Competency 5

Students will explore Generative Adversarial Networks (GANs) by:

- a) Explaining the internal workings of GANs
- b) Identifying several applications of GANs
- c) Evaluating the ethical considerations behind using GANs
- d) Developing an end-to-end GAN model

#### Competency 6

Students will explore vendor Computer Vision solutions by:

- a) Recognizing vendor-specific implementation of the AI project cycle
- b) Develop various solutions utilizing vendor-pre-trained models and toolkits
- c) Describing, identifying, and building Edge AI and IoT applications and solutions
- d) Summarizing and deploying CV models and Edge IoT and AI solutions on vendor clouds

#### Competency 7

Students will explore the future of Computer Vision by:

- a) Discussing advancements in the field of Computer Vision
- b) Assessing future ethical and computational limitations for Computer Vision application



## Instructional Resources

No prescribed textbook is required due to the rapidly evolving nature of computer vision tools, frameworks, and best practices. Instructors will curate up-to-date articles, tutorials, documentation, and other resources available to provide the latest advancements and diverse perspectives. This approach ensures flexibility to tailor content to class needs and incorporate emerging topics and industry practices.

### Platforms and Tools:

Kaggle, Google Colab, Jupyter notebook, Orange data mining, Python 3.7+, Anaconda, Intel® OpenVINO 2021

### Recommended Reading:

- *Computer Vision: Algorithms and Applications*, 2<sup>nd</sup> Edition, Richard Szeliski
- *Computer and Machine Vision: Theory, Algorithms, Practicalities*, 4<sup>th</sup> Edition, E. R. Davies

## Grading Schema

| Assignment Type | Percentage of Grade |
|-----------------|---------------------|
| Assignments     | 20%                 |
| Discussions     | 10%                 |
| Projects        | 40%                 |
| Attendance      | 10%                 |
| Quizzes         | 20%                 |

## Course Outline

| <b>Week starting on / Module</b> | <b>Module Topic</b>   |
|----------------------------------|---|
| Week 1                           | Intro to Computer vision and syllabus overview                  |
| Week 2                           | Math for Computer Vision  |
| Week 3                           | Data acquisition  |
| Week 4                           | Data exploration I & II   |
| Week 5                           | Intro to CNN  |
| Week 6                           | Building blocks of CNN  |
| Week 7                           | Transfer learning   |
| Week 8                           | Opencv & YOLO   |
| Week 9                           | Generative adversarial network                                  |
| Week 10                          | Harnessing Pretrained Models and Toolkits for Diverse Solutions |
| Week 11                          | Edge AI   |
| Week 12                          | Future of computer vision                                       |