Thijs van Meurs
UX Designer

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👩‍💼 Experience

Milvum, Junior UX Designer
May 2024 – Present

As a Junior UX Designer at Milvum, I work on **mobile applications** for iOS and Android. My focus lies in creating **user-friendly** and visually appealing designs, while also ensuring that the final product can be efficiently implemented by developers. I'm also responsible for **presenting** my designs to clients, explaining my design choices and translating feedback into actionable improvements.

Momkai, Junior UX designer (Intern)
Feb. 2024 – Apr. 2024

During my internship at Momkai, I **improved existing websites** by conducting various types of user testing. I also **developed concepts** for new projects, always keeping usability and creativity at the core of my process.

Sisxyseven, Junior designer
May 2023 – Apr. 2024

I focus on **creating animations** for existing brand identities and animated elements for websites at Sixtyseven.

Improvement-it, Junior designer
Jul. 2021 – Sep. 2022

My first design job started during a summer stint at Improvement-IT. The placement taught me to work autonomously and keep the user at the centre of every decision. I contributed to several projects crafting a **medical icon set**, sketching and prototyping app interfaces and stayed on after the summer to support the team as new features rolled out.

Improvement-it, UX/UI Designer (Intern)
Sep. 2020 – Jul. 2021

During my first internship, I gained my first experience in the field. I worked on various projects, including the PNH ferry assignment.

🧑‍🎓 Education

Hogeschool van Amsterdam, CMD
2022 – **Present**

At the Amsterdam University of Applied Sciences (HvA) I'm sharpening my skills as a web designer while figuring out where I want to specialise. this year I'm diving into a **UX-design minor**.

RMIT Melbourne, Marketing
Jul. 2024 – Feb. 2025

I was in Melbourne for an exchange semester at RMIT University, where I completed a **dedicated Marketing Minor** alongside my design studies.

Mediacollege, Mediavormgeving
2018 – 2022

Here I took my **first steps within the design field**. It laid the foundation for the things I am doing right now. In the second year of this program, I made the choice to specialize in **becoming an interaction designer**.

💪 My Strengths

hard Skills
→ Figma
→ Adobe Cloud; After effects, Photoshop, Lightroom, Indesign
→ Blender (Beginner)
→ Webflow (Beginner)

Soft Skills
→ Team player
→ Independent
→ Eager to learn and explore new tools
→ Curious
→ reliable

Fun facts about me
→ Participant, Hackathon Open Overheid (2025)
→ Solo backpacking through Australia and New Zealand for 9 months (2024)
→ PADI Open Water certification (2024)